
Subject: Renwiki clans section
Posted by [Goztow](#) on Wed, 12 Aug 2009 12:39:21 GMT
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Someone wiped it, could someone plz restore a previous version?

Subject: Re: Renwiki clans section
Posted by [RadioactiveHell](#) on Mon, 17 Aug 2009 05:36:39 GMT
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Yeah, I noticed it was wiped a couple days ago. But out of curiosity, how updated was that webpage to begin with?

Subject: Re: Renwiki clans section
Posted by [Goztow](#) on Mon, 17 Aug 2009 06:32:46 GMT
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I'm not sure if it's up to date, tbh. Many clans come, put their name in, and go just as quickly but never delete their name .

Subject: Re: Renwiki clans section
Posted by [Hitman](#) on Mon, 17 Aug 2009 09:05:07 GMT
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Goztow wrote on Mon, 17 August 2009 01:32 I'm not sure if it's up to date, tbh. Many clans come, put their name in, and go just as quickly but never delete their name .
lol all these "clans" never even play competitive games together... they just like to put a tage behind their name to look cool or something ;/

as far as i know clans were invented to get a group of people together to play competitive games, but what do i know

Subject: Re: Renwiki clans section
Posted by [RadioactiveHell](#) on Mon, 17 Aug 2009 14:19:56 GMT
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Hitman wrote on Mon, 17 August 2009 04:05
lol all these "clans" never even play competitive games together... they just like to put a tage behind their name to look cool or something ;/

as far as i know clans were invented to get a group of people together to play competitive games, but what do i know

Thats largely true, there are about 3 clans who do play competitively on a large scale, off the top of my head I can only list Os, WNx, and SoQ. Mostly communities now, tbh.

Subject: Re: Renwiki clans section
Posted by [Lone0001](#) on Mon, 17 Aug 2009 21:11:13 GMT
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I printed out a copy of that page a while ago, I scanned the the pages and converted them into a pdf, if anyone wants to put it all back manually go ahead:
<http://lone0001.genesisblog.net/downloads/RenWikiClans.pdf> (Right click and press "save as")

PS. SB(SilverBullet) can be removed from that page, it's been dead for a year now.

Subject: Re: Renwiki clans section
Posted by [RadioactiveHell](#) on Mon, 17 Aug 2009 21:34:01 GMT
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Lone0001 wrote on Mon, 17 August 2009 16:11 I printed out a copy of that page a while ago, I scanned the the pages and converted them into a pdf, if anyone wants to put it all back manually go ahead: <http://lone0001.genesisblog.net/uploads/RenWikiClans.pdf> (Right click and press "save as")

PS. SB(SilverBullet) can be removed from that page, it's been dead for a year now.

Glad someone decided to record the list! =)

But yeah, from what I can tell, a lot of those clans are now unfortunatly dead or inactive. In fact, even some of the weblinks no longer work.

Subject: Re: Renwiki clans section
Posted by [Lone0001](#) on Tue, 18 Aug 2009 01:06:26 GMT
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Tbh I think you should just forget about restoring the list and start fresh, that would be the easiest way to get rid of all the dead and inactive clans.

Subject: Re: Renwiki clans section
Posted by [Starbuzz](#) on Tue, 18 Aug 2009 01:25:08 GMT
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I restored the section. But it's all outdated anyway so someone can go in and cleanup these

dead clans.

Subject: Re: Renwiki clans section
Posted by [RadioactiveHell](#) on Wed, 19 Aug 2009 13:35:00 GMT
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What other clans are still active besides the ones I listed above?

Best to have a discussion before the page gets edited.

EDIT: Just noticed NE, they are still active. ^

Subject: Re: Renwiki clans section
Posted by [Goztow](#) on Wed, 19 Aug 2009 13:46:12 GMT
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It's not because your definition of a clan includes competitive gameplay on a large scale, that everyone's definition includes this. If you have a look in dictionaries, you'll see that the term clan is much wider than this. It rather refers to a "tribe".

Subject: Re: Renwiki clans section
Posted by [RadioactiveHell](#) on Wed, 19 Aug 2009 14:05:34 GMT
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Goztow wrote on Wed, 19 August 2009 08:46: It's not because your definition of a clan includes competitive gameplay on a large scale, that everyone's definition includes this. If you have a look in dictionaries, you'll see that the term clan is much wider than this. It rather refers to a "tribe".

Thats fine, I have no problem with your definition, I just want to have a discussion and agreement before the page gets edited.

Subject: Re: Renwiki clans section
Posted by [TNaismith](#) on Wed, 19 Aug 2009 16:54:52 GMT
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It is correct to not assume 'clans' in Renegade are only specific to 'competitive' clans. I would like to add that [MC] Clan (Fullname [Mission Coop] Clan), is an active clan of sorts that play specifically on Coop Servers, and also share stories and thoughts via our clan forums on the Renz0r-Gaming domain.

Some of our players do play competitively on other servers, but they decided to join [MC] Clan because they strongly enjoy the fun gameplay and unique atmosphere Coop has over competitive

servers.

For us, the definition of 'clan' applies more to a 'tribe-like' aspect, yet by every right there is no reason there cannot be clans based purely on non-competitive means.

If you need further confirmation of our existence, or what we are about, you can view the information topic from within this forum:

Info: [MC] Clan -- [Mission Coop] Clan

I hope we can be added to the list of clans. Let me know if there are problems or issues with adding our clan to the wiki.

Thanks,
TNaismith
