Subject: [Skin] Reticle

Posted by zeratul on Thu, 11 Jun 2009 04:33:12 GMT

View Forum Message <> Reply to Message

Yet again was extremely bored so i started screwing with hud(no release) and reticle thinking of maybe making a pack of reticles depending on this ones outcome

## File Attachments

- 1) hd\_reticle.dds, downloaded 207 times
- 2) hd\_reticle\_hit.dds, downloaded 158 times
- 3) Ret3.png, downloaded 686 times



4) Ret2.png, downloaded 675 times



5) Retl.png, downloaded 690 times



Subject: Re: [Skin] Reticle

Posted by dirtycop on Thu, 11 Jun 2009 05:16:21 GMT

View Forum Message <> Reply to Message

The general shape isn't bad but, before you do anything else, make it symmetrical!

Subject: Re: [Skin] Reticle

Posted by Xena on Thu, 11 Jun 2009 06:44:07 GMT

View Forum Message <> Reply to Message

its too wild for me

Subject: Re: [Skin] Reticle

Posted by ErroR on Thu, 11 Jun 2009 09:02:18 GMT

View Forum Message <> Reply to Message

too big, also closes teh view, i bet you screwed up the colors and liked it afterwards

Subject: Re: [Skin] Reticle

Posted by Altzan on Thu, 11 Jun 2009 14:35:45 GMT

View Forum Message <> Reply to Message

dirtycop wrote on Thu, 11 June 2009 00:16The general shape isn't bad but, before you do anything else, make it symmetrical!

Subject: Re: [Skin] Reticle

Posted by slosha on Thu, 11 Jun 2009 18:38:29 GMT

View Forum Message <> Reply to Message

when you make a reticle, make it white. when you point over enemies and whatnot it looks like crap if it's colored. as for the actual reticle, i don't really like it.

Subject: Re: [Skin] Reticle

Posted by dirtycop on Thu, 11 Jun 2009 19:31:28 GMT

View Forum Message <> Reply to Message

How about you actually provide some feedback instead of saying "i don't like it". The kid shows he's eager to learn, to improve, so help him.

On topic: I have to agree with glocks here, making it white is better. I also suggest you delete some lines from the center, because right now the view is obscured.

Subject: Re: [Skin] Reticle

Posted by zeratul on Thu, 11 Jun 2009 20:06:01 GMT

View Forum Message <> Reply to Message

dirtycop wrote on Thu, 11 June 2009 14:31How about you actually provide some feedback instead of saying "i don't like it". The kid shows he's eager to learn, to improve, so help him.

On topic: I have to agree with glocks here, making it white is better. I also suggest you delete some lines from the center, because right now the view is obscured. Thanks man i needed to know something like that for future reference