
Subject: Why 99.9 % do not play fan Maps anymore?
Posted by [ArtyWh0re](#) on Fri, 19 Jun 2009 09:56:13 GMT
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Why is it that most people who play Renegade today only prefer to play the standard maps?
There are some pretty amazing maps out there which in my honest opinion are far more superior to the standard maps.

As far as I know there are 2 active fan map servers
-UNRules
-St0rm custom maps

Discuss.

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [Starbuzz](#) on Fri, 19 Jun 2009 10:07:30 GMT
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I used to love fanmaps too and I fondly remember good times on maps like Terrace (as GDI) more than a year ago on Jelly Mappack before it was shutdown.

As far as the standard maps go, I really enjoy them. Maps like Complex, Canyon, and City_Fly and Walls_Fly get me going...

It's just that the new maps are not well balanced. There are very few fanmaps that are worth playing imo...when Jelly MapPack goes back up then no doubt we will see players there as they were a year ago.

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [Goztow](#) on Fri, 19 Jun 2009 10:18:43 GMT
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Most people are too lazy to download a mappack, that's the only reason.

When we had bunkersTS and snow in our rotation, the server always lost at least half of the players, even though there were auto announcements and join messages about the 2 fanmaps. We eventually took them out.

The auto downloader from TT will be made of pure win.

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [Altzan](#) on Fri, 19 Jun 2009 13:38:55 GMT
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Basically what Goztow said.

Several people in the Kamuix Lite forums wanted new maps, but Mike said no because they'd lose too many players.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [ErroR](#) on Fri, 19 Jun 2009 15:09:04 GMT

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RxD used to have an auto downloader

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [LeeumDee](#) on Fri, 19 Jun 2009 18:27:38 GMT

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Auto map downloader does sound amazing but I remember with CoD4, if I ever joined a server and a map started downloading. I'd leave and download some mega map pack instead...

Maybe it's just me that prefers downloading a bunch of maps rather than 1 every time the current match ends; it gets really annoying.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [ErroR](#) on Fri, 19 Jun 2009 19:39:41 GMT

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LeeumDee wrote on Fri, 19 June 2009 21:27Auto map downloader does sound amazing but I remember with CoD4, if I ever joined a server and a map started downloading. I'd leave and download some mega map pack instead...

Maybe it's just me that prefers downloading a bunch of maps rather than 1 every time the current match ends; it gets really annoying.
who said it will be that way

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [luv2pb](#) on Fri, 19 Jun 2009 20:02:38 GMT

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I can tell you why we don't host one (though goz already did). People are too lazy to download the maps. As a result the players counts are way down if not zero. No one wants to host an empty server or watch their counts get pwned over and over again.

inb4 THERE ARE TONS OF EMPTY SERVERZ LOL

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [Goztow](#) on Fri, 19 Jun 2009 20:47:36 GMT

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Quote:No one wants to host an empty server

As you said yourself: oh, so ironic .

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [DarkKnight](#) on Fri, 19 Jun 2009 22:51:56 GMT

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Renbattle.net is still up as well. its a new maps server but most just don't want to download the new maps. We still have a rotation up of about 40 new maps. None are default. People just dont want to take the time to get the maps.

I personally love new maps. It gets boring playing the same set of maps every night year after year. With that said Renegade is still the best game on the planet and I'll play where there are full servers which tend to be aow.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [_SSnipe_](#) on Sat, 20 Jun 2009 00:22:11 GMT

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I love fan maps, I have ubber map pack and I would play servers that host them but only one I've seen that has people is UNRules but all they're is bunch of noobs who bitch and call hacks

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [Brandon](#) on Sat, 20 Jun 2009 01:24:31 GMT

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Also, a lot of the old maps in Uber Map Pack just are ugly. They should've called it Uber Fail Map Pack. I have some of the nicest maps (in my opinion) uploaded here. Three pages of individual map downloads and I'm redoing my map pack at the moment so it's down for now.

Only thing I fear is when the next patch comes out and it auto-downloads maps for you that it would download those super ancient and ugly maps in uber map pack. :/

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [Dover](#) on Sat, 20 Jun 2009 02:50:31 GMT

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SSnipe wrote on Fri, 19 June 2009 17:22UNRules but all theya re is bunch of noobs who bitch and call hacks

Brandon wrote on Fri, 19 June 2009 18:24Also, a lot of the old maps in Uber Map Pack just are ugly. They should've called it Uber Fail Map Pack. I have some of the nicest maps (in my opinion) uploaded here. Three pages of individual map downloads and I'm redoing my map pack at the moment so it's down for now.

Only thing I fear is when the next patch comes out and it auto-downloads maps for you that it would download those super ancient and ugly maps in uber map pack. :/

Shameless self-promotion.

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [Gen_Blacky](#) on Sat, 20 Jun 2009 05:52:35 GMT
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ErroR wrote on Fri, 19 June 2009 10:09RxD used to have an auto downloader
and a super cool anti cheat

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [CarrierII](#) on Sat, 20 Jun 2009 05:53:20 GMT
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And licensing issues!

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [Goztow](#) on Sat, 20 Jun 2009 07:49:06 GMT
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CarrierII wrote on Sat, 20 June 2009 07:53And licensing issues!
+ the fact that if noone is willing to download a map pack, then why would they download RxD in the first place?

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [ErroR](#) on Sat, 20 Jun 2009 08:44:12 GMT
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Goztow wrote on Sat, 20 June 2009 10:49CarrierII wrote on Sat, 20 June 2009 07:53And

licensing issues!

+ the fact that if noone is willing to download a map pack, then why would they download RxD in the first place?

for the supper duper goodies

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [DarkKnight](#) on Sat, 20 Jun 2009 09:10:17 GMT

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Brandon wrote on Fri, 19 June 2009 20:24Also, a lot of the old maps in Uber Map Pack just are ugly. They should've called it Uber Fail Map Pack. I have some of the nicest maps (in my opinion) uploaded here. Three pages of individual map downloads and I'm redoing my map pack at the moment so it's down for now.

Only thing I fear is when the next patch comes out and it auto-downloads maps for you that it would download those super ancient and ugly maps in uber map pack. :/

thought you were going to show me something new. i have all those and most are in the renbattle's current rotation. A few aren't cause their stupid.

Try including in that pack some maps like parkhouse or snowstorm. Those are not in the ubber mappack and still a lot of fun to play.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [nopol10](#) on Sat, 20 Jun 2009 12:00:37 GMT

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People keep complaining about UNRules but I haven't had/seen any problems while playing there.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [ArtyWh0re](#) on Sat, 20 Jun 2009 16:43:23 GMT

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Got forced Ren Guard second game I played...

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [DarkKnight](#) on Sat, 20 Jun 2009 18:46:52 GMT

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nopol10 wrote on Sat, 20 June 2009 07:00People keep complaining about UNRules but I haven't

had/seen any problems while playing there.

wait till you get banned for something you didnt do then have to come back and beg and gravel just to play.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [slosha](#) on Sat, 20 Jun 2009 20:09:39 GMT

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Darkknight wrote on Sat, 20 June 2009 13:46nopol10 wrote on Sat, 20 June 2009 07:00People keep complaining about UNRules but I haven't had/seen any problems while playing there.

wait till you get banned for something you didnt do then have to come back and beg and gravel just to play.

Navy, if he still plays there, is a dick. One time I got forcerg because I killed some kid. That server is filled with a bunch of idiots and noobs. I don't ever play there, plus it's dead most of the time.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 20 Jun 2009 23:52:03 GMT

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I have most if not all of the map packs, but I choose to play on a standard map server ninety-nine out of one hundred times. I feel the majority of new maps just suck; they're either awfully huge or imbalanced. Most of the good new-maps were already put in the Core Patches, and those are the only ones I enjoy playing. Therefore, I tend to not join new map servers.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [Omar007](#) on Sat, 20 Jun 2009 23:56:02 GMT

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Goztow wrote on Fri, 19 June 2009 12:18Most people are too lazy to download a mappack, that's the only reason.

When we had bunkersTS and snow in our rotation, the server always lost at least half of the players, even though there were auto announcements and join messages about the 2 fanmaps. We eventually took them out.

The auto downloader from TT will be made of pure win.

I once did download all map packs but then my PC crashed and i didnt want to do it all again. Besides that the most populated servers where always the ones with default maps so i was

playing on those almost always even when i had the packs

And i just have to quote you a second time for this Goztow :

Goztow wrote on Fri, 19 June 2009 12:18...

The auto downloader from TT will be made of pure win.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [crazfulla](#) on Sun, 21 Jun 2009 00:49:08 GMT

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Some like Terrace are so drastically bias they need to be deleted off every computer in the world.

Some like Sun Fusion or Dust are a complete eyesore and buggy as hell, same recommendation as above.

Others are good looking and fair but lag like an old lady crossing the road in rush hour traffic.

Basically, newmaps are 90% phail. and the server mods nowadays are 100% phail. Renegade lacks the quality of maps and moderators it used to have. Mainly due to many people- mods and mappers alike- moving on to other games. But I have been working on a few things. I have at 2 full AOW maps pretty much only needing VIS data, and one completed instagib map (all mix format) Is ee that soem others are still making maps that is good to see, keep up the good work.

Remember, Modding is what keeps this game alive!

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [DarkKnight](#) on Sun, 21 Jun 2009 01:35:11 GMT

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not all new maps suck. and yes there are a lot that are unbalanced but its still nice to play something different for a change and still be within the renegade world.

There are a lot of new maps that are extremely fun to play and you cant tell me all the default maps are balanced and dont favor one side.

but the topic title is why dont most play. most dont play because they dont want to take the time to download the maps.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [a000clown](#) on Sun, 21 Jun 2009 02:31:06 GMT

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Perhaps someone should host an event with only fan-maps to promote interest.

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [DarkKnight](#) on Sun, 21 Jun 2009 02:58:17 GMT
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a000clown wrote on Sat, 20 June 2009 21:31 Perhaps someone should host an event with only fan-maps to promote interest.

we tried that the last 2 Saturdays of each month. had interest for a bit but it didnt last. sure if you wanna try again come on over to renbattle.net like i said we got 40 new maps in rotation.

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [DarkKnight](#) on Sun, 28 Jun 2009 00:53:56 GMT
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ill try and get people into the server again. see what happens. figure ill try for friday, saturday and sunday night. see who really wants to play new maps and who is just adding to their thread count.

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [wittebolx](#) on Mon, 29 Jun 2009 17:16:34 GMT
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Goztow wrote on Fri, 19 June 2009 12:18 Most people are too lazy to download a mappack, that's the only reason.

When we had bunkersTS and snow in our rotation, the server always lost at least half of the players, even though there were auto announcements and join messages about the 2 fanmaps. We eventually took them out.

The auto downloader from TT will be made of pure win.
If your server has something other than the standard AOW, then the players will download the new maps. We have Snow and others in our rotation and we still have people playing in the server. If you force it long enough then eventually the players will get irritated everytime a new map loads and they will download it just to avoid being kicked. It took us months to get the people used to the new maps, but the end result is there.

Subject: Re: Why 99.9 % do not play fan Maps anymore?
Posted by [Goztow](#) on Tue, 30 Jun 2009 16:09:47 GMT
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wittebolx wrote on Mon, 29 June 2009 19:16 Goztow wrote on Fri, 19 June 2009 12:18 Most people are too lazy to download a mappack, that's the only reason.

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We had them for at least 6 months. We don't have a high enough a000 to keep the game really interesting after half the players leave (takes long to get 10'ish players, so if half of them leave because of a map...).

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [Sir Kane](#) on Tue, 30 Jun 2009 17:10:17 GMT

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Most fanmaps fucking suck.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [ArtyWh0re](#) on Tue, 30 Jun 2009 18:46:19 GMT

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Sir Kane wrote on Tue, 30 June 2009 19:10Most fanmaps fucking suck.

Therefore it is up to the server owner of a mappack server to pick the right maps.

I understand that UNRules has some maps in their rotaion that could do with taking out.

Subject: Re: Why 99.9 % do not play fan Maps anymore?

Posted by [Renardin6](#) on Tue, 07 Jul 2009 11:28:24 GMT

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Sir Kane wrote on Tue, 30 June 2009 12:10Most fanmaps fucking suck.

I agree with you for once.
