
Subject: [model replacement] Hand of Nod crate
Posted by [JsxKeule](#) on Mon, 06 Jul 2009 23:44:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

just a normal crate replacement nothing special but i think ppl amy like it

400 messages

File Attachments

- 1) [hon crate.rar](#), downloaded 188 times
- 2) [hon crate.JPG](#), downloaded 1057 times



80
100



CREDITS: 296

Subject: Re: [model replacement] Hand of Nod crate
Posted by [kill](#) on Mon, 06 Jul 2009 23:50:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

nice i like but i like the cr8 error made awhile back

Subject: Re: [model replacement] Hand of Nod crate
Posted by [slosha](#) on Tue, 07 Jul 2009 01:53:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

That's silly

Nice job

Subject: Re: [model replacement] Hand of Nod crate
Posted by [Altzan](#) on Tue, 07 Jul 2009 05:43:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Does it always use that skin or does it use the HON skin the user has?

Looks great! If you want to, could you make an obelisk one?

Subject: Re: [model replacement] Hand of Nod crate
Posted by [JsxKeule](#) on Tue, 07 Jul 2009 06:37:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

it uses the one the user has
yes i could make that

Subject: Re: [model replacement] Hand of Nod crate
Posted by [Xena](#) on Tue, 07 Jul 2009 08:38:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

jesus its huge o.o

can't u make it so that only the hand with the globe is there? :s

Subject: Re: [model replacement] Hand of Nod crate
Posted by [ErroR](#) on Tue, 07 Jul 2009 13:45:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

kill wrote on Tue, 07 July 2009 02:50 nice i like but i like the cr8 error made awhile back
slave made it, i only released it

Subject: Re: [model replacement] Hand of Nod crate
Posted by [mrÅ£Ä\\$Ä-z](#) on Tue, 07 Jul 2009 21:36:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

Its BIG or does the Pic wash my brain?

Subject: Re: [model replacement] Hand of Nod crate
Posted by [JsxKeule](#) on Wed, 08 Jul 2009 06:54:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

yes its big and its just looks good in maps like complex where are no hills under the crate i under it
ehh sucks :\$
i'll make a obby one and post it here^^

Subject: Re: [model replacement] Hand of Nod crate
Posted by [Altzan](#) on Wed, 08 Jul 2009 20:28:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

JsxKeule wrote on Wed, 08 July 2009 01:54 i'll make a obby one and post it here^^

Sweet, thanks!

Subject: Re: [model replacement] Hand of Nod crate
Posted by [Boofst0rm](#) on Thu, 09 Jul 2009 05:32:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

make lots of different building ones if it doesnt take to much time

agt and ob ftw
