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Subject: Sound problems with cnc first decade  
Posted by [Gen\\_Blacky](#) on Mon, 15 Jun 2009 01:00:31 GMT  
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every game sound is fucked up and is all deep. then generals has no sound has anyone ever had this problem.

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Subject: Re: Sound problems with cnc first decade  
Posted by [YazooGang](#) on Mon, 15 Jun 2009 02:20:54 GMT  
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Vista?

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Subject: Re: Sound problems with cnc first decade  
Posted by [Gen\\_Blacky](#) on Mon, 15 Jun 2009 02:35:41 GMT  
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xp pro 32 bit.

Its really funny watching the videos everyone's voice is really deep. Not sure whats going on. Tried reinstalling had the same problem for all the games.

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Subject: Re: Sound problems with cnc first decade  
Posted by [\\_SSnipe\\_](#) on Mon, 15 Jun 2009 04:05:38 GMT  
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That is wierd, maybe is it possible to be related to your sound card?

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Subject: Re: Sound problems with cnc first decade  
Posted by [Goztow](#) on Mon, 15 Jun 2009 13:31:26 GMT  
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Try putting the game process to high priority. I seem to remember this problem ocured with CnC3.

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Subject: Re: Sound problems with cnc first decade  
Posted by [Gen\\_Blacky](#) on Mon, 15 Jun 2009 16:33:40 GMT  
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I found Problem My Direct x Sound Acceleration was all the way up. Turned the acceleration off

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and it sounded normal.

run>dxdiag>sound

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Subject: Re: Sound problems with cnc first decade  
Posted by [Tupolev TU-95 Bear](#) on Mon, 15 Jun 2009 17:06:17 GMT  
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hmhhh

i have the same problem aswell \* just reformatted the computer due to spyware \*

Althought mines a XP pro 64 bit

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