
Subject: truly sad defense

Posted by [Anonymous](#) on Mon, 22 Apr 2002 19:53:00 GMT

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We were playing on a map with no base def. and I was on NOD(HAHAHA aircraft killer) anyway NOD was being beaten back to our base so I just grabbed a flamer unit and a nuke beacon and ran uninterupted to their base, I though it was quite funny that they were all assaulting our base, so I ran to their TR and placed the beacon, no one and I mean no one disarmed it or even tried. So after that I ran to their WF and placed my timed C4 on it's MCT then I let it detonate and finished it with my flamethrower. The sad Thing is I did this again and destroyed their PP and barracks and won the game. I was tremendously lucky I had the same people in my team next game so we base ****d again.

Subject: truly sad defense

Posted by [Anonymous](#) on Mon, 22 Apr 2002 20:02:00 GMT

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Remember, it's Nod, not NOD.

Subject: truly sad defense

Posted by [Anonymous](#) on Mon, 22 Apr 2002 20:40:00 GMT

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Do you have an autoreply ACK????

Subject: truly sad defense

Posted by [Anonymous](#) on Mon, 22 Apr 2002 21:19:00 GMT

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What's really sad is their offense. In the amount of time it took you to do all of that, they should have been able to level your base without a problem. It's not uncommon for GDI to do an all out rush on the Nod base (on certain maps). It's not too smart, but it often works if they have enough firepower. I wouldn't do it unless you have some sort of defense left at the base, but I have seen it work on numerous occasions. quote:Originally posted by cheezyman:We were playing on a map with no base def. and I was on NOD(HAHAHA aircraft killer) anyway NOD was being beaten back to our base so I just grabbed a flamer unit and a nuke beacon and ran uninterupted to their base, I though it was quite funny that they were all assaulting our base, so I ran to their TR and placed the beacon, no one and I mean no one disarmed it or even tried. So after that I ran to their WF and placed my timed C4 on it's MCT then I let it detonate and finished it with my flamethrower. The sad Thing is I did this again and destroyed their PP and barracks and won the game. I was tremendously lucky I had the same people in my team next game so we base ****d again.[April 22, 2002: Message edited by: kubi0461]

Subject: truly sad defense

Posted by [Anonymous](#) on Tue, 23 Apr 2002 06:48:00 GMT

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quote:Originally posted by aircraftkiller2001:Remember, it's Nod, not NOD.lol

Subject: truly sad defense

Posted by [Anonymous](#) on Tue, 23 Apr 2002 10:39:00 GMT

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quote:Originally posted by aircraftkiller2001:Remember, it's Nod, not NOD.Remember, it's "Brotherhood of Nod", not Nod.

Subject: truly sad defense

Posted by [Anonymous](#) on Tue, 23 Apr 2002 18:48:00 GMT

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hehehehe I love this topic under argumentseems to be the latest craze

Subject: truly sad defense

Posted by [Anonymous](#) on Wed, 24 Apr 2002 07:57:00 GMT

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quote:Originally posted by aircraftkiller2001:Remember, it's Nod, not NOD.Remember, its Aircraftknobber2001, not Aircraftkiller2001.

Subject: truly sad defense

Posted by [Anonymous](#) on Sun, 28 Apr 2002 22:00:00 GMT

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quote:Originally posted by s0nyguy:Remember, its Aircraftknobber2001, not Aircraftkiller2001.ok, thats just stupid...

Subject: truly sad defense

Posted by [Anonymous](#) on Mon, 29 Apr 2002 08:41:00 GMT

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quote:Originally posted by ThunderChicken:ok, thats just stupid...Too **** Right

Subject: truly sad defense

Posted by [Anonymous](#) on Mon, 29 Apr 2002 08:54:00 GMT

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Ahh manipulation ain't it grand?....
