Subject: Duke Nukem Never

Posted by terminator 101 on Thu, 07 May 2009 20:40:04 GMT

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Quote: Duke Nukem developer goes bust

Veteran games developer 3D Realms has closed down because of a lack of funds.

Founded in 1987, the firm popularised the concept of shareware gaming and published the seminal Duke Nukem and Wolfenstein 3D first-person shooters.

The company was working on a follow-up title, Duke Nukem Forever, which after being in development for 12 years has become the object of industry derision.

Publisher Take-Two says it will no longer fund development of the game but retains rights to the title.

"We can confirm that our relationship with 3D Realms for Duke Nukem Forever was a publishing arrangement, which did not include ongoing funds for development of the title," said Take-Two's Alan Lewis in a statement.

There has been no official comment from 3D Realms, other than a forum posting from the company's webmaster, Joe Siegler, who said: "It's not a marketing thing. It's true. I have nothing further to say at this time."

Other companies with links to 3D Realms or the Duke Nukem series were quick to distance themselves.

In a posting on Twitter, Apogee Software said it was "officially not affected by the situation at 3DRealms".

"Development of the Duke Nukem Trilogy is continuing as planned and further announcements about upcoming games will be made in the near future," the statement added.

Guardian newspaper games writer Steve Boxer said it was astonishing 3D Realms had not finished the game after more than a decade of development.

"It would have been nice to see another Duke Nukem game, but given they had more than 12 years it's just incompetence of the highest order.

"3D Realms made some great games in the past, but they got overtaken by the 21st Century.

"Sadly, Duke Nukem Forever was the most aptly named title in the history of games. Now, it's just Duke Nukem Never."

Source: BBC News

I guess it is over. How can a publisher let a game be in development for so long is strange.

If the publisher was EA, we would probably see the full(and unfinished) game no later than 1999 or never hear about it again.

Subject: Re: Duke Nukem Never

Posted by BlueThen on Thu, 07 May 2009 21:01:12 GMT

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You know how it's going to turn out. People are going to forget about it, then 3 years later, they'll pick up with the "developing" again.

Subject: Re: Duke Nukem Never

Posted by terminator 101 on Thu, 07 May 2009 21:08:57 GMT

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Well, the guestion would then remain: Who will be "developing" it?

Subject: Re: Duke Nukem Never

on Thu, 07 May 2009 21:09:46 GMT Posted by mrA£A§A·z

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EΑ

Subject: Re: Duke Nukem Never

Posted by Canadacdn on Thu, 07 May 2009 22:47:48 GMT

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Is this the punchline to a 12 year long joke?

Subject: Re: Duke Nukem Never

Posted by Muad Dib15 on Thu, 07 May 2009 22:48:23 GMT

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mad: prolly

Can: prolly

Subject: Re: Duke Nukem Never

Posted by nikki6ixx on Fri, 08 May 2009 01:52:52 GMT

Even though the franchise is likely gone, Duke will still forever be King.

Subject: Re: Duke Nukem Never

Posted by N1warhead on Fri, 08 May 2009 03:25:42 GMT

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HDN HDN HDN (HEIL DUKE NUKEM)

Duke nukem games were my fav games as a child, still are actually.

I hope the DN3D still plays on Xbox Live =(.

Because I know 3D realms had the power to change the rotation list for laddered games.

They ran out of money because they not made any new products, they (if they really were making it) we're tryin to hard to make it perfect. No game takes that long unless they are uneducated with modern gaming creation.

But yeah, LONG LIVE DUKE NUKEM TILL I DIE! I still play his games today.

Subject: Re: Duke Nukem Never

Posted by Goztow on Fri, 08 May 2009 06:41:18 GMT

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Duke's still da man!

Subject: Re: Duke Nukem Never

Posted by terminator 101 on Mon, 11 May 2009 15:55:25 GMT

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Check out some leaked Duke Nukem Forever Gameplay

It does not look too bad, even though that animation where duke gets up slowly would probably get annoying quickly.

Subject: Re: Duke Nukem Never

on Mon, 11 May 2009 15:59:23 GMT Posted by mrA£A§A·z

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Quote:It's time to kick ass and for Bubblegum?"

Subject: Re: Duke Nukem Never

Posted by Lone0001 on Tue, 12 May 2009 21:02:36 GMT

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Here's a good article: http://duke.a-13.net/

Also, here's a comic: Toggle Spoiler

Subject: Re: Duke Nukem Never

Posted by Lone 0001 on Mon, 18 May 2009 22:32:19 GMT

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http://www.appscout.com/2009/05/duke\_nukem\_might\_live\_take-two.php

Another comic

Toggle Spoiler

Subject: Re: Duke Nukem Never

Posted by R315r4z0r on Mon, 18 May 2009 23:36:01 GMT

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You guys are totally misinformed.

- 1. 3D Realms is not closing.
- 2. DNF is not canceled, but the dev team was fired. 3DR is just restaffing the project.

http://pc.ign.com/articles/984/984145p1.html

Subject: Re: Duke Nukem Never

Posted by Lone0001 on Tue, 19 May 2009 00:34:37 GMT

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Apparently before the announcement that Duke Nukem Forever was canceled the domain names "saveduke.com" and "savedukenukem.com" were registered, saveduke.com is basically just an image of a nuclear explosion that says: "Duke needs your help." with a timer at the bottom, savedukenumkem.com seems to be just a news site with a forum.

Subject: Re: Duke Nukem Never Posted by terminator 101 on Tue, 19 May 2009 01:14:29 GMT View Forum Message <> Reply to Message

R315r4z0r wrote on Mon, 18 May 2009 19:36You guys are totally misinformed.

1. 3D Realms is not closing.

2. DNF is not canceled, but the dev team was fired. 3DR is just restaffing the project.

http://pc.ign.com/articles/984/984145p1.html Yeah I red about that today.

I made thread about article that was published on that day, and did not know that it was false.

Subject: Re: Duke Nukem Never

Posted by BlueThen on Tue, 19 May 2009 01:19:43 GMT

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Shameless advertising if you ask me.

Subject: Re: Duke Nukem Never

Posted by Muad Dib15 on Tue, 19 May 2009 01:24:45 GMT

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That voice is extremely annoying.