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Subject: Feature requests

Posted by [Crimson](#) on Tue, 07 Jul 2009 11:46:11 GMT

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<http://renladder.blackhand-studios.net/>

Aside from changing the calculation algorithm (which is a project that was mostly postponed when TT formed), are there any features you'd like to see?

Such as:

- signature images / XML feed
- individual game view
- view all games for one server

I'm just trying to determine a priority level for adding these and other features. I've recently changed my schedule at my business so I only have to work the two busiest nights of the week and have 5 days off.

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Subject: Re: Feature requests

Posted by [Goztow](#) on Tue, 07 Jul 2009 11:53:49 GMT

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Ladder per server. Monthly or trimesterly reset. Have more of the servers (or all if possible) list on the ladder. Statistics on server usage.

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Subject: Re: Feature requests

Posted by [Crimson](#) on Tue, 07 Jul 2009 11:58:13 GMT

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I do reset it monthly and I archive the stats. It should be automated, of course, but the times submitted to the ladder come from the server itself and some servers don't have the right time zones set so they come in after midnight. I just got one submitted today with a time set for June 14th.

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Subject: Re: Feature requests

Posted by [EvilWhiteDragon](#) on Tue, 07 Jul 2009 12:19:27 GMT

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Perhaps set the time server side then instead of client side? That way, you would get proper stats, and won't get problems with the time zones and stuff.

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Subject: Re: Feature requests

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Posted by [a000clown](#) on Tue, 07 Jul 2009 19:26:57 GMT

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People will probably flame me for this but... I see ladders/ranks/etc as very low priority and something I'd probably never check.

Not to say it's useless, but I don't think it should be something that would delay the release of TT.

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Subject: Re: Feature requests

Posted by [Crimson](#) on Wed, 08 Jul 2009 02:50:40 GMT

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Uhhh, it wouldn't. These would be features I would create and I am not currently doing any coding for TT. Don't worry about that.

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