
Subject: My modified Complex
Posted by [crisis992](#) on Mon, 06 Jul 2009 08:08:00 GMT
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Hey guys

ill release now my Complex

<http://www.youtube.com/watch?v=qNilEtwMC0s>

==Download==

put all files in your Data! btw its not in a .mix

Subject: Re: My modified Complex
Posted by [Goztow](#) on Mon, 06 Jul 2009 08:22:45 GMT
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I like a lot what you did with the map itself! The tunnels are nice as well. I really don't like the buildings: they just don't look right IMO, but they aren't yours and I suppose you didn't include them?

May I also note the advantage hud doesn't make you look good.

Subject: Re: My modified Complex
Posted by [Gen_Blacky](#) on Mon, 06 Jul 2009 08:24:57 GMT
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a release yay and good job.

Subject: Re: My modified Complex
Posted by [crisis992](#) on Mon, 06 Jul 2009 08:26:57 GMT
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Goztow wrote on Mon, 06 July 2009 10:22I like a lot what you did with the map itself! The tunnels are nice as well. I really don't like the buildings: they just don't look right IMO, but they aren't yours and I suppose you didn't include them?

May I also note the advantage hud doesn't make you look good.

The buildings are NOT a part of the map!
and i dont see the hud as a advantage

Subject: Re: My modified Complex
Posted by [Goztow](#) on Mon, 06 Jul 2009 08:28:41 GMT
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crysis992 wrote on Mon, 06 July 2009 10:26Goztow wrote on Mon, 06 July 2009 10:22I like a lot what you did with the map itself! The tunnels are nice as well. I really don't like the buildings: they just don't look right IMO, but they aren't yours and I suppose you didn't include them?

May I also note the advantage hud doesn't make you look good.

The buildings are NOT a part of the map!
and i dont see the hud as a advantage
I know peopl who don't see wallhack as an advantage .

Subject: Re: My modified Complex
Posted by [crysis992](#) on Mon, 06 Jul 2009 08:33:33 GMT
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rofl

Subject: Re: My modified Complex
Posted by [mr£ÄŞÄ-z](#) on Mon, 06 Jul 2009 08:37:16 GMT
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Nice one Gozy

Subject: Re: My modified Complex
Posted by [Gen_Blacky](#) on Mon, 06 Jul 2009 08:39:38 GMT
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lol at all the rxd stuff

Subject: Re: My modified Complex
Posted by [-Xv-](#) on Mon, 06 Jul 2009 09:38:35 GMT
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yayyy people use my ret.

and i'll give this map a try, lookin' good.

Subject: Re: My modified Complex
Posted by [Xena](#) on Mon, 06 Jul 2009 13:23:35 GMT
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crysis992 wrote on Mon, 06 July 2009 03:26Goztow wrote on Mon, 06 July 2009 10:22I like a lot what you did with the map itself! The tunnels are nice as well. I really don't like the buildings: they just don't look right IMO, but they aren't yours and I suppose you didn't include them?

May I also note the advantage hud doesn't make you look good.

The buildings are NOT a part of the map!
and i dont see the hud as a advantage
RGH isnt an advantage either eh?

Subject: Re: My modified Complex
Posted by [MoMo](#) on Mon, 06 Jul 2009 15:28:03 GMT
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RGH isn't advantage, neighter is Wallshack its just CHEAT, this HUD aint advantage also press K and you see your building Hp aswell, nice release Crysis

Subject: Re: My modified Complex
Posted by [YazooGang](#) on Mon, 06 Jul 2009 15:36:01 GMT
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I loved that song. Dude, its freaking so funny. Nice complex too man.

Subject: Re: My modified Complex
Posted by [slosha](#) on Mon, 06 Jul 2009 16:27:50 GMT
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Nice, I'll try it out. Thanks.

Is there a reason why it isn't in a .mix?

Subject: Re: My modified Complex
Posted by [crysis992](#) on Mon, 06 Jul 2009 17:24:45 GMT
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If i try to export it as a mix then i have ingame everytime a blue screen :/

Subject: Re: My modified Complex
Posted by [LiL KiLLa](#) on Mon, 06 Jul 2009 17:49:59 GMT
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then follow madrackzs rule

rename the original .mix file (exam. Canyon.mix) to Canyon2.mix
and save the edited map as Canyon.mix and put both .mix files in your data folder

Subject: Re: My modified Complex
Posted by [DarkKnight](#) on Tue, 07 Jul 2009 22:54:17 GMT
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some people see ALL skins as advantage skins. If you think he has that much of an advantage over just hitting the K key, then do the same to your hud. There all even now, your both lazy, no more advantage.

Nice job crysis992.

Subject: Re: My modified Complex
Posted by [luv2pb](#) on Sun, 12 Jul 2009 00:12:30 GMT
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Is that sniper rifle skin (with the lazer pointer) from that video available some where?

Subject: Re: My modified Complex
Posted by [crisis992](#) on Sun, 12 Jul 2009 00:21:01 GMT
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yes at my website
www.renegadeskins.tk
in the weapon section. =>

Subject: Re: My modified Complex
Posted by [luv2pb](#) on Sun, 12 Jul 2009 01:33:42 GMT
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crisis992 wrote on Sat, 11 July 2009 20:21 yes at my website
www.renegadeskins.tk
in the weapon section. =>
Is it the one by JsxKeule called " [model replacement] sniper rifle"?

Also, thanks for the reply.

added: I was getting some very strange flickering on your site. Don't know if my computer didn't like it or what but might want to check that out.

Subject: Re: My modified Complex
Posted by [ErroR](#) on Mon, 13 Jul 2009 13:33:39 GMT
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Deathlink6.0 made a uber sniper rifle with a laser pointer and a silencer, look on his site.
