
Subject: [skin]apc
Posted by [kill](#) on Thu, 07 May 2009 04:55:45 GMT
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File Attachments

1) [v_gdi_apc.dds](#), downloaded 127 times

Subject: Re: apc
Posted by [ArtyWh0re](#) on Thu, 07 May 2009 09:19:56 GMT
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Looks cool. Good job
The detail for the for the actual APC is a bit too faded but still GJ.

Subject: Re: apc
Posted by [Reaver11](#) on Thu, 07 May 2009 09:38:40 GMT
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I really like it, nice job.

Subject: Re: apc
Posted by [-Xv-](#) on Thu, 07 May 2009 09:42:30 GMT
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Nice, ill try it.

offtopic; Hmm I'll ask this again, is that HUD modeled after G-Police?

Subject: Re: apc
Posted by [Gohax](#) on Thu, 07 May 2009 10:36:53 GMT
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Sorta reminds me of the halo a bit. Not my style, still nice

The apc texture is a bit too transparent; you can see the default texture underneath. Still nice, just that's a bit off.

Subject: Re: apc
Posted by [ErroR](#) on Thu, 07 May 2009 11:27:26 GMT
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Gohax wrote on Thu, 07 May 2009 13:36Sorta reminds me of the halo a bit. Not my style, still nice

The apc texture is a bit too transparent; you can see the default texture underneath. Still nice, just that's a bit off.
that's the point keeping detail

Subject: Re: apc
Posted by [DutchNeon](#) on Thu, 07 May 2009 13:59:32 GMT
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ErroR wrote on Thu, 07 May 2009 13:27Gohax wrote on Thu, 07 May 2009 13:36Sorta reminds me of the halo a bit. Not my style, still nice

The apc texture is a bit too transparent; you can see the default texture underneath. Still nice, just that's a bit off.
that's the point keeping detail

You can keep the detail without having the yellow APC still slightly being visible. Afaik this can be done by changing the stock skin layer to a grayscale layer.

Then, make the new skin layer blend with the grayscale layer.

Subject: Re: [skin]apc
Posted by [Tupolev TU-95 Bear](#) on Thu, 07 May 2009 16:22:11 GMT
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nice job

and where did u get that refinery skin

Subject: Re: [skin]apc
Posted by [mrŁŁŠÄ-z](#) on Thu, 07 May 2009 16:39:34 GMT
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My one:

Subject: Re: [skin]apc
Posted by [DutchNeon](#) on Thu, 07 May 2009 17:30:23 GMT
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Ugly Bloom + Reaver released his Beta HUD?

Edit: Missing AA too

Subject: Re: [skin]apc
Posted by [mrÄ&Ä\\$Ä-z](#) on Thu, 07 May 2009 17:36:41 GMT
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Who talked about the bloom?

Subject: Re: [skin]apc
Posted by [Tupolev TU-95 Bear](#) on Thu, 07 May 2009 18:38:14 GMT
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hmm i want that beta hud

Subject: Re: [skin]apc
Posted by [Reaver11](#) on Thu, 07 May 2009 18:42:19 GMT
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DutchNeon wrote on Thu, 07 May 2009 12:30Ugly Bloom + Reaver released his Beta HUD?

Edit: Missing AA too

Nope it isn't my HUD Scrin made it for me some while ago. It is his work to whoever or wherever he sends it is his choice.

Subject: Re: [skin]apc
Posted by [mrÄ&Ä\\$Ä-z](#) on Thu, 07 May 2009 18:43:24 GMT
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Its Renforums fault taht he didnt release it, lol because some kids trying to be cool by flaming him

Subject: Re: [skin]apc
Posted by [u6795](#) on Thu, 07 May 2009 19:24:53 GMT

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I like how you guys talk about HUDS like they're some kind of valuable object that only cool people get. Like it matters.

Subject: Re: [skin]apc
Posted by [Di3HardNL](#) on Thu, 07 May 2009 20:26:28 GMT
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Nice vehicle skins madrack

kill also good job on yours, I know you just started skinning since a couple of days. Keep it up

Subject: Re: apc
Posted by [kill](#) on Thu, 07 May 2009 22:43:56 GMT
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-Xv- wrote on Thu, 07 May 2009 04:42Nice, ill try it.

offtopic; Hmm I'll ask this again, is that HUD modeled after G-Police?

thx for the replys guys and no its not modeled after g-police

Subject: Re: [skin]apc
Posted by [slosha](#) on Thu, 07 May 2009 23:47:23 GMT
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madrackz wrote on Thu, 07 May 2009 11:39My one:

Toggle Spoiler

dude.. do u think we are stupid? u obviously photoshop that.. notice how the player info in the top right corner is covered by ur so-called bloom.

Subject: Re: [skin]apc
Posted by [DutchNeon](#) on Thu, 07 May 2009 23:59:20 GMT
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2GLOCK9S wrote on Fri, 08 May 2009 01:47madrackz wrote on Thu, 07 May 2009 11:39My one:

Toggle Spoiler

dude.. do u think we are stupid? u obviously photoshop that.. notice how the player info in the top right corner is covered by ur so-called bloom.

It's not photoshopped

Afaik that bloom effect is created with an overlay effect in Renegade, resulting in everything getting "bloomed" (menus etc too).

Subject: Re: [skin]apc
Posted by [Di3HardNL](#) on Fri, 08 May 2009 07:19:20 GMT
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2glocks you should know by now that the bloom really exists.
madrackz also showed video's and me and scrin also have bloom.

Subject: Re: [skin]apc
Posted by [Scrin](#) on Fri, 08 May 2009 07:28:55 GMT
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Di3HardNL wrote on Fri, 08 May 2009 02:192glocks you should know by now that the bloom really exists.
madrackz also showed video's and me and scrin also have bloom.

Subject: Re: [skin]apc
Posted by [LiL KiLLa](#) on Fri, 08 May 2009 12:02:09 GMT
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Niko "The Lay" wrote on Fri, 08 May 2009 09:28Di3HardNL wrote on Fri, 08 May 2009 02:192glocks you should know by now that the bloom really exists.
madrackz also showed video's and me and scrin also have bloom.

Niko "The Lay" Writing new topic in Mod Release Forum

Subject: Re: [skin]apc
Posted by [Scrin](#) on Fri, 08 May 2009 12:28:15 GMT
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RUSSAKii_NA_WSEGDA wrote on Fri, 08 May 2009 07:02Niko "The Lay" wrote on Fri, 08 May 2009 09:28Di3HardNL wrote on Fri, 08 May 2009 02:192glocks you should know by now that the

bloom really exists.
madrackz also showed video's and me and scrin also have bloom.

Niko "The Lay" Writing new topic in Mod Release Forum
LOOOL!!!

Subject: Re: [skin]apc
Posted by [mr£\\$Å-z](#) on Fri, 08 May 2009 12:47:28 GMT
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2GLOCK9S wrote on Fri, 08 May 2009 01:47madrackz wrote on Thu, 07 May 2009 11:39My one:

Toggle Spoiler

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like i said you are a fucking idiot!

WATCH MY FUCKING VIDEO

Oh yeah, trying to get my .DLL work with .ini's like ENB has, anyone here know a good tut?

Subject: Re: [skin]apc
Posted by [slosha](#) on Fri, 08 May 2009 23:12:32 GMT
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ahh i didn't know there was that kind of bloom

madrackz wrote on Fri, 08 May 2009 07:472GLOCK9S wrote on Fri, 08 May 2009 01:47madrackz wrote on Thu, 07 May 2009 11:39My one:

Toggle Spoiler

dude.. do u think we are stupid? u obviously photoshop that.. notice how the player info in the top right corner is covered by ur so-called bloom.
like i said you are a fucking idiot!

WATCH MY FUCKING VIDEO

Oh yeah, trying to get my .DLL work with .ini's like ENB has, anyone here know a good tut?
gettin jumpy, gotta calm down.. it looks like shit anyways.. its way to damn bright.

Subject: Re: [skin]apc
Posted by [mr£\\$Ä-z](#) on Sat, 09 May 2009 09:06:32 GMT
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Said many times i did low it down like you see on my Skin Picture haha
