
Subject: Renegade chat
Posted by [anoob](#) on Mon, 22 Jun 2009 21:11:15 GMT
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is there any way to communicate/use renegade chat outside the client program, or send strings that the client will post to the chat?

Subject: Re: Renegade chat
Posted by [mr£\\$Å-z](#) on Mon, 22 Jun 2009 21:54:12 GMT
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Ehmm no but if youre Firnd plays on a other Server than you then you can still send him message with:

F2 and type /page PLAYERNAME text

Subject: Re: Renegade chat
Posted by [raven](#) on Mon, 22 Jun 2009 22:14:17 GMT
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anoob wrote on Mon, 22 June 2009 16:11 is there any way to communicate/use renegade chat outside the client program, or send strings that the client will post to the chat?

The newest version of RenList supports chat and buddylists, along with an XWIS server viewer/launcher. You must have a valid nickname/password/serial to use it.

<http://renlist.n00b.hk/download/RenList.v1.0.3.zip>

Subject: Re: Renegade chat
Posted by [dr3w2](#) on Tue, 23 Jun 2009 01:52:24 GMT
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Y U DO THIS

Subject: Re: Renegade chat
Posted by [Gen_Blacky](#) on Tue, 23 Jun 2009 02:54:53 GMT
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andr3w282 wrote on Mon, 22 June 2009 20:52Y U DO THIS

BECAUSE HE CAN

Subject: Re: Renegade chat
Posted by [Omar007](#) on Tue, 23 Jun 2009 08:30:44 GMT
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Also keep track of ReneBuddy guys

Site is down for unknown time atm though
