
Subject: need help with character importing
Posted by [shippo](#) on Fri, 14 Aug 2009 20:30:23 GMT
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hey there I recently started making maps and I was wondering how to import characters that are already in the single player but not in the multiplayer.

ex. I would like to buy from the purchas terminal the nod first mate and use him ingame how would I go about doing this?

btw list of tools I have loaded:

gmax

renX

leavel editor

XCC_Mixer.exe (the thing to look at all the renegad data with)

Subject: Re: need help with character importing
Posted by [ErroR](#) on Sat, 15 Aug 2009 13:40:50 GMT
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Level edit only required. Go over to one of the bottom folders and find purchase settings. Then characters gdi/nod. And edit them.. Sigh stupid iPhone

Subject: Re: need help with character importing
Posted by [shippo](#) on Mon, 17 Aug 2009 00:49:04 GMT
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ah thankyou
