Subject: Exporting w3d Posted by Good-One-Driver on Sun, 16 Aug 2009 18:19:41 GMT View Forum Message <> Reply to Message

ty i figured that out now i got another problem lol

i did everthing in gmax and saved it now im trying to open it in renx it wont open/show

File Attachments
1) 1.jpg, downloaded 139 times

Page 1 of 5 ---- Generated from Command and Conquer: Renegade Official Forums

File	Concerne and	Tools	Group	Views	Create	Modifiers	Animation	and the second	tors Custo	03365	t Help	
	New Reset							Ctrl+N	View	- 	YZ	
	Open							Ctrl+0		Front		
	Save							Ctrl+S				
	Save A	s										
	Save Se	elected										
	XRef O	bjects										
	XRef So	cene										
	Merge.									z		
	Replac	e										
	Merge	Anima	tion									
	Import									Perspective	-	
	Export.										\nearrow	
	Export	Selecte	d							/ /		
	Archive	e									14	
	Summ	ary Info)								S/	
	File Pro	operties										
	View In	nage Fi	le									
	1 C:\Us	sers\Ma	iks\Docu	ments\N	lodles\G	ood1Drivers	_Air.gmax			7		
	Exit									y Z×		
<	0	/100	<u> </u>						19467-194			
¢	5	11	0 1 1 1	5	20	25 3	0 35	40	45	50 55	60 65	
							None Selecte	d		≙ ⊡ ×[Y.	
							Export File				Add Tin	ie

2) 2.jpg, downloaded 136 times

SQ004681V03 (C) - Shortc	Adobe Media Ulead DVD Player MovieFact	Safari		L		P		unch tern
	Y Good1Drivers_Air.gmax - g	max					h.	
	File Edit Tools Group	Views Create	Modifiers A	Animation Gr	raph Editors C	ustomize MAX	Script Hel	р
PhotoWork	🔗 🔨 🍡 🍢) Top	AI		🔶 U	🗔 🦨 Vie	W F ront	XY	ZX
	Y Select File to Export						x	
eMusic	\sim	Files 🕨 gmax	▶ meshes	- 4 9	Search	715	2	
	🕒 Organize 👻 🔡 Views	👻 📑 New	Folder				•	
TOCHTRA	Favorite Links	Name	Date taken	Tags	Size	Rating		
TOSHIBA Direct	Documents More »			This folder is	empty.			
	Folders 🗸							
Picasa2	Jamepac A Jahren Help Jahren Html Jahren Jahren Help						2	\searrow
	🌙 Maps						1	
Napster	🌽 matlibs 🌽 meshes 🍌 PlugCFG 👻						X	\swarrow
	File name:						-	
		na (*.P3D)					-	
TOSHIBA DVD PLAYEI		na (*.P3D) rmats			Save	Cancel		
SI		1. A. A. A. A. A. A. A.						
Voice &	5 10 15	20	25 30	35 one Selected	40 45	50 55	60 X: -27.768	65
Video Calls					elect and move (27:768	Y: 27 Add Time
	🗌 😡 🤌 👋 🚺 Modles	-	🍟 Good1D	rivers_Air.g				

Subject: Re: Exporting w3d Posted by Reaver11 on Sun, 16 Aug 2009 18:30:23 GMT You need to start up Renx not gmax.

(The Renx plugin is installed via the rentools setup, if it is installed it should be located in the gamepacks folder in gmax)

Btw the green piece is not fitting the purple place duno if thats intended.

Subject: Re: Exporting w3d Posted by Good-One-Driver on Sun, 16 Aug 2009 19:00:05 GMT View Forum Message <> Reply to Message

Reaver11 wrote on Sun, 16 August 2009 13:30You need to start up Renx not gmax.

(The Renx plugin is installed via the rentools setup, if it is installed it should be located in the gamepacks folder in gmax)

Btw the green piece is not fitting the purple place duno if thats intended. ty i figured that out now i got another problem lol

i did everthing in gmax and saved it now im trying to open it in renx it wont open/show

Subject: Re: Exporting w3d Posted by cnc95fan on Sun, 16 Aug 2009 19:10:11 GMT View Forum Message <> Reply to Message

Also, it's "models", not modles

Subject: Re: Exporting w3d Posted by LR01 on Tue, 18 Aug 2009 16:59:30 GMT View Forum Message <> Reply to Message

Gmax can only export as P3D, which it can't even import back... I never found something that could import it anyway.

Though, try googeling it

http://www.google.nl/search?q=convert+p3d&hl=nl&ie=ISO-8859-1&aq=f&a mp;oq=&btnG=Zoeken

and try sites like these, well if you really want it. http://forums.techguy.org/windows-nt-2000-xp/462979-p3d-file-how-do-i.html Page 5 of 5 ---- Generated from Command and Conquer: Renegade Official Forums