Subject: Comment on Veh Posted by zeratul on Tue, 26 May 2009 20:13:52 GMT View Forum Message <> Reply to Message

Ok so i thought about adding vehs to the tron pack and decided to get comments first (i was gone for a wile and had my cousin mess with stuff for me so i never got back until now) anyway comment i may release the vehs i may not i doubt i will though so you know look comment the usual drill...

# File Attachments 1) Hum-veel.png, downloaded 127 times



#### 2) Hum-Vee2.png, downloaded 99 times



## 3) Hum-vee 3.png, downloaded 100 times

Page 2 of 8 ---- Generated from Command and Conquer: Renegade Official Forums



## 4) Hum-vee4.png, downloaded 100 times

Page 3 of 8 ---- Generated from Command and Conquer: Renegade Official Forums



#### Subject: Re: Comment on Veh Posted by ErroR on Tue, 26 May 2009 22:03:34 GMT View Forum Message <> Reply to Message

looks nice.

Subject: Re: Comment on Veh Posted by Altzan on Wed, 27 May 2009 02:00:28 GMT View Forum Message <> Reply to Message

Put that much detail into all the vehs and you'll trump mine.

#### Got another for comments

## File Attachments 1) ScreenShot23.png, downloaded 209 times



### 2) ScreenShot22.png, downloaded 210 times



## 3) ScreenShot24.png, downloaded 209 times

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Subject: Re: Comment on Veh Posted by crysis992 on Wed, 27 May 2009 16:40:01 GMT View Forum Message <> Reply to Message

Nice work, looks good

Subject: Re: Comment on Veh Posted by MGamer on Wed, 27 May 2009 17:56:00 GMT View Forum Message <> Reply to Message

i think ive seen something like that before

#### Subject: Re: Comment on Veh Posted by JsxKeule on Wed, 27 May 2009 17:58:41 GMT View Forum Message <> Reply to Message

yeah looks nice but there exist already tron vehs from altzan i think

make something else tron is cool but its boring casue there exist to much try a new style like funny points or make new rims like mine vehicles^^

Subject: Re: Comment on Veh Posted by LeeumDee on Wed, 27 May 2009 21:41:54 GMT View Forum Message <> Reply to Message

Don't let that ^ put you off, they're looking very good indeed.

Subject: Re: Comment on Veh Posted by Altzan on Thu, 28 May 2009 01:46:11 GMT View Forum Message <> Reply to Message

I'm gonna try a new idea soon involving gradients, by the way.

And if you'll put as much effort into the others as you did the humvee, go for it!

As for the tank, it's OK but not as good as the hummer.

Subject: Re: Comment on Veh Posted by zeratul on Thu, 28 May 2009 04:08:05 GMT View Forum Message <> Reply to Message

Ive been thinking about showing you my recent edit on the APC or the MRLS but im not sure which ill choose i will work on screen shots though see which one looks like it has more detail... hell i may post both