
Subject: SBH, why everyone hates them
Posted by [ArtyWh0re](#) on Wed, 29 Apr 2009 00:55:51 GMT
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The SBH is one of the most popular units in Renegade. However many people hate them. Why is this? Discuss.

Subject: Re: SBH, why everyone hates them
Posted by [AngelFaN](#) on Wed, 29 Apr 2009 01:03:05 GMT
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Even though they're really good.
They just get annoying when you have
some noobs on your team waiting for
someone to get out of their tank
so you can steal it, it really wastes
time when you can be doing something better

Subject: Re: SBH, why everyone hates them
Posted by [Slave](#) on Wed, 29 Apr 2009 01:05:20 GMT
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Because sometimes your team mates will ignore the fact that they have a good all-round weapon,
and just hide while you do all the work.

However, when properly balancing firepower and stealth, they kick ass.

/thread

Subject: Re: SBH, why everyone hates them
Posted by [R315r4z0r](#) on Wed, 29 Apr 2009 01:25:34 GMT
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Because too many people use them.

The average SBH player on Nod is basically 1 less player on that team.

So in a 10 vs 10 game, where 5 people are SBHs, its more like 10 vs 5.

Subject: Re: SBH, why everyone hates them
Posted by [slosha](#) on Wed, 29 Apr 2009 01:55:14 GMT
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because everyone else doesn't like it.. if some1 finds out ur using a sbh on gdi, they call you n00b and think they're kool

Subject: Re: SBH, why everyone hates them

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 29 Apr 2009 02:32:41 GMT

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m00nLiTe wrote on Tue, 28 April 2009 20:55The SBH is one of the most popular units in Renegade. However many people hate them. Why is this? Discuss.

On a map like Field or Under, usually a third of the Nod team is running around with SBHs. Most people just stand around with them and do nothing, in hopes that they could steal an enemy vehicle. In the rare occasion where they do steal a tank, they usually get it blown up or just have it locked in the base.

SBHs can deal a lot of damage if they were actually used in opportune moments, but most people don't do that.

Subject: Re: SBH, why everyone hates them

Posted by [zeratul](#) on Wed, 29 Apr 2009 02:46:46 GMT

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Heres your explanation:

For me every unit i am best at is always the unit i am worst at fighting agained this is with every game i have ever played.

therefor i am comeplete awesomeness when it comes to the SBH but hate them because they keep jacking my fucking mammoth tanks and i wish to kill them all. That is why I FUCKING HATE THEM and love them at the same time. (HOWS THAT FOR A LONG ASS EXPLANATION BITCH)

Subject: Re: SBH, why everyone hates them

Posted by [Jamie or NuneGa](#) on Wed, 29 Apr 2009 03:49:04 GMT

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i love sbh's most powerful unit in the game if used right.

They should cost more though

Subject: Re: SBH, why everyone hates them

Posted by [Goztow](#) on Wed, 29 Apr 2009 06:22:58 GMT

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Like a few said above: most people use it incorrectly / at bad timing. A bit like mammoth tanks.

Subject: Re: SBH, why everyone hates them
Posted by [Boofst0rm](#) on Wed, 29 Apr 2009 06:40:32 GMT
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because there scary when they pop outa nowere and you poop your pants

Subject: Re: SBH, why everyone hates them
Posted by [_SSnipe_](#) on Wed, 29 Apr 2009 06:42:17 GMT
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- 1)75% of the team are them
- 2)the dont do anything excpet wait to steal tanks
- 3)the weapon whore but dont use the weapons
- 4)they only attack when your about to die and say how much you suck and call you a noob
- 5)they act like they the shit
- 6)they get snipers and whore
- 7)they refill every damn - 2 hp

shell I go on?

Subject: Re: SBH, why everyone hates them
Posted by [danpaul88](#) on Wed, 29 Apr 2009 07:53:10 GMT
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I use the SBH more as a general purpose unit, although I tend to buy the LCG instead where possible. If I had between 400 and 449 credits and needed a good all round weapon immediatly (ie: to defend against an attack on the base), SBH would be my choice.

That said, some players buying an SBH will just sit around the base or field and kill steal or try to nab tanks while the enemy repairs them. While it is possible to steal the occasional tank this way, sitting around waiting for the opportunity is stupid, and its players doing moronic things like this that people hate.

Unfortunately, because of those morons there is now a stigma attached to using the SBH because the vast majority of people buying them are not going to do anything useful with it.

Subject: Re: SBH, why everyone hates them
Posted by [ErroR](#) on Wed, 29 Apr 2009 12:05:39 GMT
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R315r4z0r wrote on Wed, 29 April 2009 04:25: Because too many people use them.

The average SBH player on Nod is basically 1 less player on that team.

So in a 10 vs 10 game, where 5 people are SBHs, its more like 10 vs 5.

oh, yeah, imagine all the sbhs supporting a stank and shooting enemy tank. There would be massive firepower

Subject: Re: SBH, why everyone hates them

Posted by [DarkKnight](#) on Wed, 29 Apr 2009 13:22:55 GMT

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I love the SBH's who tell the team to get down the base defenses so they can go in and nuke em. When instead they could go get a tank and help take out the base defenses then go be an SBH

And if you get your tank stolen by an SBH, perhaps your getting out of your tank some place you shouldn't be. Its very rare an SBH steals my vehicle.

Subject: Re: SBH, why everyone hates them

Posted by [Goztow](#) on Wed, 29 Apr 2009 13:29:27 GMT

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Overall it's often better to take the chance of getting your tank stolen one time out of 25, then to not repair at all in the field. The key is to make small repairs, so they don't get too much time to steal your tank and you stay in the green .

Subject: Re: SBH, why everyone hates them

Posted by [Dover](#) on Wed, 29 Apr 2009 13:42:40 GMT

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Goztow wrote on Wed, 29 April 2009 06:29: Overall it's often better to take the chance of getting your tank stolen one time out of 25, then to not repair at all in the field. The key is to make small repairs, so they don't get too much time to steal your tank and you stay in the green .

Or to booby-trap your tank. Any unit that can repair can also use remote C4, and triggering your trap is as simple as hitting enter and right clicking. Most vehicles that require frequent repairs (Orcas/apaches/MRLS/Artillery) only need 2 C4 anyway. They can steal your tank, but in the end all they manage to do is give themselves away and give you points (In some high-income maps like Complex and Islands, the points are worth much more than credits used to buy the tank anyway)

Subject: Re: SBH, why everyone hates them

Posted by [futura83](#) on Wed, 29 Apr 2009 13:56:43 GMT

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Dover wrote on Wed, 29 April 2009 14:42Goztow wrote on Wed, 29 April 2009 06:29Overall it's often better to take the chance of getting your tank stolen one time out of 25, then to not repair at all in the field. The key is to make small repairs, so they don't get too much time to steal your tank and you stay in the green .

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Yeah, but then you are using up part of the mine limit.

Subject: Re: SBH, why everyone hates them

Posted by [Dover](#) on Wed, 29 Apr 2009 14:21:14 GMT

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insert_name_here wrote on Wed, 29 April 2009 06:56Dover wrote on Wed, 29 April 2009 14:42Goztow wrote on Wed, 29 April 2009 06:29Overall it's often better to take the chance of getting your tank stolen one time out of 25, then to not repair at all in the field. The key is to make small repairs, so they don't get too much time to steal your tank and you stay in the green .

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Yeah, but then you are using up part of the mine limit.

Correct me if I'm wrong, but isn't there a separate limit for proximity C4 and remote C4?

And anyway, both the maps I mentioned have only 3 buildings and relatively tight entrances, making mines less of an issue than on, let's say City_Flying, or Volcano.

Subject: Re: SBH, why everyone hates them
Posted by [Goztow](#) on Wed, 29 Apr 2009 14:27:56 GMT
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There is, but not standard. Only on servers that have modified the mine limit to have a separate one for remotes and proxies. In standard ren, the remote and proxy mine limit is 30 all together.

Subject: Re: SBH, why everyone hates them
Posted by [The Party](#) on Wed, 29 Apr 2009 15:01:51 GMT
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Goztow wrote on Wed, 29 April 2009 01:22 Like a few said above: most people use it incorrectly / at bad timing. A bit like mammoth tanks.

Agreed.

Subject: Re: SBH, why everyone hates them
Posted by [Prulez](#) on Wed, 29 Apr 2009 15:09:58 GMT
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If used correctly, the SBH is great. If there's a stalemate on Walls Flying, or Nod's being assaulted heavily, I usually grab a SBH and nuke one of GDI's buildings. I succeed around 8 out of 10 times.

Though, 75% of the people with a SBH are like HAY I R KOOL I R INVIZIBAL
L!OLOLO!L!O!!1o11o!

Subject: Re: SBH, why everyone hates them
Posted by [Jamie or NuneGa](#) on Wed, 29 Apr 2009 15:41:36 GMT
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Goztow wrote on Wed, 29 April 2009 14:29 Overall it's often better to take the chance of getting your tank stolen one time out of 25, then to not repair at all in the field. The key is to make small repairs, so they don't get too much time to steal your tank and you stay in the green .

always repair over dying, lose the tank if you don't so why not just risk it for biscuit + sexy speakers + sound effects turned up to max and you can hear that sbh running to your tank lololol

Subject: Re: SBH, why everyone hates them
Posted by [luv2pb](#) on Wed, 29 Apr 2009 18:35:19 GMT
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I don't hate them at all.

Subject: Re: SBH, why everyone hates them
Posted by [DAUGHTER DIVER](#) on Wed, 29 Apr 2009 20:40:26 GMT
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sbh suck
sbh have low fire power
in close combat they can't fight shotgun soldier

Subject: Re: SBH, why everyone hates them
Posted by [Lone0001](#) on Wed, 29 Apr 2009 22:11:35 GMT
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You are quite wrong, SBHs are fairly useful against soldiers and vehicles imo, you just have to know how to use them and no that does not mean going around all game looking for something do steal, that is not how you use them.

Subject: Re: SBH, why everyone hates them
Posted by [R315r4z0r](#) on Thu, 30 Apr 2009 01:25:31 GMT
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Two correct ways to use a SBH:

1: Your team has only one SBH in play. You should safely be able to increase the amount of SBHs if you follow a ratio such as 1 SBH per 6-7 players.

2: You use your SBH as if he wasn't invisible. (Or at least use the invisibility to your advantage and then attack, instead of hiding the entire time)

Also, I thought of another reason to hate SBHs, because of the people who ridicule the rest of the team because they lost a structure, when in reality they were just standing around hiding as a SBH.

Subject: Re: SBH, why everyone hates them
Posted by [danpaul88](#) on Thu, 30 Apr 2009 08:13:06 GMT
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Not forgetting the ones who immediatly go into hiding because the HON was killed, scream and curse at the team for losing the HON while they were standing watching, avoiding getting involved lest they lose a hitpoint.

They then proceed to spend the rest of the time hiding so they don't get killed, claiming to be helping the team by making sure they still have some decent infantry, neglecting to realise that any infantry is useless if they are cowering in a corner avoiding any action.

Subject: Re: SBH, why everyone hates them
Posted by [DAUGHTER DIVER](#) on Thu, 30 Apr 2009 15:42:06 GMT
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both have full hp
sbh can fight shotgun soldier in close combat?

Subject: Re: SBH, why everyone hates them
Posted by [Canadacdn](#) on Thu, 30 Apr 2009 19:29:44 GMT
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Unskilled players with too much money often think they're a one man army and try to SBH nuke GDI's buildings, failing multiple times and giving GDI a massive amount of points.

Subject: Re: SBH, why everyone hates them
Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 01 May 2009 02:17:02 GMT
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I guess it kind of balances itself out. I remember when Renegade had first come out, people complained that Nod had a stealth infantry and that Gunner did not balance with that. Little did they know that most people who would use the SBH in the future are just wasted space.

I remember me and Havoc89 were playing with SBHs a few weeks ago, and we had actually taken out countless Medium Tanks, MRLS', and Mammoth Tanks with just the two of us. I said to him, now just imagine if the SBHs that just stand around and do nothing actually fired at tanks. Anything would be better than what they do now.

Subject: Re: SBH, why everyone hates them
Posted by [DarkKnight](#) on Fri, 01 May 2009 12:38:35 GMT
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i love the sbh that stands around watching you die just so they can have your gun

Subject: Re: SBH, why everyone hates them
Posted by [ErroR](#) on Fri, 01 May 2009 13:07:38 GMT
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Darkknight wrote on Fri, 01 May 2009 15:38i love the sbh that stands around watching you die just so they can have your gun
most of the time, he waits for u to damage him enuff then shoot, or just take his fire opon you.
Where i play(ed)

Subject: Re: SBH, why everyone hates them
Posted by [futura83](#) on Fri, 01 May 2009 15:28:47 GMT
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ErroR wrote on Fri, 01 May 2009 14:07Darkknight wrote on Fri, 01 May 2009 15:38i love the sbh that stands around watching you die just so they can have your gun most of the time, he waits for u to damage him enuff then shoot, or just take his fire opon you. Where i play(ed)

i think the person you quoted meant the SBH waited for a team mate to die instead of helping so the SBH could have his gun.

Subject: Re: SBH, why everyone hates them
Posted by [ErroR](#) on Fri, 01 May 2009 15:38:02 GMT
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i mean the sbh waits

Subject: Re: SBH, why everyone hates them
Posted by [Jamie or NuneGa](#) on Fri, 01 May 2009 21:13:34 GMT
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DAUGHTER DIVER wrote on Thu, 30 April 2009 16:42both have full hp
sbh can fight shotgun soldier in close combat?

5 hs and shotty dead. Wait for shotty to straight line and you get 4 hs instantly then you have to hit shotty 4 times... its not hard

Subject: Re: SBH, why everyone hates them
Posted by [nikki6ixx](#) on Fri, 01 May 2009 21:27:43 GMT
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Nune wrote on Fri, 01 May 2009 16:13DAUGHTER DIVER wrote on Thu, 30 April 2009 16:42both have full hp
sbh can fight shotgun soldier in close combat?

5 hs and shotty dead. Wait for shotty to straight line and you get 4 hs instantly then you have to hit shotty 4 times... its not hard

And then you get to pick up the shotgun. SBH's with shotguns are incredibly deadly.

Subject: Re: SBH, why everyone hates them
Posted by [DAUGHTER DIVER](#) on Sat, 02 May 2009 04:07:46 GMT
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Kix wrote on Fri, 01 May 2009 16:27Nune wrote on Fri, 01 May 2009 16:13DAUGHTER DIVER wrote on Thu, 30 April 2009 16:42both have full hp
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And then you get to pick up the shotgun. SBH's with shotguns are incredibly deadly.
soldier never see sbh?

Subject: Re: SBH, why everyone hates them
Posted by [Dover](#) on Sat, 02 May 2009 07:42:55 GMT
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DAUGHTER DIVER wrote on Fri, 01 May 2009 21:07Kix wrote on Fri, 01 May 2009 16:27Nune wrote on Fri, 01 May 2009 16:13DAUGHTER DIVER wrote on Thu, 30 April 2009 16:42both have full hp
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And then you get to pick up the shotgun. SBH's with shotguns are incredibly deadly.
soldier never see sbh?

Well, not to point out the obvious, but that's the main selling point behind the Stealth Black Hand -- It's stealth.

Subject: Re: SBH, why everyone hates them
Posted by [RTsa](#) on Sat, 02 May 2009 08:12:45 GMT
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With the average pings people have + reaction time means that you'll get 4 shots off before the shotgunner even notices anything.

I'd rather use my pistol as then the enemy reaction time is slightly higher + headshots do more damage.

Of course, that really only works when the enemy is stupid and just runs in a straight line when he feels he's "safe".

Subject: Re: SBH, why everyone hates them
Posted by [DAUGHTER DIVER](#) on Sat, 02 May 2009 08:50:38 GMT
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Dover wrote on Sat, 02 May 2009 02:42DAUGHTER DIVER wrote on Fri, 01 May 2009 21:07Kix wrote on Fri, 01 May 2009 16:27Nune wrote on Fri, 01 May 2009 16:13DAUGHTER DIVER wrote on Thu, 30 April 2009 16:42both have full hp
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And then you get to pick up the shotgun. SBH's with shotguns are incredibly deadly. soldier never see sbh?

Well, not to point out the obvious, but that's the main selling point behind the Stealth Black Hand -- It's stealth.

i understand but i think if sbh have ramjet it will deadly more than shotgun

Subject: Re: SBH, why everyone hates them
Posted by [ErroR](#) on Sat, 02 May 2009 10:46:42 GMT
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if sbh has ramjet, then it sucks, one shot and all of the ppl who saw the shot start shooting him, 500 sniper rifle ftw. Anyway shbs and stanks are actually easy to see, besides under, cuz it's white

Subject: Re: SBH, why everyone hates them
Posted by [GEORGE ZIMMER](#) on Sat, 02 May 2009 12:01:07 GMT
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The SBH is pretty much like the Spy in Team Fortress 2. They're great, but holy shit alot of people use them wrong. On top of this, the entire team being them does NOT help. Just because you can stealth doesn't mean you're 100 invisible.

As said, 1 or 2 per team is all you should have. In SOME cases it can be appropriate to have 3 or 4 (Nuke SBH rush), but it's not too often this happens.

Still, they ARE a great unit, they just have a bad reputation because they get used badly by alot of people.

Subject: Re: SBH, why everyone hates them
Posted by [Starbuzz](#) on Sat, 02 May 2009 12:08:31 GMT
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(NE)Fobby(GEN) wrote on Thu, 30 April 2009 21:17 I guess it kind of balances itself out. I remember when Renegade had first come out, people complained that Nod had a stealth infantry and that Gunner did not balance with that. Little did they know that most people who would use the SBH in the future are just wasted space.

I remember me and Havoc89 were playing with SBHs a few weeks ago, and we had actually taken out countless Medium Tanks, MRLS', and Mammoth Tanks with just the two of us. I said to him, now just imagine if the SBHs that just stand around and do nothing actually fired at tanks. Anything would be better than what they do now.

I remember around two years ago there were a lot of players who would buy SBH and hunt in packs on maps like City_Flying. I rarely see that being done today.

Subject: Re: SBH, why everyone hates them
Posted by [DAUGHTER DIVER](#) on Sat, 02 May 2009 13:05:51 GMT
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ErroR wrote on Sat, 02 May 2009 05:46 if sbh has ramjet, then it sucks, one shot and all of the ppl who saw the shot start shooting him, 500 sniper rifle ftw. Anyway shbs and stanks are actually easy to see, besides under, cuz it's white ramjet it not 1000 sniper?

Subject: Re: SBH, why everyone hates them
Posted by [ErroR](#) on Sat, 02 May 2009 13:42:20 GMT
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ramjet is 1000 sniper, 1 shot and everyone turns to the direction where are you. But 500 sniper is stelhthier harder to find where the shot was fired from

Subject: Re: SBH, why everyone hates them
Posted by [DutchNeon](#) on Sat, 02 May 2009 14:27:51 GMT
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They call the Ramjet the 1k Sniper Rifle, because the characters which are buyable with them, cost 1000 credits.

The 500 Sniper Rifle refers to the Deadeye / Black Hand Sniper, which cost 500 credits.

Subject: Re: SBH, why everyone hates them
Posted by [ErroR](#) on Sat, 02 May 2009 14:43:56 GMT
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DutchNeon wrote on Sat, 02 May 2009 17:27 They call the Ramjet the 1k Sniper Rifle, because the characters which are buyable with them, cost 1000 credits.

The 500 Sniper Rifle refers to the Deadeye / Black Hand Sniper, which cost 500 credits.
oh, i see what he mean now

Subject: Re: SBH, why everyone hates them
Posted by [DAUGHTER DIVER](#) on Sun, 03 May 2009 06:35:00 GMT
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ErroR wrote on Sat, 02 May 2009 08:42 ramjet is 1000 sniper, 1 shot and everyone turns to the direction where are you. But 500 sniper is stelhier harder to find where the shot was fired from after you use ramjet wait a minute stealth will work again no one can see you now

Subject: Re: SBH, why everyone hates them
Posted by [Dover](#) on Sun, 03 May 2009 07:51:24 GMT
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Yeah...but you need to change positions, because people will be watching the area where the huge blue beam came from. Even the railgun is more discrete than the ramjet. Come to think of it, I'd rather have SBH+Railgun than SBH+Ramjet.

Subject: Re: SBH, why everyone hates them
Posted by [ErroR](#) on Sun, 03 May 2009 09:08:36 GMT
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Dover wrote on Sun, 03 May 2009 10:51 Yeah...but you need to change positions, because people will be watching the area where the huge blue beam came from. Even the railgun is more discrete than the ramjet. Come to think of it, I'd rather have SBH+Railgun than SBH+Ramjet.
Having a sbh + gunner rl is not less satisfying

Subject: Re: SBH, why everyone hates them
Posted by [ArtyWh0re](#) on Sun, 03 May 2009 14:15:39 GMT
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I think my 2 favorite combinations with SBH are the Rocket Launcher (always funny to HS with them) and the Laser Chain gun.

Subject: Re: SBH, why everyone hates them
Posted by [ErroR](#) on Sun, 03 May 2009 15:04:23 GMT

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m00nLiTe wrote on Sun, 03 May 2009 17:15I think my 2 favorite combinations with SBH are the Rocket Launcher (always funny to HS with them) and the Laser Chain gun. have to agree (especially gunner fastah flying rl and homing)

Subject: Re: SBH, why everyone hates them
Posted by [Mighty BOB!](#) on Tue, 19 May 2009 08:30:31 GMT
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Starbuck wrote on Sat, 02 May 2009 07:08I remember around two years ago there were a lot of players who would buy SBH and hunt in packs on maps like City_Flying. I rarely see that being done today.

I still see people do this on City and I really hate it. Oh yeah it is a good tactic and it is effective, but man I hate to be on the receiving end of a roving SBH gang.

When people go for Nuke or C4 rushes they're effectively not participating because as with tank theft, they have to wait for the right opportunity. Infiltration of the enemy base can take quite a bit of time with GDI patrolling.
