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Subject: [skin]'BigRed' Arty  
Posted by [LeeumDee](#) on Tue, 02 Jun 2009 17:54:07 GMT  
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Roughly the same style as my killerRed Stank, and as with the that release I have tidied up the arty. New headlights and taillights, tidied up the window, played about with the color scheme, etc.

Download Attached.

#### File Attachments

1) [Big\\_Red\\_Arty-by\\_LeeumDee.rar](#), downloaded 188 times

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Subject: Re: [skin]'BigRed' Arty  
Posted by [Player](#) on Tue, 02 Jun 2009 18:04:23 GMT  
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Looks like the Arty from Di3, its just a bit darker  
<http://www.renegadeforums.com/index.php?t=msg&th=30571&start=0&rid=2> 4149

But I still love it.  
Well done

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Subject: Re: [skin]'BigRed' Arty  
Posted by [LeeumDee](#) on Tue, 02 Jun 2009 18:11:31 GMT  
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Ah stereosquirrels arty, Yeah it does look a little similar. Mainly because of the scan lines though.

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Subject: Re: [skin]'BigRed' Arty  
Posted by [ErroR](#) on Tue, 02 Jun 2009 18:16:01 GMT  
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Holy crap it's awesome, i love it

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Subject: Re: [skin]'BigRed' Arty  
Posted by [dirtycop](#) on Tue, 02 Jun 2009 18:38:48 GMT  
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The arty is quite awesome. I like the headlights and taillights so much, i stole them and put them

on my own arty Thanks

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Subject: Re: [skin]'BigRed' Arty  
Posted by [RMCool13](#) on Tue, 02 Jun 2009 19:20:12 GMT  
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very nice

should make a NOD veh pack, that would be epic

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Subject: Re: [skin]'BigRed' Arty  
Posted by [Xena](#) on Tue, 02 Jun 2009 20:00:41 GMT  
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i like em, but cant u make em a lil less dark?

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Subject: Re: [skin]'BigRed' Arty  
Posted by [ArtyWh0re](#) on Tue, 02 Jun 2009 20:51:59 GMT  
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Love it, I loved Steriosquirrel's. And now this one looks like a upgraded version, nice

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Subject: Re: [skin]'BigRed' Arty  
Posted by [LiL KiLLa](#) on Tue, 02 Jun 2009 20:59:07 GMT  
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BigDark nice

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Subject: Re: [skin]'BigRed' Arty  
Posted by [LeeumDee](#) on Wed, 03 Jun 2009 23:26:12 GMT  
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Thanks for the comments.

Regarding the pack, I've been working on the other vehicles; they're not complete yet but here is a screenshot of how far I've got.

\*\*\*\*\*click for screenshot\*\*\*\*\*

In the pack I'll also change the arty to be a little lighter and add some lights to the stank.

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Subject: Re: [skin]'BigRed' Arty  
Posted by [slosha](#) on Wed, 03 Jun 2009 23:33:40 GMT  
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LeeumDee wrote on Wed, 03 June 2009 18:26Thanks for the comments.

Regarding the pack, I've been working on the other vehicles; they're not complete yet but here is a screenshot of how far I've got.

\*\*\*\*\*click for screenshot\*\*\*\*\*

In the pack I'll also change the arty to be a little lighter and add some lights to the tank.  
NICE! I see you like colorless buildings lol

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Subject: Re: [skin]'BigRed' Arty  
Posted by [LeeumDee](#) on Wed, 03 Jun 2009 23:43:57 GMT  
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No, there was a user on jelly forums who requested white nod building skins, so i made them and added them to my game to take screenshots. Just never got round to removing them, probably never will as that is my Renegade install for developing skins, not actually playing the game.

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Subject: Re: [skin]'BigRed' Arty  
Posted by [RMCool13](#) on Thu, 04 Jun 2009 00:47:25 GMT  
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LeeumDee wrote on Wed, 03 June 2009 18:26Thanks for the comments.

Regarding the pack, I've been working on the other vehicles; they're not complete yet but here is a screenshot of how far I've got.

\*\*\*\*\*click for screenshot\*\*\*\*\*

In the pack I'll also change the arty to be a little lighter and add some lights to the tank.

right on that looks awesome.

ill go out on a limb here and say the light tank is the one not finished

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Subject: Re: [skin]'BigRed' Arty  
Posted by [LeeumDee](#) on Thu, 04 Jun 2009 01:09:23 GMT  
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aha, Good guess!

Just that and the flamer needs finishing.

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Subject: Re: [skin]'BigRed' Arty  
Posted by [Tupolev TU-95 Bear](#) on Thu, 04 Jun 2009 06:04:30 GMT  
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It lloks like renegade-X in renegade

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Subject: Re: [skin]'BigRed' Arty  
Posted by [ErroR](#) on Thu, 04 Jun 2009 08:30:46 GMT  
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I like the light tank.

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