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Subject: Renx import problems

Posted by [nope.avi](#) on Fri, 03 Jul 2009 02:42:17 GMT

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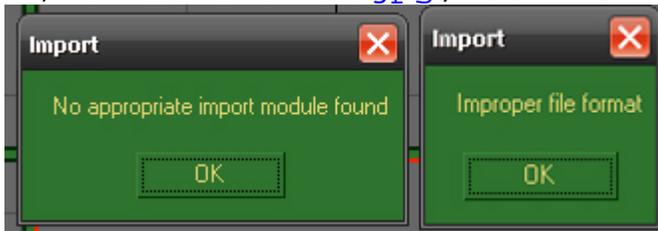
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Everytime I try to import a w3d file I get these errors

Help.

### File Attachments

1) [thisthenthis.jpg](#), downloaded 806 times



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Subject: Re: Renx import problems

Posted by [JsxKeule](#) on Fri, 03 Jul 2009 09:29:08 GMT

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you have a w3d importer?

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Subject: Re: Renx import problems

Posted by [crazfulla](#) on Fri, 03 Jul 2009 11:07:13 GMT

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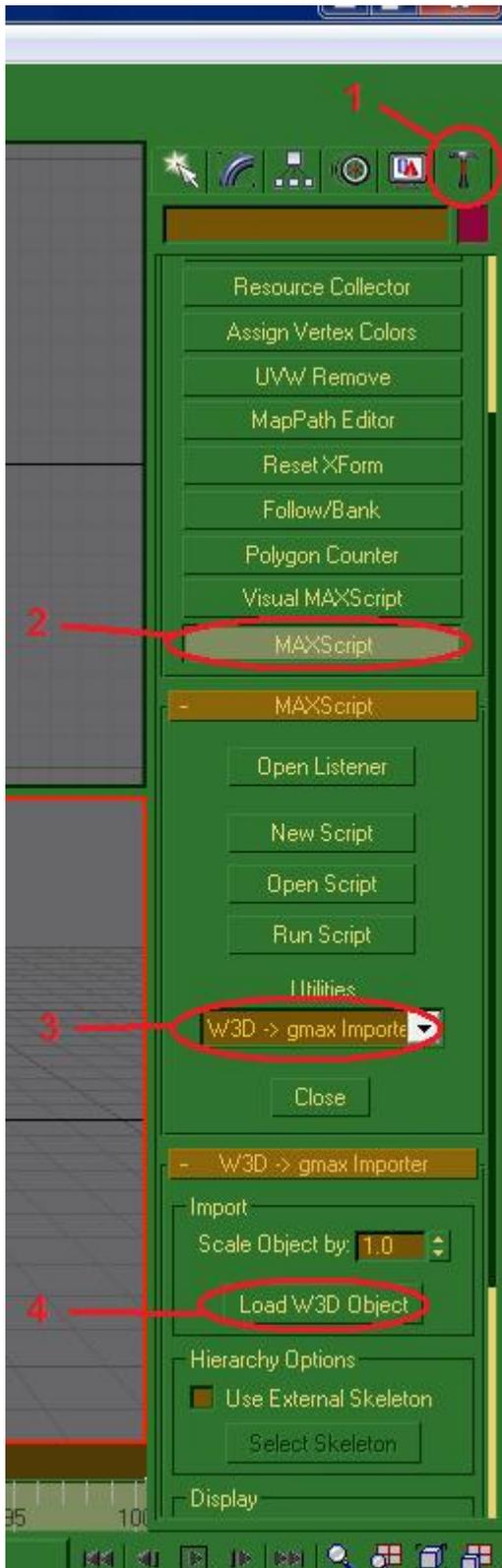
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You fail because you are trying to use the 3DS importer.

Download the W3D importer (here).  
Install the files in your RenX directory.  
Start RenX  
Click the "Utilities" tab.  
Click the "MaxScript" button.  
Select W3D - Gmax import.  
Click the "Load W3D Object" button.

### File Attachments

1) [w3dimport.jpg](#), downloaded 616 times



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Subject: Re: Renx import problems  
Posted by [ErroR](#) on Fri, 03 Jul 2009 11:53:53 GMT

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if you want to import a character. Then you should tick "Use external skeleton" and go to RenegadePublicTools> How to> Characters> Male/female and chose a skeleton S\_A\_human (male), S\_B\_Human (female)

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Subject: Re: Renx import problems  
Posted by [nope.avi](#) on Fri, 03 Jul 2009 11:56:15 GMT  
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Works perfectly, thanks.

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Subject: Re: Renx import problems  
Posted by [Gen\\_Blacky](#) on Fri, 03 Jul 2009 13:30:20 GMT  
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this importer is better <http://www.renevo.com/files/folders/w3d/entry153.aspx>

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