Subject: Flame tank > ALL

Posted by HanGul815 on Fri, 12 Jun 2009 09:34:45 GMT

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## A FLAME TANK IS THE BEST UNIT NO DOUBT

I'll show you why it is.

- 01. http://www.youtube.com/watch?v=GziP1An889g
- 02. http://www.youtube.com/watch?v=xH5E5B6V11g
- 03. http://www.youtube.com/watch?v=Ya\_DFsFRmJQ
- 04. http://www.youtube.com/watch?v=IIPfwtuzAQA
- 05. http://www.youtube.com/watch?v=rVJpEacdXhM
- 06. http://www.youtube.com/watch?v=qY23nzea5fM
- 07. http://www.youtube.com/watch?v=uCvd1euHaM4
- 08. http://www.youtube.com/watch?v=5TiZ5EtgTGA
- 09. http://www.youtube.com/watch?v=rsXcnnGOBWA
- 10. http://www.youtube.com/watch?v=H\_sS8385MnE
- 11. http://www.youtube.com/watch?v=RHD5qkY3u9o
- 12. http://www.youtube.com/watch?v=TMLzp\_wdgXw
- 13. http://www.youtube.com/watch?v=O7CfMnx0p7Y
- 14. http://www.youtube.com/watch?v=5ri5LereWa0
- 15. http://www.youtube.com/watch?v=QFXz5juNKEc
- 16. http://www.youtube.com/watch?v=BK7ImEYYqqA
- 17. http://www.youtube.com/watch?v=rydWwjawiyU
- 18. http://www.youtube.com/watch?v=D5LZy10m\_Y4
- 19. http://www.youtube.com/watch?v=xZPQC6O4aO8

Subject: Re: Flame tank > ALL

Posted by -Xv- on Fri, 12 Jun 2009 09:50:53 GMT

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Seems like some1 just discovered the R-click "exploit".

Also the tactic with the Flame Tank is the same as they way you would use the Flamer in TF2 (for those who play) Hide and ambush, if you have the advantage of surprise + starting the fight from short range, you can beat any vehicle ingame, including orcas.

Subject: Re: Flame tank > ALL

Posted by ErroR on Fri, 12 Jun 2009 13:15:22 GMT

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yep, the right click thing is awesome, also it's awesome on vehicles that shoot rockets

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Subject: Re: Flame tank > ALL

Posted by Jamie or NuneGa on Fri, 12 Jun 2009 13:29:01 GMT

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http://www.youtube.com/watch?v=sqPfHku5KAw

Subject: Re: Flame tank > ALL

Posted by ArtyWh0re on Fri, 12 Jun 2009 15:56:22 GMT

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Lol, I knew you would show up on here to preach about the Flamer.

Subject: Re: Flame tank > ALL

Posted by ErroR on Fri, 12 Jun 2009 16:04:12 GMT

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the mammy was stupid o0

Subject: Re: Flame tank > ALL

Posted by BLA» εl4βAªL

on Fri, 12 Jun 2009 16:10:05 GMT

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Nune wrote on Fri, 12 June 2009 08:29http://www.youtube.com/watch?v=sqPfHku5KAw

n cave

Subject: Re: Flame tank > ALL

Posted by HanGul815 on Sat, 13 Jun 2009 04:03:22 GMT

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ArtyWhore wrote on Sat, 13 June 2009 00:56Lol, I knew you would show up on here to preach about the Flamer.

lol

Subject: Re: Flame tank > ALL

Posted by rockstar256 on Sat, 13 Jun 2009 09:58:27 GMT

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What do you mean R-click exploit?..

Subject: Re: Flame tank > ALL

Posted by Omar007 on Sat, 13 Jun 2009 10:08:00 GMT

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rockstar256 wrote on Sat, 13 June 2009 11:58What do you mean R-click exploit?...

Indeed. Some bug/glitch i havent heard of yet :S

Subject: Re: Flame tank > ALL

Posted by rockstar256 on Sat, 13 Jun 2009 11:37:41 GMT

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I havent seen diferrence between r-clicl/l-click damage on vechiles buildings...?

Subject: Re: Flame tank > ALL

Posted by LeeumDee on Sat, 13 Jun 2009 11:56:21 GMT

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Isn't it, secondary fire and the left turret deals double the damage as normal? Something like that.

Subject: Re: Flame tank > ALL

Posted by ErroR on Sat, 13 Jun 2009 12:12:35 GMT

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LeeumDee wrote on Sat, 13 June 2009 14:56Isn't it, secondary fire and the left turret deals double the damage as normal? Something like that.

yes, for the flamer, but for roket vehicles it's tracking (and shoots out of right muzzle)

Subject: Re: Flame tank > ALL

Posted by Veyrdite on Thu, 25 Jun 2009 09:43:35 GMT

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With vehicles with two muzzles (barrels) and only one weapon type the W3D engine makes secondary fire use only the left barrel.

Primary in flamer: Both barrels fire at same speed

Secondary in flamer: Although flames come out both barrels, the right one does nothing and the

left one 'fires' twice as fast.

Easiest to demonstrate in a rocket emplacement.

Subject: Re: Flame tank > ALL
Posted by SoQBullet on Sat, 27 Jun 2009 06:49:01 GMT
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Nune wrote on Fri, 12 June 2009 09:29http://www.youtube.com/watch?v=sqPfHku5KAw

this