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Subject: how to use skins

Posted by [huhnu](#) on Mon, 15 Jun 2009 00:25:34 GMT

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how do i use skins that we can download here, i want to use some of the nod vehicle skins some people made

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Subject: Re: how to use skins

Posted by [marcin205](#) on Mon, 15 Jun 2009 00:41:42 GMT

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1-download them

2-put them in your ren data C:\Westwood\Renegade\Data or other

3-most of them are compress so download winrar,7-zip or izarc extracted them

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Subject: Re: how to use skins

Posted by [JsxKeule](#) on Mon, 15 Jun 2009 16:57:21 GMT

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i had that problem at the beginning too

you must save them and not just open

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Subject: Re: how to use skins

Posted by [crazfulla](#) on Tue, 16 Jun 2009 02:31:53 GMT

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If you have TFD (The First Decade... collector set) your data folder will be:

C:\Program Files\EA Games\Command & Conquer The First Decade\Command & Conquer Renegade(tm)\Renegade\Data

or where ever you installed renegade, find the folder "Data".

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Subject: Re: how to use skins

Posted by [huhnu](#) on Tue, 16 Jun 2009 16:57:13 GMT

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i think everyone really needs to know, that i have TFD and i have modded before so i know where the data directories for the games are

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but i haven't modded renegade only generals and zero hour, but even so i know where the data directories are and i have had winrar since september of last year

thank you for helping

and also i do have a problem, i downloaded a flamer skin and put it in the data directory but it didn't change how the flame tank looked

was it because it was in .dds skin format?

EDIT: btw it was JsxKeule flamer skin

Link: <http://www.renegadeforums.com/index.php/t/33600/24749/>

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Subject: Re: how to use skins  
Posted by [marcin205](#) on Tue, 16 Jun 2009 17:02:12 GMT  
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all skins in data folder dds,w3d whenever

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Subject: Re: how to use skins  
Posted by [JsxKeule](#) on Tue, 16 Jun 2009 19:04:18 GMT  
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can you maybe make a video of what you makin??

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Subject: Re: how to use skins  
Posted by [huhnu](#) on Wed, 17 Jun 2009 00:12:17 GMT  
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i'm not making anything, i tried using your skin, but nothing happened

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Subject: Re: how to use skins  
Posted by [JsxKeule](#) on Wed, 17 Jun 2009 06:42:57 GMT  
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hmm for every1 else it works so it must be a mistake you make  
but i rly dont know what you make wrong

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Subject: Re: how to use skins

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Posted by [dirtycop](#) on Wed, 17 Jun 2009 15:23:34 GMT

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huhnu wrote on Tue, 16 June 2009 18:57also i do have a problem, i downloaded a flamer skin and put it in the data directory but it didn't change how the flame tank looked

was it because it was in .dds skin format?

EDIT: btw it was JsxKeule flamer skin

Link: <http://www.renegadeforums.com/index.php/t/33600/24749/>

If it doesn't work then you didn't put it in your renegade data folder. Double check it, i'm sure it ended up somewhere else.

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Subject: Re: how to use skins

Posted by [huhnu](#) on Thu, 18 Jun 2009 03:00:06 GMT

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i put it in this directory:

C:\Program Files\EA Games\Command & Conquer The First Decade\Command & Conquer Renegade(tm)\Renegade\Data

i believe that is the data folder

but to be sure i'm going to download another skin and try that out, JsxKeule's skin may just have corrupted for me

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Subject: Re: how to use skins

Posted by [huhnu](#) on Thu, 18 Jun 2009 03:20:39 GMT

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sorry for the double post but, it was just his flamer skin, i downloaded Error's beta laser rifle and it worked out fine, thanks for all the help guys

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