
Subject: Hello

Posted by [huhnu](#) on Tue, 09 Jun 2009 18:45:10 GMT

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I would like to learn how to code things for renegade can somebody give me a tutorial on how to get the files for putting in new things to buy for the multiplayer/multiplayer practice terminals?

and maybe a few coding tutorials as well?

any help is deeply appreciated

Subject: Re: Hello

Posted by [ErroR](#) on Tue, 09 Jun 2009 18:49:19 GMT

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www.renhelp.net or www.renegadehelp.net it's kinda the same just different design (some tutorials are missing on renegadehelp)

Subject: Re: Hello

Posted by [huhnu](#) on Tue, 09 Jun 2009 18:53:02 GMT

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thank you.

also i have another question:

is renegade coding like any other cnc game coding(most preferably- is it like generals coding)?

because i'm a very experienced generals coder but i wanted to mod this game since it FPS

Subject: Re: Hello

Posted by [YazooGang](#) on Wed, 10 Jun 2009 16:06:17 GMT

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Hey huhnu, i know you from C&C Paradise.

Generals modding is kind of different than Renegade modding.

In Generals you edit the ini files but here you edit a .ddb file with a mapping program. Its not coding. Well, there is a part of C++ coding when you make the scripts.

Subject: Re: Hello

Posted by [huhnu](#) on Wed, 10 Jun 2009 17:03:04 GMT

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oh hey whats your name on moddb?

and yes my alias is ALWAYS huhnu(or thetruehuhnu if some n00b took my name >_>)

i guess i might have to learn C++ then and i did see that file before but i never knew how to edit it

do i use that LevelEdit program or something?

Subject: Re: Hello

Posted by [Gen_Blacky](#) on Wed, 10 Jun 2009 17:20:40 GMT

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