Subject: [MAP] Renegade Co-Op Adventure Posted by Canadacdn on Thu, 16 Jul 2009 06:14:09 GMT

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While I worked on the Rp2 mod, I also had another little mod I made on the side. Recently I found it again, and decided to finish it and post it here. It's basically a co-op mission where you and some friends can fight through a bunch of different environments and try to reach the end. It's pretty old, but the gameplay's challenging and fun. Give it a try.

Notes: You need to be running the RP2 modified scripts 3.4.4 to play this, download them at the RP2 site. They are inclided with the map.

The level models aren't very good at the beginning, remember: it's a few years old.

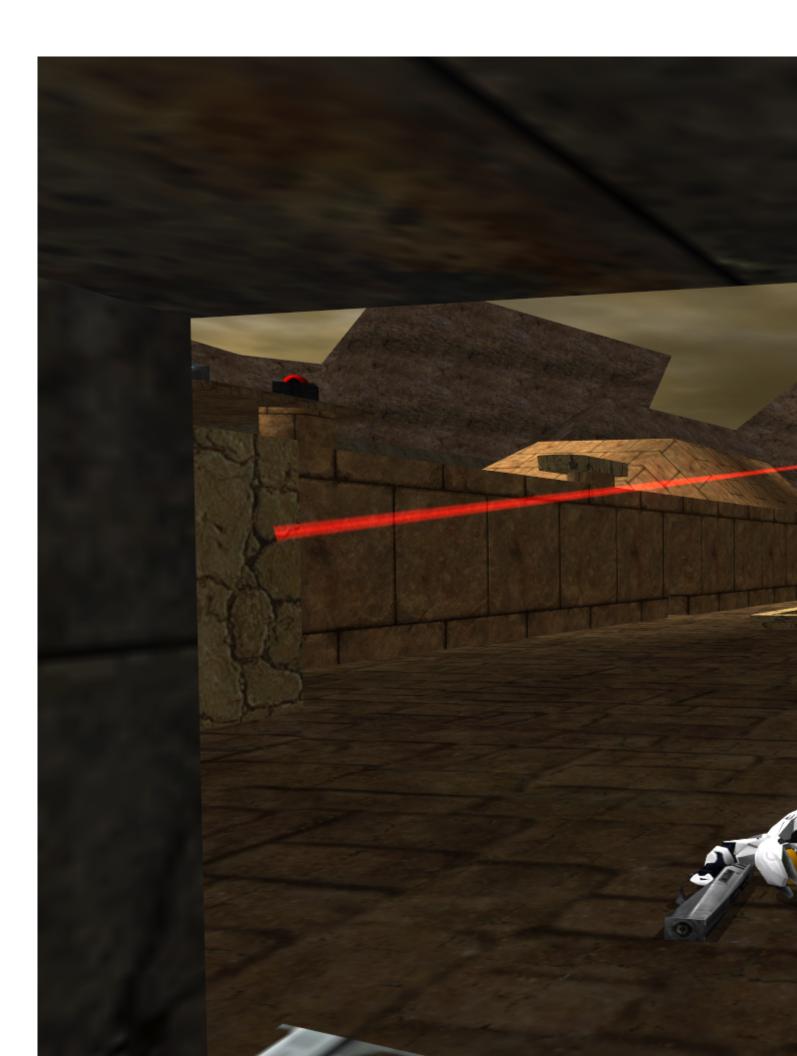
Download

**Pictures** 

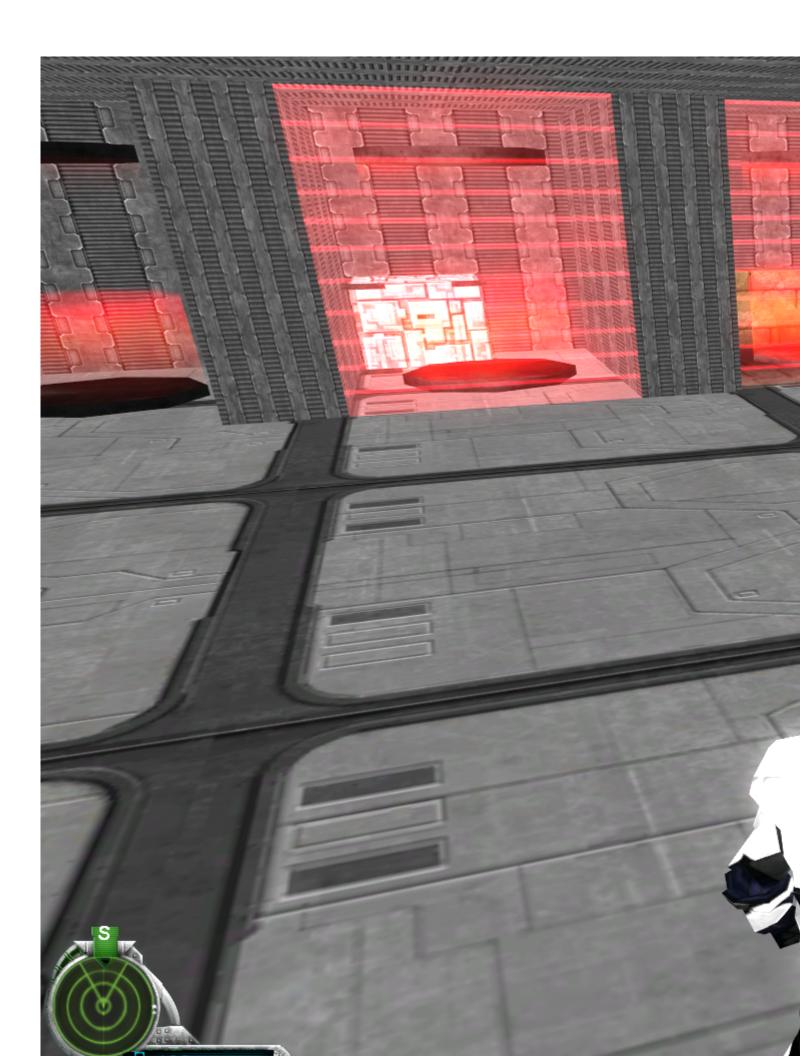
Also, don't ask why it's called "metroid\_level" and uses Halo models for players.

## File Attachments

1) Game 2009-07-16 00-48-51-38.png, downloaded 1053 times



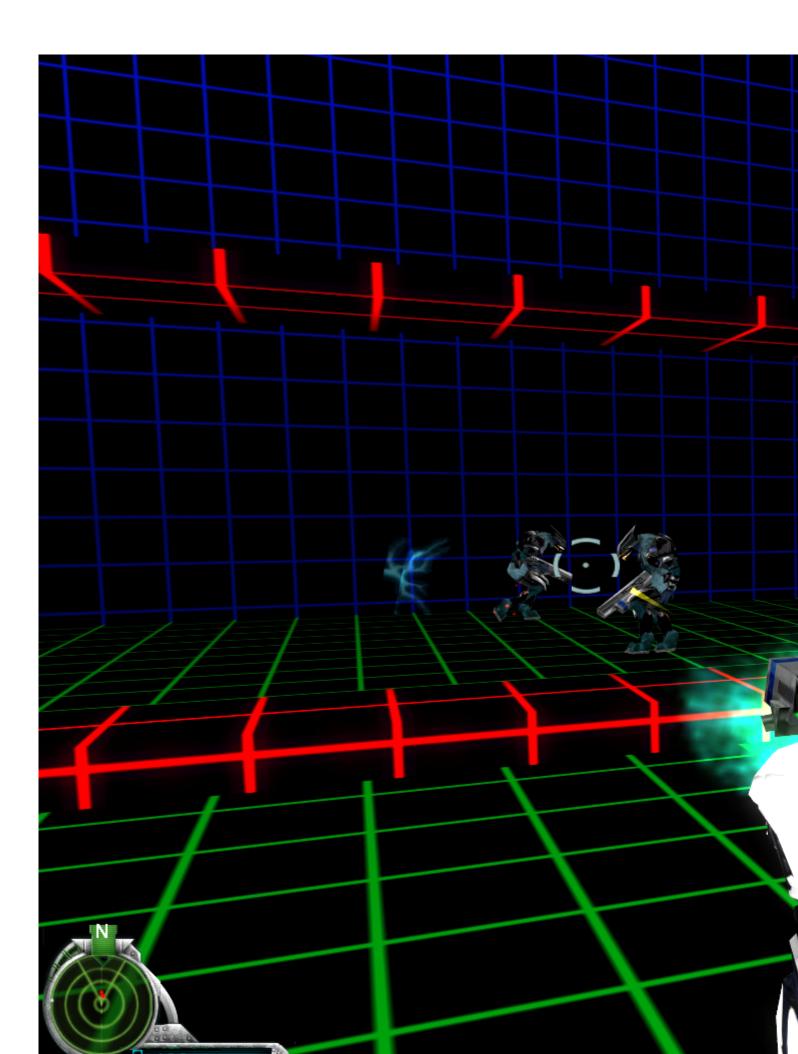
Page 3 of 16 ---- Generated from Command and Conquer: Renegade Official Forums



Page 5 of 16 ---- Generated from Command and Conquer: Renegade Official Forums



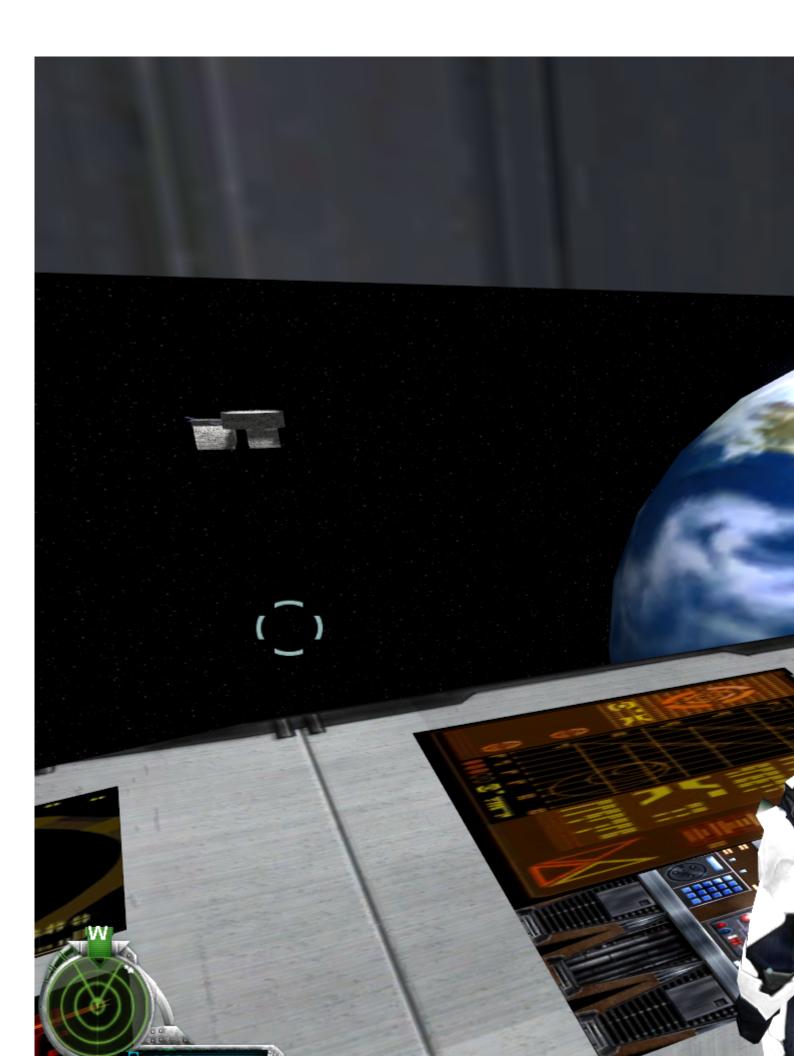
Page 7 of 16 ---- Generated from Command and Conquer: Renegade Official Forums



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Subject: Re: [MAP] Renegade Co-Op Adventure Posted by Dreganius on Thu, 16 Jul 2009 06:25:38 GMT

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Looks awesome.

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by wittebolx on Thu, 16 Jul 2009 08:03:55 GMT

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just the title of the file is fun to read

Quote:file: Leveledit\_sucks\_some\_serious\_balls.rar

Subject: Re: [MAP] Renegade Co-Op Adventure Posted by Xena on Thu, 16 Jul 2009 08:45:32 GMT

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lol @ the bighead hax of the guy that killed u

Subject: Re: [MAP] Renegade Co-Op Adventure Posted by ErroR on Thu, 16 Jul 2009 13:19:10 GMT

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it's awesome, tried to play it alone long time ago

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by Canadacdn on Thu, 16 Jul 2009 16:45:08 GMT

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Boxxy wrote on Thu, 16 July 2009 03:45lol @ the bighead hax of the guy that killed u

Actually, I got killed while I was jumping to the side.

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by Canadacdn on Fri, 17 Jul 2009 00:10:36 GMT

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UPDATE: Reposted the map, the RAR file now includes the RP2 custom 3.4.4 scripts.dll and an instruction book with credits.

Subject: Re: [MAP] Renegade Co-Op Adventure Posted by YazooGang on Fri, 17 Jul 2009 02:17:37 GMT

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wittebolx wrote on Thu, 16 July 2009 03:03just the title of the file is fun to read

Quote:file: Leveledit\_sucks\_some\_serious\_balls.rar

its diffrent now:

Leveledit still sucks some serious balls.rar

HAHA.

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by DarkKnight on Fri, 17 Jul 2009 02:26:34 GMT

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HTTP Error 404 - File or directory not found

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by Canadacdn on Fri, 17 Jul 2009 05:39:56 GMT

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DarkKnight wrote on Thu, 16 July 2009 21:26HTTP Error 404 - File or directory not found

The download link's working fine for me.

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by Canadacdn on Fri, 17 Jul 2009 06:41:51 GMT

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July 2009 15:19it's awesome, tried to play it alone long time ago wow youre so mega cool youre not the only one Dude, go jump off a fucking bridge.

On topic: That is badass. I'm going to try that in a min.

You first.

-----

Server IP?

I'm very sorry Canadacdn, but mrackz S-T-F-U and G-T-F-O. All you do here is spam and troll.

Anyway, nice update for RP2. I had to take a second look at the guy in the screenshots. It looked

like a stormtrooper for a minute, lol.

This mod actually has nothing to do with RP2, it's a separate mod. Thanks, though.

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by mrA£A§A·z on Fri, 17 Jul 2009 11:47:31 GMT

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No Server up?

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by Canadacdn on Fri, 17 Jul 2009 18:26:30 GMT

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There is currently no server for this map. I don't have the money or time to run one. You can still play the map in LAN or host a game with some friends, though.

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by Brandan on Sat, 18 Jul 2009 04:03:08 GMT

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Server coming soon.

(Making room for the server by computing the requirements for bandwidth and that's it)

(bandwidth is my main concern. I'm already running 5 servers a web server chat and radio server another web server FTP server another web server... another fTP server.... another webserver!)

Edit:

I'm shutting down the radio server lolz

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by YazooGang on Sat, 18 Jul 2009 04:42:35 GMT

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I love you!

## Subject: Re: [MAP] Renegade Co-Op Adventure Posted by Brandan on Sat, 18 Jul 2009 05:27:20 GMT

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Meteoroid Server is now running

\*\*\*\*\*

Direct Connect IP: 173.50.233.252

Port: 6000

\*\*\*\*

Also Can be connected via Renegade Connector Rc1

http://nopworks.brandanlaslev.com/Downloads/Renegade%20Connector%2025%20RC1.exe

Name: Meteoroid Server

\*\*\*\*

IRC: irc.brandanlasley.com

Channel: #Meteoroid

The server still isn't really stable yet but it works.

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by BLA» εl4βAªL on Sat, 18 Jul 2009 12:18:29 GMT

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wtf is this? renespace?

Subject: Re: [MAP] Renegade Co-Op Adventure

Posted by Nightma12 on Sat, 18 Jul 2009 15:06:46 GMT

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Quote: Notes: You need to be running the RP2 modified scripts 3.4.4 to play this, download them at the RP2 site.

link?

EDIT: dw its in there