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Subject: Scrins Light tank  
Posted by [anant](#) on Sat, 01 Aug 2009 07:58:38 GMT  
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contact me for it. If i like you, i will release it

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Subject: Re: Scrins Light tank  
Posted by [reborn](#) on Sat, 01 Aug 2009 08:33:35 GMT  
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Firstly, to me the tank doesn't look all that nice.

Secondly, Scrin in my opinion was an un-balanced person who wasn't really all that nice to be honest. He had an inflated ego, and enjoyed people sucking on his e-dick so that he would graciously climax his texture replacements onto there face at the end. All involved found themselves in a sticky situation...

Thirdly, to emulate his behaviour, without even making that texture yourself in the first place (not that it was ever a viable excuse in any case) puts you actually one step below Scrin in my book. Releasing other peoples work is a very grey area, but doing it selectively on a public forum just like Scrin too is shameful.

Seriously, have we all learned nothing from Scrin's poor example?  
His attitude sucked and he was largely dis-liked for it.

If you make something for this game, why not just release it publically? I don't understand this whole hording culture just so you can sit on a mountain looking down at other people.

Release or don't realease it. If you do decide to be selective about it, or are refusing to release it pointblank, then don't go bragging about what you've made publically. Besides, 9 times out of 10 whatever it is any of us have actually made either has bugs, looks like shit, or just doesn't work. People's ego's are far too large for the shit that's on offer here anyway...

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Subject: Re: Scrins Light tank  
Posted by [kill](#) on Sat, 01 Aug 2009 08:44:17 GMT  
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tbh anant thats not even his light tank its this one

### File Attachments

1) [v\\_nodtank.dds](#), downloaded 183 times

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Subject: Re: Scrins Light tank  
Posted by [anant](#) on Sat, 01 Aug 2009 09:37:37 GMT  
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I've been told it was his light tank. Those to skins are not the same. that one you posted is hazy. His is splotchy.

your skin you posted

the one i have

.

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Subject: Re: Scrins Light tank  
Posted by [Goztow](#) on Sat, 01 Aug 2009 10:26:55 GMT  
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The moment you'll give it to someone, they'll release it in your own topic and you'll look even worse tan you actually do...

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Subject: Re: Scrins Light tank  
Posted by [GrimmNL](#) on Sat, 01 Aug 2009 13:31:09 GMT  
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anant wrote on Sat, 01 August 2009 19:37Toggle SpoilerI've been told it was his light tank. Those to skins are not the same. that one you posted is hazy. His is splotchy.

your skin you posted

the one i have

.

good job posting the skin you didn't want to post...

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Subject: Re: Scrins Light tank  
Posted by [Player](#) on Sat, 01 Aug 2009 14:10:39 GMT  
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This skin is already released on renegadeforums

EDIT: <http://www.renegadeforums.com/index.php?t=msg&th=31015&prevloaded=1&rid=24149&start=75>

Look at the last post from marcin

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Subject: Re: Scrins Light tank  
Posted by [anant](#) on Sat, 01 Aug 2009 19:14:48 GMT  
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yes it is. NOT THE ONE I HAVE THOUGH. mine is not like that.. Fine. I wont release it to anyone unless i want to.

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Subject: Re: Scrins Light tank  
Posted by [LeeumDee](#) on Sat, 01 Aug 2009 19:57:55 GMT  
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I've never understood hoarding, especially with a game as old as this. And again especially because this is what kills the game.

But seen as Anant decided to have a hissy fit, i decided to use that screenshot he so kindly provided us.

cough...

Screenshot

And yes it's exactly the same, a screenshot in 100% view of the dds was shown above

#### File Attachments

1) [v\\_nodtank.dds](#), downloaded 191 times

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Subject: Re: Scrins Light tank  
Posted by [Good-One-Driver](#) on Sat, 01 Aug 2009 19:57:58 GMT  
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i lol'ed

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Subject: Re: Scrins Light tank  
Posted by [dr3w2](#) on Sat, 01 Aug 2009 20:23:15 GMT  
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LOL gg

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Subject: Re: Scrins Light tank  
Posted by [nikki6ixx](#) on Sat, 01 Aug 2009 20:32:55 GMT  
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God damn, why are some people in the mod forums so fucking dumb? Holy shit.

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Subject: Re: Scrins Light tank  
Posted by [cnc95fan](#) on Sat, 01 Aug 2009 21:35:53 GMT  
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Oh sweet fuck that's hilarious

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Subject: Re: Scrins Light tank  
Posted by [ArtyWh0re](#) on Sat, 01 Aug 2009 22:33:45 GMT  
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Lol nice one, apart from I don't really like the skin as the red paint kills it.  
If the parts with red paint were replaced with the camo texture like the rest of the skin then it would look a lot more professional.

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Subject: Re: Scrins Light tank  
Posted by [Boofst0rm](#) on Sat, 01 Aug 2009 23:04:54 GMT  
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hahaaaaaa

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Subject: Re: Scrins Light tank  
Posted by [Starbuzz](#) on Sun, 02 Aug 2009 03:19:34 GMT  
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aw come on anant!!!

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Subject: Re: Scrins Light tank  
Posted by [Altzan](#) on Sun, 02 Aug 2009 04:00:56 GMT  
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LeeumDee wrote on Sat, 01 August 2009 14:57I've never understood hoarding, especially with a

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But seen as Anant decided to have a hissy fit, i decided to use that screenshot he so kindly provided us.

cough...

Screenshot

And yes it's exactly the same, a screenshot in 100% view of the dds was shown above

I so saw this coming when I noticed he posted a screenshot

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Subject: Re: Scrins Light tank

Posted by [Good-One-Driver](#) on Mon, 03 Aug 2009 07:19:53 GMT

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Altzan wrote on Sat, 01 August 2009 23:00LeeumDee wrote on Sat, 01 August 2009 14:57I've never understood hoarding, especially with a game as old as this. And again especially because this is what kills the game.

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cough...

Screenshot

And yes it's exactly the same, a screenshot in 100% view of the dds was shown above

I so saw this coming when I noticed he posted a screenshot

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Subject: Re: Scrins Light tank

Posted by [DutchNeon](#) on Tue, 04 Aug 2009 03:09:54 GMT

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Isn't his Light skin + ugly HUD!

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Subject: Re: Scrins Light tank

Posted by [\[DW\]Gilligab](#) on Tue, 04 Aug 2009 11:25:33 GMT

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well i just made custom skins for my vehicles (no use in releasing...very basic, not very good), and

downloading skins for my buildings....all i have left to do is HUD (idk how to do that cool shit lol)

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Subject: Re: Scrins Light tank

Posted by [ArtyWh0re](#) on Tue, 04 Aug 2009 13:45:37 GMT

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A lot of things in my Ren data folder are skins but one thing I have not changed is the hud. It looks fine the way it is.

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