Subject: Red Alert 3 styled HUD

Posted by KatzSmile on Mon, 06 Jul 2009 16:28:02 GMT

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RA3 HUD Preview

New HUD for A Path Beyond in ra3 style

Will be published with new Launcher 2.5 (when it done) =)

Subject: Re: Red Alert 3 styled HUD

Posted by JeepRubi on Mon, 06 Jul 2009 16:34:04 GMT

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That's actually pretty neat.

Subject: Re: Red Alert 3 styled HUD

Posted by Xena on Mon, 06 Jul 2009 17:43:39 GMT

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best hud i've seen so far =]

cant wait for its release

Subject: Re: Red Alert 3 styled HUD

Posted by mrA£A§A·z on Mon, 06 Jul 2009 18:12:17 GMT

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Tooooooooooooooooooooooooooo BIG. Like every new HUD, wanna see mine?

So cool HUD

Subject: Re: Red Alert 3 styled HUD

Posted by KatzSmile on Mon, 06 Jul 2009 19:41:10 GMT

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Now that HUD can show custom icon for each vehicle

(ranger icon is temporary for testing puporses)

Subject: Re: Red Alert 3 styled HUD Posted by Altzan on Mon, 06 Jul 2009 20:08:57 GMT

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Like every new HUD, wanna see mine?

So cool HUD

No, we don't.

@KatzSmile, pretty cool.

Subject: Re: Red Alert 3 styled HUD

Posted by JeepRubi on Mon, 06 Jul 2009 20:09:35 GMT

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So cool HUD

No, we don't.

@KatzSmile, pretty cool.

Subject: Re: Red Alert 3 styled HUD

Posted by JsxKeule on Mon, 06 Jul 2009 21:41:33 GMT

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Like every new HUD, wanna see mine?

So cool HUD

lol thats nice ^^ and yes i wanted to see

Subject: Re: Red Alert 3 styled HUD

Posted by ErroR on Tue, 07 Jul 2009 13:55:08 GMT

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Subject: Re: Red Alert 3 styled HUD

Posted by KatzSmile on Tue, 07 Jul 2009 17:37:59 GMT

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This is new beta version with buildings icons. Show only your faction buildings(go away cheaters). With automatic icon position adjust.

YouTube video

Subject: Re: Red Alert 3 styled HUD

Posted by cAmpa on Tue, 07 Jul 2009 17:55:12 GMT

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Looks cool.

Subject: Re: Red Alert 3 styled HUD

Posted by Killgeak on Tue, 07 Jul 2009 22:09:36 GMT

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Quote: show only your faction buildings

Thats where all the hassle is about.. DOH?!? now we get the "you are making cheats" discussion yay

Subject: Re: Red Alert 3 styled HUD

Posted by Xena on Wed, 08 Jul 2009 07:35:27 GMT

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u killed the hud

Subject: Re: Red Alert 3 styled HUD

Posted by marcin205 on Fri, 07 Aug 2009 15:57:43 GMT

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Subject: Re: Red Alert 3 styled HUD

Posted by ErroR on Fri, 07 Aug 2009 16:15:08 GMT

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marcin205 wrote on Fri, 07 August 2009 18:57lol this hud live? lol this hud for apb

Subject: Re: Red Alert 3 styled HUD

Posted by marcin205 on Fri, 07 Aug 2009 16:29:34 GMT

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whenewer, need delete some lines code and work for ren

Subject: Re: Red Alert 3 styled HUD

Posted by reborn on Fri, 07 Aug 2009 16:46:21 GMT

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Man, it looks extremely nice! I really like the look of that, very professional and it fits perfectly with APB. Very slick.

However, it will not work on the official APB server when/if he releases it, as it is a cheat and I will not allow this on the server. I am entitled to this opinion, and also entitled to make it stop working. I am far too bored of the whole HUD topics to get into a debate, but most people seem to respect the fact that if it's your own server you can do what you feel is right. So that's exactly what I'll be doing.

Plus, by releasing it, he will have to put the source code up too, which means he will open the flood gates for renegade too, and other coders who aren't quite capable of making there own version of this, but will be able to edit the source to make something very shitty indeed; trust me, there are a few of them around.

Subject: Re: Red Alert 3 styled HUD

Posted by Gen_Blacky on Fri, 07 Aug 2009 20:45:12 GMT

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reborn wrote on Fri, 07 August 2009 11:46Man, it looks extremely nice! I really like the look of that, very professional and it fits perfectly with APB. Very slick.

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thank you

Subject: Re: Red Alert 3 styled HUD

Posted by KatzSmile on Tue, 11 Aug 2009 06:30:48 GMT

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i can down any anticheat. cuz your opinion about new style and features is extreemely wrong. that IS NOT A CHEAT!

That didnt give any advantage! But you and APB team think that a huge problem. HA! and HA! again.

I leave APB team because they do shitty things and dont want to see around, they dont want to hear community opinion. Like EA...

anyway your anticheat cant block this HUD for now... and when Scripts4 will be released APB and Renegade will be already dead and no one will want to play it online. cuz Renegade-X and other cool games.

Subject: Re: Red Alert 3 styled HUD

Posted by Goztow on Tue, 11 Aug 2009 06:32:04 GMT

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KatzSmile wrote on Tue, 11 August 2009 08:30i can down any anticheat. cuz your opinion about new style and features is extreemely wrong, that IS NOT A CHEAT!

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anyway your anticheat cant block this HUD for now... and when Scripts4 will be released APB and Renegade will be already dead and no one will want to play it online. cuz Renegade-X and other cool games.

Are you related to Scrin?

Subject: Re: Red Alert 3 styled HUD

Posted by cnc95fan on Tue, 11 Aug 2009 10:33:06 GMT

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Probably; but he does make some good points.

Subject: Re: Red Alert 3 styled HUD

Posted by Goztow on Tue, 11 Aug 2009 10:45:52 GMT

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Not really.

Subject: Re: Red Alert 3 styled HUD

Posted by reborn on Tue, 11 Aug 2009 12:20:41 GMT

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KatzSmile wrote on Tue, 11 August 2009 02:30i can down any anticheat. cuz your opinion about new style and features is extreemely wrong. that IS NOT A CHEAT!

That didnt give any advantage! But you and APB team think that a huge problem. HA! and HA! again.

I leave APB team because they do shitty things and dont want to see around, they dont want to hear community opinion. Like EA...

anyway your anticheat cant block this HUD for now... and when Scripts4 will be released APB and Renegade will be already dead and no one will want to play it online. cuz Renegade-X and other cool games.

Calm down dude, I deliberately opened my reply saying how nice I think it looks so that you could see I am not trying to have some kind of cock fight with you. I mean it too, I think it looks pretty nice man (the HUD that is, not your cock), I hope something like this makes it into the Gamma version of APB.

I am not saying that it will be blocked from other servers either, some server owners may want people to use it, and be fine with it. I'm not though, I do not want people joining my server with that client mod. I don't even really like them joining with texture replacements if I'm honest, so this is like a big Hell No for me...

In my opinion it is a cheat (granted it is a small one), and on my server I will not tolerate it. You have to stop thinking that this is the APB team that do not like your mods, it's just me, and me alone. It wasn't the APB team who decided that they wanted your tank replacement removed, it was me, and it was me who actioned it. I think you're mis-placing blame on them, which should be directed at me really (if there is indeed blame to place).

If I really want this HUD stopped on APB, then I will stop it from working, even if it means I have to

push a client patch, I'm sure the team would oblidge me, especially as CF is coming... This isn't a threat, a competition, or even me trying to call you out. I've seen your launcher and other stuff and I am fully aware that you're capable of creating things that are nasty. I also know you know how to evade some of the anti cheat on APB, and I appreciate you not divulging the info. I'm not trying to make you out to be one of the bad guys, I know you're not. Just in my opinion, some of the things you make for in-game are an advantage, and I cannot tolerate them.

We're not at war here man, I'm actually pretty sure we would find eachother useful epople to know and ask eachother questions. Let's not make this some sort of grudge match, it's only the players that will suffer anyway...

Besides, if you want some sort of acknowledgement that you could spank me, then fine, sure, you probably could. I am not going to sit here and pretend that I am some sort of master coder, hell no I'm not. If you need me to say that you are better than me, then sure, chances are you probably are...

But that doesn't mean to say we have to piss on eachother. I'm sure we could actually help eachother out here and there.

I just doen't want people using that HUD on my server, surely you can respect that? I mean, even if you believe that my opinion is wrong, you must ackowledge that it doesn't make it right for you to do it anyway? That would be pretty shady of you...

Subject: Re: Red Alert 3 styled HUD

Posted by KatzSmile on Tue, 11 Aug 2009 12:44:42 GMT

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Ok. if i will release this hud replacement without source and building bars will you block it or not?

I dont want war.. i just want to play with good quality models and etc. i'm just bored with current original models and upcoming too.. they are worst... i dill not release and use by myself any cheat or texture replacements which will give any advantage. all what i want is nice looking game. nothing more..

Subject: Re: Red Alert 3 styled HUD

Posted by reborn on Tue, 11 Aug 2009 13:01:06 GMT

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I understand you just want things to look nicer, and I concede that everything you have released does look nice. Infact more than nice, I really like the look of the tank and especially this HUD. It's awesome.

If you was to release it without the building bars, and do not include the source, I would be allot happier, and I wouldn't block it, or push for a client patch to render the whole shader stuff inert (even though this is probably a risk, as you must be aware just how devastating even a few lines of code slipped into one of those plug-in's could be).

This has nothing to do with me, so I am not acting as a spokesman here for anyone, and it's your decision to make, not mine, and I do not want you to think i am trying to place obstacales in your way deliberately. However, there is a license agreement about releasing soruce code, and if you do not release it, I am pretty sure you are open to being sued (how realistic that is I do not know).

I am so glad you're being cool about this and do not think I am trying to be a dousche bag for no good reason, I knew you was a good guy!

Subject: Re: Red Alert 3 styled HUD

Posted by KatzSmile on Tue, 11 Aug 2009 19:57:30 GMT

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i will release code without building bars and any "features" which can give advantage