
Subject: Most dangerous Unit in game: Stealth Black hand with sniper
Posted by [Anonymous](#) on Sat, 20 Apr 2002 21:12:00 GMT

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On Maps like city where the option that lets weapons spawn... A stealth black hand equipped with a sniper rifle (if he picks one up) is the most dangerous unit. Why? Simple he kills someone goes hide until he is stealth again and can repeat without worry. I was playing a game like this and gdi peeps accused me of hacking the game claiming I got a sniper blackhand and turned him into stealth. Anyway try this if you can.

Subject: Most dangerous Unit in game: Stealth Black hand with sniper
Posted by [Anonymous](#) on Sat, 20 Apr 2002 21:42:00 GMT

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Sniper stealth is very useful, but probably not the most useful. Imagine a sniper stealth running away on the bridge in City while 3 Med Tanks are running after him

Subject: Most dangerous Unit in game: Stealth Black hand with sniper
Posted by [Anonymous](#) on Sat, 20 Apr 2002 22:02:00 GMT

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I love being a stealth sniper

Subject: Most dangerous Unit in game: Stealth Black hand with sniper
Posted by [Anonymous](#) on Sat, 20 Apr 2002 22:51:00 GMT

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being a stealth sniper is fine but every time you turn to scope, zoom and unzoom, and close scope you become visible, thus making the unit very limited.

Subject: Most dangerous Unit in game: Stealth Black hand with sniper
Posted by [Anonymous](#) on Sat, 20 Apr 2002 23:37:00 GMT

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Stealth or not, snipers still quake with fear when my Medium Tanks after them so they obviously aren't the most dangerous unit in the game. I would go far as to say nothing is the most dangerous as every unit has it's bracket, and doesn't operate well outside it.

Subject: Most dangerous Unit in game: Stealth Black hand with sniper
Posted by [Anonymous](#) on Sun, 21 Apr 2002 01:20:00 GMT

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/shivers at the thought of aus.raveshaw with a weapon like that he is such a ****ing good sniper... give him a pistol vs a mobius hell probably win cause of the headshots hell make!

Subject: Most dangerous Unit in game: Stealth Black hand with sniper

Posted by [Anonymous](#) on Sun, 21 Apr 2002 03:39:00 GMT

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I actually prefer a stealth with a shotgun. You all know the C4-on-the-back-of-sniper tactic. With a shotgun, you can do this as long as you have shotty ammo left because a hit in the back of the head from point blank range usually kills a sniper (I think Havoc might require 2 hits). Very useful, also great when killing engies trying to disarm C4 since the ROF is higher than the sniper rifle.

Subject: Most dangerous Unit in game: Stealth Black hand with sniper

Posted by [Anonymous](#) on Sun, 21 Apr 2002 05:17:00 GMT

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I prefer City with Spawn weapons... using Stealth Black Hand then find a Shotgun, Automatic Rifle, Sniper Rifle, Rocket Luncher, Personal Cannon, Ramjet, Flamethrower, Chain Gun, Lazer Chain Gun, Proximity Mine, Rail Gun..... But dont remember to buy a Apache and a Nuclare Beacon!!! MuHoAhoAhHAOAOahaHOOAHOOaOoAHOoaoaHOOAAHO!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
LoL!

Subject: Most dangerous Unit in game: Stealth Black hand with sniper

Posted by [Anonymous](#) on Sun, 21 Apr 2002 07:19:00 GMT

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The most dangerous weapon is a newbie with a machine gun

Subject: Most dangerous Unit in game: Stealth Black hand with sniper

Posted by [Anonymous](#) on Sun, 21 Apr 2002 09:02:00 GMT

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quote:Originally posted by UberNewt:The most dangerous weapon is a newbie with a machine gun lol

Subject: Most dangerous Unit in game: Stealth Black hand with sniper

Posted by [Anonymous](#) on Sun, 21 Apr 2002 09:09:00 GMT

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Maybe with friendly fire on....
