
Subject: Ren Crashing When Loading Custom Maps
Posted by [_SSnipe_](#) on Tue, 12 May 2009 00:25:11 GMT
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Online the westwood maps load fine, but when i try to play online and join a server where the maps are custom maps or the single player maps the loading bar stops somewhere and game just disappears

any ideas?

windows vista home premium
scripts 3.4.4
custom skins hud model replacements

Subject: Re: Ren Crashing When Loading Custom Maps
Posted by [Goztow](#) on Tue, 12 May 2009 06:42:09 GMT
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Quote:custom skins hud model replacements
Probably this...

Subject: Re: Ren Crashing When Loading Custom Maps
Posted by [_SSnipe_](#) on Tue, 12 May 2009 23:55:41 GMT
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Goztow wrote on Mon, 11 May 2009 23:42Quote:custom skins hud model replacements
Probably this...

You know whats really really wierd, I removed all skins and model replacements and moved them to a new folder...and i tried 5 times to join online and each time no game showed up in listings and soon as i put skins back..then the games showed back up...

and im sure there was right
i got all w3d,dds,ini (for hud i read each name) ahhh every txt and every .wav or what ever for sound replacements

so what is up with this?
