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Subject: Help

Posted by [resistor1](#) on Wed, 12 Aug 2009 00:53:40 GMT

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Anyone know how to make Gps overlay display in a regular hud like this?

<http://img505.imageshack.us/img505/7962/screenshot38.png>

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Subject: Re: Help

Posted by [Gen\\_Blacky](#) on Wed, 12 Aug 2009 01:03:30 GMT

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rofl

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Subject: Re: Help

Posted by [Altzan](#) on Wed, 12 Aug 2009 13:00:08 GMT

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Yay, 404 error.

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Subject: Re: Help

Posted by [resistor1](#) on Wed, 12 Aug 2009 13:07:06 GMT

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well you dont need the pic to see how you can put GPS overlay inside a regular hud\_main.dds hud

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Subject: Re: Help

Posted by [Altzan](#) on Wed, 12 Aug 2009 15:26:14 GMT

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Well, it's hard to know what you're talking about without a visual representation.

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Subject: Re: Help

Posted by [resistor1](#) on Wed, 12 Aug 2009 17:45:03 GMT

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you know the regular hud default hud of renegade

it has the gps overlay from the shaders.dll hud inside the little hud\_main.dds withuot all the other

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effects..

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Subject: Re: Help

Posted by [crisis992](#) on Wed, 12 Aug 2009 18:09:16 GMT

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He want a custom hud that use only the hud\_main.dds and have a map overlay. not more

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Subject: Re: Help

Posted by [slosha](#) on Wed, 12 Aug 2009 18:55:03 GMT

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Like inside the regular radar? That would be bad ass.

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Subject: Re: Help

Posted by [resistor1](#) on Wed, 12 Aug 2009 18:58:35 GMT

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i know someone who has it, its possible

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