Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 02:45:00 GMT

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I figured this tatic quite a while ago actually shame about the negative creds, you have to remebmer about FF though, -- Shaun--

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 04:14:00 GMT

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OMG

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 04:37:00 GMT

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The few times I have played with FF on, you dont get credits for repairing something that you damaged.

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 07:18:00 GMT View Forum Message <> Reply to Message

Dude! in most game the FF option is not on!

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 08:58:00 GMT View Forum Message <> Reply to Message

MI6 originally wrote: Dude! in most game the FF option is not on! Dude that is most correct....

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 08:58:00 GMT View Forum Message <> Reply to Message

welcome to the boards! but i have to disagree about earning money off of FF. even if it works, it's not playing fair, and like a few have posted, most games don't have FF on anyway...

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 12:20:00 GMT

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Well this is for you guys who dont give a flying fart about the points, and just care about the cash. trust me this works. i actually got 17500 credits this way.Rule Number 1: Earn 350 credits the "honest" way.Rule Number 2: Buy a Hotwire or Technician.Rule Number 3: Find a MCT close to a PT (IN YOUR OWN BASE)ule Number 4: Ready your Remote C4s Now comes the fun partStart C4ing the MCT. Remember: NO MORE THAN 3 charges at a time.Stand back.When it blows, Repair the MCT. Watch the sweet cash roll in!Your Score will probably go into the negatives, but who cares? You can get the more expensive units now. You can also do it with your team mates.

Also, accompany your team mates when they go to attack the enemy base. Heal your team mates often. If someone attacks you, take out your pistol and give it to them in the head. Now if u want points and kills, thats a different story. Save up about 1400. Buy a Sakura or Havoc and a Buggy or Humm Vee. Go to some high place, hide the car, and snipe everyone around. When you get low on ammo, get in the car and take the quickest route back to the base. Once again, hide the car, Now, enter a building, go to the PT and get a Refill. Then go snipe some more. The Vehicle isn't nessecary, but it helps to keep you alive on the way back to base. Also, try to stay hidden. dont use Sniper Vantage Points, use places no one else noticed. If you hit, then the dude u sniped wont know what killed him/her. if u miss, duck down, and hide behind a tree. if the guy starts shooting you, strafe left and right, or else get in your car and get the hell out of there, cause hes gonna tell his team mates about that spot.Thats all from me, ENJOY!!!

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 22:24:00 GMT

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hmm. well u dont like the ff cut how about the sniper stuff? thats helpful, but... hiding the vehicles hard

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 22:42:00 GMT

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it's a shame i can't blow up my own buildings....

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Sun, 14 Apr 2002 23:15:00 GMT View Forum Message <> Reply to Message

Taking a buggy or humvee and hiding it is not only impractical, because someone else (hopefully not the enemy) will take it, but also poor teamwork. With a limit of 8 vehicles per side, you have reduced your side's capabilities by 12.5\%. Actually, with you on the team, that's probably more

Subject: Hey all well im new so i thought id start off by telling u m Posted by Anonymous on Mon, 15 Apr 2002 01:47:00 GMT

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If you get negative points, wouldn't you be losing the points for your team? A lot of matches are decided by points at the end of the game, and if you keep going into negatives, wouldn't that hurt your team?