
Subject: Scrin's GDI Infantry Barracks
Posted by [Scrin](#) on Wed, 13 May 2009 12:12:24 GMT
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Just nothing to do today ok?
http://www.youtube.com/watch?v=sZolQHINLwE&feature=channel_page

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [LiL KiLLa](#) on Wed, 13 May 2009 12:26:57 GMT
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nice runlight, nice reflection & nice doors

= nice like always..

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [ErroR](#) on Wed, 13 May 2009 12:56:42 GMT
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nice, but it's a bit too shiny for a building in my opinion

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [LiL KiLLa](#) on Wed, 13 May 2009 13:05:19 GMT
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ErroR wrote on Wed, 13 May 2009 14:56nice, but it's a bit too shiny for a building in my opinion

ya with shaders too shiny

&

without it's nice

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [ArtyWh0re](#) on Wed, 13 May 2009 13:30:23 GMT
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I like the communications tower thing.

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [Scrin](#) on Wed, 13 May 2009 13:36:35 GMT
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ArtyWhore wrote on Wed, 13 May 2009 08:30I like the communications tower thing.
that's was most hardest thing there (use only 1 air strip material)

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [Player](#) on Wed, 13 May 2009 14:06:18 GMT
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Well done!
I love everything on it and it looks better without shaders

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [marcin205](#) on Wed, 13 May 2009 14:16:42 GMT
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nice but definitely too shine'd

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [Scrin](#) on Wed, 13 May 2009 14:33:52 GMT
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marcin205 wrote on Wed, 13 May 2009 09:16nice but definitely too shine'd
but its take only 50 min for me to make (i can try to recreate the renegade-x barracks, but its take
more time)

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [slosha](#) on Wed, 13 May 2009 18:53:21 GMT
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nice.. why don't you release it?

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [Prulez](#) on Wed, 13 May 2009 19:04:50 GMT
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2GLOCK9S wrote on Wed, 13 May 2009 20:53nice.. why don't you release it?
It's Scrin, he hardly releases stuff, only shows-off.

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [anant](#) on Wed, 13 May 2009 22:31:31 GMT
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Really nice, like other have said, a bit too shiny with shaders. Good job

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [BLÃ»Îµl4Î²ÃªL](#) on Thu, 14 May 2009 13:25:21 GMT
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Prulez wrote on Wed, 13 May 2009 22:042GLOCK9S wrote on Wed, 13 May 2009 20:53nice..
why don't you release it?
It's Scrin, he hardly releases stuff, only shows-off.

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [mrÃ£Ã§Ã·z](#) on Thu, 14 May 2009 14:27:27 GMT
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Good that he dont release all stuff. Peoples shoould create own stuff / own ideas.

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [ErroR](#) on Thu, 14 May 2009 14:41:57 GMT
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madrackz wrote on Thu, 14 May 2009 17:27Good that he dont release all stuff. Peoples shoould
create own stuff / own ideas.
and share them, then what's the point of doing it if u only show off

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [mrÃ£Ã§Ã·z](#) on Thu, 14 May 2009 14:48:21 GMT
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To give peoples new ideas and inspirating them.

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [mrÃ£Ã§Ã·z](#) on Thu, 14 May 2009 16:37:07 GMT
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I think i dont release my new Nod Refinery,

Toggle Spoiler

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [LiL KiLLa](#) on Thu, 14 May 2009 17:57:29 GMT
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madrackz wrote on Thu, 14 May 2009 18:37: I think I don't release my new Nod Refinery,

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that's actually nice

but give the ref some better textures :/

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [LR01](#) on Thu, 14 May 2009 18:31:31 GMT
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I just remembered a very old quote, something about people keeping everything for themselves in the ren community, killing it.
What was it again, acutely?

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [u6795](#) on Thu, 14 May 2009 18:42:55 GMT
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LR01 wrote on Thu, 14 May 2009 14:31: I just remembered a very old quote, something about people keeping everything for themselves in the ren community, killing it.
What was it again, acutely?
Something about the Renegade Community revolving around having something awesome so you're on top of the mountain, and then not sharing it with anyone else.

Basically, a couple people in this thread are being enormous cocks.

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [slosha](#) on Fri, 15 May 2009 01:03:38 GMT
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I just wish people wouldn't show off their stuff here. A lot of us just don't want to see it if you are going to be a dick on purpose.

u6795 wrote on Thu, 14 May 2009 13:42LR01 wrote on Thu, 14 May 2009 14:31I just remembered a very old quote, something whit people keeping everything for themselves in the ren community, killing it.

What was it again acutely?

Something about the Renegade Community revolving around having something awesome so you're on top of the mountain, and then not sharing it with anyone else.

Basically, a couple people in this thread are being enormous cocks.

I'm right there with you, *cough*madracks*cough*

Subject: Re: Scrin's GDI Infantry Barracks

Posted by [Scrin](#) on Fri, 15 May 2009 05:06:30 GMT

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cant find the animated one...

Subject: Re: Scrin's GDI Infantry Barracks

Posted by [Di3HardNL](#) on Fri, 15 May 2009 08:38:01 GMT

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Niko "The Lay" wrote on Fri, 15 May 2009 00:06cant find the animated one...

You want to have a animated flag for your barracks? you can add them in LE

Nice barracks by the way, really your style

Madrackz your refinery looks awesome to I see you use some kind of black shader effect now? quite nice

Subject: Re: Scrin's GDI Infantry Barracks

Posted by [Scrin](#) on Fri, 15 May 2009 10:02:01 GMT

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Di3HardNL wrote on Fri, 15 May 2009 18:38Niko "The Lay" wrote on Fri, 15 May 2009 00:06cant find the animated one...

You want to have a animated flag for your barracks? you can add them in LE

Nice barracks by the way, really your style

Madrackz your refinery looks awesome to I see you use some kind of black shader effect now?
quite nice
i know m8, i talked about that Tib Dawn's bar animated image (gif)

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [Xena](#) on Fri, 15 May 2009 10:16:01 GMT
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way too shiny o.O

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [Reaver11](#) on Fri, 15 May 2009 11:36:07 GMT
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Seems some people arent really paying attention to the mod release forum to bad for you.

<http://www.renegadeforums.com/index.php?t=msg&th=33250&start=0&rid=2> 2503

Since I dont know what some of you are talking about but Scrin is releasing stuff. So I dont know not why you guys keep bringing it up? Its asif you guys dont want to see that stuff to be released.....

Subject: Re: Scrin's GDI Infantry Barracks
Posted by [The Party](#) on Fri, 15 May 2009 15:25:11 GMT
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All Scrin knows how to do is add shine effects to things. <.<
