
Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Tue, 23 Apr 2002 21:06:00 GMT

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Playing as GDI in Under last night, and I hit on probably an unoriginal, but worth sharing tip for GDI armour attacks. It may only works on maps where the obelisk has limited field of fire, but anyway:- We were pounding away and they were countering in mini-rushes (light and stealth tanks) with the odd BH chain gunner.- Out of the blue a hummer full of (presumably) beacon/C4 ready characters sprinted thru the gap and got toasted.- Next rush, I heard the tyre screech and moved my med tank into line of fire of the obelisk. Knowing that a med can take 2-3 shots before being destroyed, I was OK and the hummer team made short work of the obelisk.Of course, it depends on how well/luck you co-ordinate things AND have support to meet the expected counter attack. Credit to whoever it was that posted the number of obelisk hits armour can withstand - that was the inspiration

Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Tue, 23 Apr 2002 21:18:00 GMT

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THis would work fine but sadly to many people dont want their tank hurt and wont take the damage in return for the ob's destruction

Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Tue, 23 Apr 2002 21:50:00 GMT

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Be a Hotwire, and rush the Obelisk yourself. Your Med Tank will make it, still draw fire off the Hummer crew, and let you get the points for destroying the Obelisk. Don't ever sit in the open drawing fire, at least try to do some damage yourself. In Under, the Obelisk is easy to toast if you go at it with a Med Tank. Prox mine your Tank when you get out! More than once I've done this after jumping out, and heard 'boink' from inside the building BTW- It takes only 1 Flame Tank to toast the AGT in Under.

Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Tue, 23 Apr 2002 22:11:00 GMT

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one flame tank if theres no defense... now seriously, one of THE MOST POWERFUL STRATEGIES (we've done this extensively on the forum game server) is to MEDIUM rush... same cost as flamers, slightly less damage, longer range... now, often, we'll have 5-7 mediums sitting around base preparing to rush and suddenly a full fledged flame rush of 2-7 flamers roll in... flamers win right? WRONG. MEDIUMS OWN FLAMERS IN LARGE GROUPS. on hourglass,i have seen a medium rush over the top take out the obelisk before the mediums are HALFWAY DOWN...

Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Tue, 23 Apr 2002 22:17:00 GMT

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quote:Originally posted by B33F:one flame tank if theres no defense... now seriously, one of THE MOST POWERFUL STRATEGIES (we've done this extensively on the forum game server) is to MEDIUM rush... same cost as flamers, slightly less damage, longer range... now, often, we'll have 5-7 mediums sitting around base preparing to rush and suddenly a full fledged flame rush of 2-7 flamers roll in... flamers win right? WRONG. MEDIUMS OWN FLAMERS IN LARGE GROUPS. on hourglass,i have seen a medium rush over the top take out the obelisk before the mediums are HALFWAY DOWN...Ooo look at the pretty flames Aw where the flames go hey beefy your number 1 in the second picWasn't that rush fun! it was fun destroying your base with med tanks too! [April 24, 2002: Message edited by: Mikeon]

Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Wed, 24 Apr 2002 06:52:00 GMT

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Nice attack

Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Wed, 24 Apr 2002 20:22:00 GMT

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quote:Originally posted by Kirovy1234:Nice attacktoo bad thier flame failed

Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Wed, 24 Apr 2002 21:46:00 GMT

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quote:Originally posted by ZTankMuncha:Be a Hotwire, and rush the Obelisk yourself. Your Med Tank will make it, still draw fire off the Hummer crew, and let you get the points for destroying the Obelisk. Don't ever sit in the open drawing fire, at least try to do some damage yourself. In Under, the Obelisk is easy to toast if you go at it with a Med Tank. Prox mine your Tank when you get out! More than once I've done this after jumping out, and heard 'boink' from inside the building BTW- It takes only 1 Flame Tank to toast the AGT in Under.The Medium Tank rushes work really well! I am glad someone understands.Oh, and it is true that it takes one Flame Tank to destroy the GDI Advanced Guard Tower....if there's no one around either to attack you or repair the GDI Advanced Guard Tower!!!

Subject: Drawing obelisk fire in "under"

Posted by [Anonymous](#) on Wed, 24 Apr 2002 22:11:00 GMT

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quote:Originally posted by Commanded and Conquered:The Medium Tank rushes work really well! I am glad someone understands.Oh, and it is true that it takes one Flame Tank to destroy the GDI Advanced Guard Tower....if there's no one around either to attack you or repair the GDI Advanced Guard Tower!!! you can blow the agt with a basic solider too! just use your c4 assult rifle, and then finsih it off with your pistol, ust

Subject: Drawing obelisk fire in "under"
Posted by [Anonymous](#) on Mon, 29 Apr 2002 19:27:00 GMT
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quote:Originally posted by Mikeon:you can blow the agt with a basic solider too! just use your c4 assult rifle, and then finsih it off with your pistol, ustWhich character own a c4 assault rifle?

Subject: Drawing obelisk fire in "under"
Posted by [Anonymous](#) on Mon, 29 Apr 2002 19:35:00 GMT
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He might use a mod.*Imagines rifle that shoots C4**shudders*

Subject: Drawing obelisk fire in "under"
Posted by [Anonymous](#) on Mon, 29 Apr 2002 22:46:00 GMT
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you brought this old thread up just to say that?
