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Subject: Vehicle Bug

Posted by [Pyr0man1c](#) on Sat, 13 Jun 2009 12:52:28 GMT

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I'm not exactly sure how to describe this bug but it seems like a driver of a vehicle can be in another place and therefore won't take damage...

<http://www.n00bstories.com/forums/index.php?t=msg&th=12193&start=0&r id=9428>

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Subject: Re: Vehicle Bug

Posted by [Tupolev TU-95 Bear](#) on Sat, 13 Jun 2009 13:24:52 GMT

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Ehh i had this problem before mate

I think it has summat to do with heavy lag

I had a ping of 5000 when i entered a vehicle and i was in a base

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Subject: Re: Vehicle Bug

Posted by [StealthEye](#) on Sat, 13 Jun 2009 21:18:59 GMT

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The bug where the human state is not set correctly when someone enters a vehicle and leaves the passenger outside while he is still controlling the vehicle may be related. That bug has been fixed. I can not fully explain what happened there though, there \*might\* be another cause, so I can't guarantee that it's fixed...

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