Subject: [SKIN] Camo Barracks

Posted by Good-One-Driver on Sat, 25 Jul 2009 07:28:49 GMT

View Forum Message <> Reply to Message

Alot Of People Have Been Askin Me To Realse It So Here You Go

BTW: I Fixed It Up Alittle

File Attachments

1) Camo Inf.zip, downloaded 139 times

Subject: Re: [SKIN] Camo Barracks

Posted by SSnipe on Sat, 25 Jul 2009 07:40:01 GMT

View Forum Message <> Reply to Message

Everyone note, the top round part of bar with camo will also effect the part of the ref, unless he edited the model

Subject: Re: [SKIN] Camo Barracks

Posted by ArtyWhore on Sat, 25 Jul 2009 09:42:37 GMT

View Forum Message <> Reply to Message

Not bad actually, maybe you could do a camo pack for all the GDI buildings.

Subject: Re: [SKIN] Camo Barracks

Posted by Altzan on Sun, 26 Jul 2009 05:17:27 GMT

View Forum Message <> Reply to Message

ArtyWhore wrote on Sat, 25 July 2009 04:42Not bad actually, maybe you could do a camo pack for all the GDI buildings.

Subject: Re: [SKIN] Camo Barracks

Posted by u6795 on Sun, 26 Jul 2009 06:19:14 GMT

View Forum Message <> Reply to Message

Tremendously simple. You can see where the pattern repeats far too easily. Please put more effort into your work.

Subject: Re: [SKIN] Camo Barracks

Posted by HaTe on Sun, 26 Jul 2009 14:28:00 GMT

View Forum Message <> Reply to Message

u6795 wrote on Sun, 26 July 2009 01:19Tremendously simple. You can see where the pattern repeats far too easily. Please put more effort into your work. Camo patterns usually aren't completely random

Subject: Re: [SKIN] Camo Barracks

Posted by KobraOps on Sun, 26 Jul 2009 14:35:04 GMT

View Forum Message <> Reply to Message

Its not a good skin because it just doesnt look good at all. It seems to be stretched alot and doesnt look appealing

Subject: Re: [SKIN] Camo Barracks

Posted by ErroR on Sun, 26 Jul 2009 14:47:09 GMT

View Forum Message <> Reply to Message

Try this tutorial

http://www.gameinnovator.com/seamless textures games.php