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Subject: Whats hot and whats not?

Posted by [Ray Jones](#) on Sun, 21 Jun 2009 07:59:57 GMT

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Hey guys! first of all let me introduce myself, I have been playing CnC Renegade since it got released, played online from 2004-2007 mostly on EKT, St0rm and Baddogg servers if I remember correctly. Due to tight schedule and study pressures had to retire from the game. Its gud to see even after 7 years since the game went into retail this community is still growing with nothing to stop it from breaking the skyline.

Now that I am an Engeering student, I want to get back into the game and start from where I left off. Even though the gaming industry has pretty much developed with HD graphics, directional audio and real world architecture, for me Renegade has its own place in the gaming world and it can never be compared to present resource hogging FPSs. I heard about Tiberium Technologies and their work on Script 4.0/CP3, Baddogg has partnered with EKT, Renguard hasn't been updated this means the so-called Renegade H\*\*\* is still being exploited widely the way I saw in the end of 2007.

Am I missing something else? Sry I am too lazy to look on 2 year old posts. Can someone please brief me up guys?

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Subject: Re: Whats hot and whats not?

Posted by [\\_SSnipe\\_](#) on Sun, 21 Jun 2009 08:07:24 GMT

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Hmm as long as you have ren all updated and with cp2 with scripts 3.4.4 then pretty much besides TT adding feature and fixes and anti cheat to the game, rg being retired, then nothing really

theres also RR = renegade resurrection, its client and server side, few fixes, anti cheat, and kinda like direct connect

cnc reborn is back and being made...hopfully

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Subject: Re: Whats hot and whats not?

Posted by [Goztow](#) on Sun, 21 Jun 2009 08:50:50 GMT

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I don't think you missed much. We're still alive and kicking .

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Subject: Re: Whats hot and whats not?

Posted by [ErroR](#) on Sun, 21 Jun 2009 10:22:57 GMT

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The renguard hack is catchable now with some anti cheats like Renegade Resurrection or BIATCH.

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Subject: Re: Whats hot and whats not?  
Posted by [Boofst0rm](#) on Sun, 21 Jun 2009 13:36:36 GMT  
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IM HOT YOUR NOT

renegade still going pretty good

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Subject: Re: Whats hot and whats not?  
Posted by [DarkKnight](#) on Sun, 21 Jun 2009 14:19:12 GMT  
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This isn't new in the way of stopping cheats but it is new to renegade. Renegade X, new mod coming out..... one day

<http://www.youtube.com/watch?v=R8g4txL-Jps>

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Subject: Re: Whats hot and whats not?  
Posted by [JeepRubi](#) on Sun, 21 Jun 2009 14:29:01 GMT  
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[www.renegade-x.com](http://www.renegade-x.com)

That is all.

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Subject: Re: Whats hot and whats not?  
Posted by [Ray Jones](#) on Mon, 22 Jun 2009 12:11:37 GMT  
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Thanks everyone for the detailing. At this moment I am just as gud as a n00b. If someone can please also answer this:

1)Are scripts 3.4.4 completely stable? If they are then why not make it a compulsory CP3 since the one made by TT still doesn't have any whereabouts of its release.

2)Should I use RR patch first then install Script 3.4.4 or vice-versa?

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3)Why hasn't Renguard been updated and SSnipe said its getting retired? Has it got something to do with community's lack of trust in it?

As for RenegadeX, the effects are awesome. Doesn't look like our good'ol W3D engine .

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Subject: Re: Whats hot and whats not?

Posted by [ErroR](#) on Mon, 22 Jun 2009 12:13:25 GMT

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Ray Jones wrote on Mon, 22 June 2009 15:11

3)Why hasn't Renguard been updated and SSnipe said its getting retired? Has it got something to do with community's lack of trust in it?

because it's easy to bypass

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Subject: Re: Whats hot and whats not?

Posted by [cmatt42](#) on Mon, 22 Jun 2009 15:55:08 GMT

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Ray Jones wrote on Mon, 22 June 2009 07:11

1)Are scripts 3.4.4 completely stable?

Well, there's always the chance of crashing, but I haven't had any notable problems. If you have somewhat recent hardware, you can use the bloom effects.

Quote:If they are then why not make it a compulsory CP3 since the one made by TT still doesn't have any whereabouts of its release.

I think you should read up on what TT is actually doing for yourself.

Quote:2)Should I use RR patch first then install Script 3.4.4 or vice-versa?

If memory serves, it's one or the other. Not both.

Quote:3)Why hasn't Renguard been updated and SSnipe said its getting retired? Has it got something to do with community's lack of trust in it?

Again, see what TT is doing.

Quote:As for RenegadeX, the effects are awesome. Doesn't look like our good'ol W3D engine . I would hope not. It's Unreal Engine 3.

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Subject: Re: Whats hot and whats not?

Posted by [Sir Kane](#) on Mon, 22 Jun 2009 22:35:30 GMT

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Subject: Re: Whats hot and whats not?  
Posted by [CarrierII](#) on Wed, 24 Jun 2009 19:18:38 GMT  
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Very helpful, SK.

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Subject: Re: Whats hot and whats not?  
Posted by [Sir Kane](#) on Wed, 24 Jun 2009 23:02:59 GMT  
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Thank you.

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Subject: Re: Whats hot and whats not?  
Posted by [nopol10](#) on Fri, 26 Jun 2009 00:17:16 GMT  
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RR doesn't touch scripts.dll. However, it would be safer to install 3.4.4 first and then RR.

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