
Subject: I've never honestly won as GDI
Posted by [huhnu](#) on Wed, 10 Jun 2009 15:35:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

not even in multiplayer practice

i could only ever win as Nod, maybe its because i favor them - and they have the coolest weapons like flamethrowers, chemical sprayers, nukes(even though the explosion looks bad), lasers, and flame tanks

all gdi has is the mammy and thats only good in some situations like a mammy rush but that rarely ever happens

but i cant and never will be able i won with gdi

Subject: Re: I've never honestly won as GDI
Posted by [Tupolev TU-95 Bear](#) on Wed, 10 Jun 2009 15:41:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

ahh u can win on gdi if u keep practising like me
U just gotta get in control with GDI then u be able to win....I think

Subject: Re: I've never honestly won as GDI
Posted by [LeeumDee](#) on Wed, 10 Jun 2009 15:42:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Given that you think the Mammoth Tank is GDI's best unit, I'm going to take a wild guess and say you're new...

You'll find out with time GDI has its strengths just as much as Nods.

Subject: Re: I've never honestly won as GDI
Posted by [huhnu](#) on Wed, 10 Jun 2009 15:55:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

i dont think its gdi best unit i used it only as an example

IMO gdi's best unit(this is kinda a combo) is hotwire in a humvee because u can rush up to the obelisk and lay all the C4's you have and then go around the corner and detonate them = easy obelisk destruction(well i've gotten it to work before, you have to pull it off just right)

my favorite Nod unit though is definitely a flame tank(i use a stank to get rid of the AGT usually)

after thats gone all fall before the might of my fire

Subject: Re: I've never honestly won as GDI
Posted by [Gohax](#) on Wed, 10 Jun 2009 17:49:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yeah I can see you are pretty new. If you are playing people that know what they are doing, good luck trying to get a humvee to the ob and getting inside with a hotty [90% of the time the ob is mined, ofc this is in pub matches].

Best tank on gdi side = med/mrls.
Best tank on nod side = arty/light

All other things tanks are used for camping/rushing incidents basically. Stank, flamer, apc[s], buggies, hummers, mummies.. all used for rushing or camping of some sort. Some cases it's different for the apcs/hummers/buggies.

Subject: Re: I've never honestly won as GDI
Posted by [Jamie or NuneGa](#) on Wed, 10 Jun 2009 17:51:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

gid best vehicle = apc

Subject: Re: I've never honestly won as GDI
Posted by [ErroR](#) on Wed, 10 Jun 2009 18:02:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nune wrote on Wed, 10 June 2009 20:51gid best vehicle = apc
humvee - fast, strong, cheap, maneuverable also mrls

Subject: Re: I've never honestly won as GDI
Posted by [Tupolev TU-95 Bear](#) on Wed, 10 Jun 2009 18:03:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Wed, 10 June 2009 19:02Nune wrote on Wed, 10 June 2009 20:51gid best vehicle = apc
humvee - fast, strong, cheap, maneuverable also mrls

Medium tank - packs a punch-- takes some punishment

Subject: Re: I've never honestly won as GDI
Posted by [ErroR](#) on Wed, 10 Jun 2009 18:12:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

i remember doing a nice rush some time ago on under.
I was a mobius had a repair gun and a mine on me (so i could repair myself) there was a havoc and a hottie with me. We ran from the pp side tun to the hon. The hottie go killed and i got damaged by the ob. We (I and the havoc) got inside hon and i planted a ped ion, we were planning to double ped but the havoc got killed by ob threw the window, but i placed the ped ion. We were lucky that they were whoring the field and the entrance to our base so there was a tech in hon only who attacked me. 2 Remotes and i almost died but repaired myself a bit by using the mine so i could kill the tech and the ion detonated. and we won nod was winning then by keeping us pinned down in base.

Subject: Re: I've never honestly won as GDI
Posted by [LeeumDee](#) on Wed, 10 Jun 2009 18:24:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

A mine on you so you could repair yourself??

Hows that work then? Surely a bug.

Subject: Re: I've never honestly won as GDI
Posted by [ErroR](#) on Wed, 10 Jun 2009 18:29:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

yes, you can also shoot yourself, but it was allowed. it's using V and third person. it's all the terrible aim "deflection"

Subject: Re: I've never honestly won as GDI
Posted by [KobraOps](#) on Wed, 10 Jun 2009 19:17:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

he does bring up a good point, nod does have the coolest weapons and how can u win if ur weapons arent cool? most of the time gdi is too insecure to even fight back and this is a major problem effecting all of renegade. In some cases this has led to depression.

Subject: Re: I've never honestly won as GDI
Posted by [Lone0001](#) on Wed, 10 Jun 2009 21:17:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

GDI Orca > all, Nod trembles in fear whenever they hear one

Subject: Re: I've never honestly won as GDI
Posted by [LeeumDee](#) on Wed, 10 Jun 2009 21:40:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you're talking about just multiplayer practice then the map is under right?

Grab a hotwire and you can walk into any Nod structure....

Subject: Re: I've never honestly won as GDI
Posted by [Tupolev TU-95 Bear](#) on Thu, 11 Jun 2009 07:11:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

LeeumDee wrote on Wed, 10 June 2009 22:40If you're talking about just multiplayer practice then the map is under right?

Grab a hotwire and you can walk into any Nod structure....

As long as the obelisk doesnt spot u and kill u

Subject: Re: I've never honestly won as GDI
Posted by [Omar007](#) on Thu, 11 Jun 2009 08:24:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

goliath35 wrote on Thu, 11 June 2009 09:11LeeumDee wrote on Wed, 10 June 2009 22:40If you're talking about just multiplayer practice then the map is under right?

Grab a hotwire and you can walk into any Nod structure....

As long as the obelisk doesnt spot u and kill u

You can get to the HoN in Multiplayer Practice without getting killed by the Obelisk
Just try it a few time and you'll see it isnt that hard

Subject: Re: I've never honestly won as GDI
Posted by [rockstar256](#) on Thu, 11 Jun 2009 09:21:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

How you cannot win with gdi? its terribly funny

Subject: Re: I've never honestly won as GDI
Posted by [ErroR](#) on Thu, 11 Jun 2009 09:26:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

really depends on the map

Subject: Re: I've never honestly won as GDI
Posted by [ArtyWh0re](#) on Thu, 11 Jun 2009 10:19:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

It depends on how well the players know the units.
-MRLS is good counter against Arties for long range (like in Feild)
-Hummer is obviously > than Buggy
-Medium tank is the most balaced unit in the game
-Mammoth Tank is only useful in certain situations but buying them on Feild when Nod have Arties will be a waste of time.

Subject: Re: I've never honestly won as GDI
Posted by [HanGul815](#) on Fri, 12 Jun 2009 09:22:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Watch my videos and learn how to win as GDI.

<http://www.youtube.com/watch?v=emmVeH2mq0E>

<http://www.youtube.com/watch?v=fe51HErsrNg>

http://www.youtube.com/watch?v=F3Z_1-TmOC0

<http://www.youtube.com/watch?v=Fr-IMPRxIJM>

<http://www.youtube.com/watch?v=N9dkEWyoQuc>

<http://www.youtube.com/watch?v=ELlqmQAUeio>

Subject: Re: I've never honestly won as GDI
Posted by [JsxKeule](#) on Fri, 12 Jun 2009 09:31:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

gdi is cool cause you can walk on more maps in the structures as on nod cause the agt kills you in most cases and you can easily get spotted cause the agt shoots where you are and obby just loads his energy

in under youc an walk with gdi to every building except strip and in city flying you can run in every structure with a hottie
and on nod most sbh n00bs. they spam " destroy the vehicle " and make nothing
i think the grammar is bad but the sin is good

Subject: Re: I've never honestly won as GDI
Posted by [ErroR](#) on Fri, 12 Jun 2009 09:52:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

there is a spell check button near the submit button.
and ob walkin is not allowed in most/some servers

Subject: Re: I've never honestly won as GDI
Posted by [LeeumDee](#) on Fri, 12 Jun 2009 10:00:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

I play in 2 servers, one it's allowed and the other it's not allowed. But then again neither is wall hop and all sorts of things that make the game fun.

Subject: Re: I've never honestly won as GDI
Posted by [ErroR](#) on Fri, 12 Jun 2009 10:11:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

i find it good when ob walk is not allowed and wallhop allowed

Subject: Re: I've never honestly won as GDI
Posted by [BLÃ»Îµl4Î²ÃªL](#) on Fri, 12 Jun 2009 11:17:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

huhnu wrote on Wed, 10 June 2009 10:35not even in multiplayer practice

lol

Subject: Re: I've never honestly won as GDI
Posted by [JsxKeule](#) on Fri, 12 Jun 2009 13:19:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

why ob walk?
you dont any ob walk maybe for the ref in under but everything else is no ob walk

Subject: Re: I've never honestly won as GDI
Posted by [Tupolev TU-95 Bear](#) on Sat, 13 Jun 2009 12:15:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

JsxKeule wrote on Fri, 12 June 2009 10:31gdi is cool cause you can walk on more maps in the structures as on nod cause the agt kills you in most cases and you can easily get spotted cause the agt shoots where you are and obby just loads his energy in under youc an walk with gdi to every building except strip and in city flying you can run in every structure with a hottie and on nod most sbh n00bs. they spam " destroy the vehicle " and make nothing i think the grammar is bad but the sin is good

Agt = an infantry shredder - its 4 machine guns can tear throught infantry

Obby = vehicle shredder - it can kill vehicles in a couple of shots (although it gives GDI an advantage as they can shoot the obelisk while the obelisk charges up)

Subject: Re: I've never honestly won as GDI
Posted by [LeeumDee](#) on Sat, 13 Jun 2009 12:41:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

The agt without the agt fix is a "vehicle shredder" too. As when you jump out it still continues to shoot at the now neutral vehicle

Subject: Re: I've never honestly won as GDI
Posted by [Xena](#) on Tue, 16 Jun 2009 11:29:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

huhnu wrote on Wed, 10 June 2009 10:35not even in multiplayer practice

1 apc and 1 hottie and 1 ion should make u win

Subject: Re: I've never honestly won as GDI
Posted by [huhnu](#) on Tue, 16 Jun 2009 17:00:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

still even in multiplayer practice a sakura is always just babysitting the pedestal XD

Subject: Re: I've never honestly won as GDI

Posted by [Tupolev TU-95 Bear](#) on Tue, 16 Jun 2009 18:09:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

who knows

Maybe the pedestral is a son of sakura xD

Subject: Re: I've never honestly won as GDI

Posted by [BLÃ»Îµl4Î²ÃªL](#) on Mon, 22 Jun 2009 14:00:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

Nope, check my signature, then u'll know who sakura's son is L!OL

Subject: Re: I've never honestly won as GDI

Posted by [ErroR](#) on Mon, 22 Jun 2009 14:22:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

BLuel4bel wrote on Mon, 22 June 2009 17:00Nope, check my signature, then u'll know who sakura's son is L!OL

i lold

Subject: Re: I've never honestly won as GDI

Posted by [Tupolev TU-95 Bear](#) on Mon, 22 Jun 2009 15:33:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

BLuel4bel wrote on Mon, 22 June 2009 15:00Nope, check my signature, then u'll know who sakura's son is L!OL

LOL but wait

If the baby killed havoc and sakura (who was both in GDI)

I guess he loved the almighty nod

Subject: Re: I've never honestly won as GDI

Posted by [Iran](#) on Tue, 06 Oct 2009 00:47:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

You never honestly won as GDI? So whenever you're on GDI and win, you're using a cheat or some other in-honest method?

Subject: Re: I've never honestly won as GDI
Posted by [Jerad2142](#) on Mon, 26 Oct 2009 14:48:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Quote:Hummer is obviously > than Buggy
Lol what, its exactly the same in everything except appearance... and its lacking in that lol.

Subject: Re: I've never honestly won as GDI
Posted by [GEORGE ZIMMER](#) on Tue, 27 Oct 2009 16:54:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Jerad Gray wrote on Mon, 26 October 2009 08:48Quote:Hummer is obviously > than Buggy
Lol what, its exactly the same in everything except appearance... and its lacking in that lol.
A little bit more health but a bit slower if I recall. Also, it costs 50 more credits.

Subject: Re: I've never honestly won as GDI
Posted by [Spoony](#) on Tue, 27 Oct 2009 21:05:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

more health, slower, costs more.

there are important indirect differences too, most obviously the fact that nod soldiers are crap compared to gdi soldiers

Subject: Re: I've never honestly won as GDI
Posted by [ErroR](#) on Thu, 29 Oct 2009 10:49:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Spoony wrote on Tue, 27 October 2009 23:05more health, slower, costs more.

there are important indirect differences too, most obviously the fact that nod soldiers are crap compared to gdi soldiers
good point
