Subject: same question again about Level Editor Posted by JsxKeule on Sun, 26 Apr 2009 12:51:05 GMT

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how i can save maps in Level Editor i can export them as a mix file and use them offline but when i try to use them online my ren crashes heres the way i do it i save the .lvl file in the levels folder in the mod package folder then i save .pkg file in data and i rename (under for example) to C&C_Under2.mix then i asve the edited map as a mix file in data wth i make wrong any1 must know how save the maps

Subject: Re: same question again about Level Editor Posted by Reaver11 on Sun, 26 Apr 2009 12:54:39 GMT View Forum Message <> Reply to Message

You should save a map to a mix file like this -> http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=26

Subject: Re: same question again about Level Editor Posted by JsxKeule on Sun, 26 Apr 2009 13:25:06 GMT View Forum Message <> Reply to Message

nope wont work

Subject: Re: same question again about Level Editor Posted by JsxKeule on Mon, 27 Apr 2009 18:48:36 GMT

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come on any1 must know this here is jsut a poor guy who dont know how to save maps in LE 0.0

Subject: Re: same question again about Level Editor Posted by ErroR on Mon, 27 Apr 2009 18:54:05 GMT

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you cannot rename .pkg to .mix (it's what i understood u said)

Subject: Re: same question again about Level Editor Posted by JsxKeule on Mon, 27 Apr 2009 18:55:55 GMT

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i use jon wils LE and can export them as a mix file and offline it works

but when i try to play it online my ren crashes

File Attachments

1) under.JPG, downloaded 326 times

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Command and Conquer: Renegade Official Forums



Subject: Re: same question again about Level Editor Posted by The Party on Mon, 27 Apr 2009 19:00:52 GMT

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save it as C&C_lamo in LE then Export to mix as C&C_lamo.mix. However if you are trying to modify a map and then trying to play with it online then it will crash. Like you modified C&C_Under.mix and you saved to it and you tried to join a server to play with it. Because then you could be a big fat JACKASS cheater.

Subject: Re: same question again about Level Editor Posted by JsxKeule on Mon, 27 Apr 2009 19:06:53 GMT

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and whats with madrackz far cry imitation? i though he can play online with it

Subject: Re: same question again about Level Editor Posted by ErroR on Mon, 27 Apr 2009 19:16:58 GMT

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JsxKeule wrote on Mon, 27 April 2009 22:06and whats with madrackz far cry imitation? i thoguth he can play online with it indeed u can. take for example hex edit maps