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Subject: Stealth Isn't So stealthy  
Posted by [Anonymous](#) on Tue, 23 Apr 2002 13:29:00 GMT  
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also, if ur hbealth is like bellow 47 u will be seen by all...keep an enige w/ u...no wait that'll be too suspicious.... have a jet pack to get to base easily.....no that isnt in the game....uhhh shoot the head...YEA THAT WILL WORK, TO KILL THE ENEMY FAST, SO U WONT BE KILLED, no wait it wont work, as u will be seen while shooting.... HELP ME HERE1!!!!!!

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Subject: Stealth Isn't So stealthy  
Posted by [Anonymous](#) on Tue, 23 Apr 2002 18:46:00 GMT  
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I think if you have even 1 damage you can be seen easier also you can't get close or fire

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Subject: Stealth Isn't So stealthy  
Posted by [Anonymous](#) on Tue, 23 Apr 2002 20:18:00 GMT  
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Because, if the gdi agt couldnt see you nod would completely annihilate gdi on all turret bases wouldnt they?

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Subject: Stealth Isn't So stealthy  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 00:27:00 GMT  
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Why is it that when you are stealthed base defences can still pick you up???

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Subject: Stealth Isn't So stealthy  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 00:38:00 GMT  
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Base defenses can see everything. Also, if you get too close to an enemy unit they can see a shimmer of you. If you fire you also uncloak.

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