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Subject: comment to skin

Posted by [JsxKeule](#) on Sat, 25 Apr 2009 10:02:55 GMT

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like Zeratul i would like to ask how you like my new mammy skin  
and whether i should make a pack

here is it:

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### File Attachments

1) [mammy.JPG](#), downloaded 1177 times



SW



 81

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Subject: Re: comment to skin  
Posted by [Scrin](#) on Sat, 25 Apr 2009 10:08:37 GMT  
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JsxKeule wrote on Sat, 25 April 2009 05:02like Zeratul i would like to ask how you like my new mammy skin  
and whether i should make a pack

here is it:

ehh, looks cool, (my bloom will eat it!)

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Subject: Re: comment to skin  
Posted by [ErroR](#) on Sat, 25 Apr 2009 10:40:32 GMT  
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for start, it has 2 gdi logos, better edit the original logo, the there are no missles in at the missile launchers, but the rest is good

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Subject: Re: comment to skin  
Posted by [JsxKeule](#) on Sat, 25 Apr 2009 12:17:30 GMT  
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ErroR wrote on Sat, 25 April 2009 12:40for start, it has 2 gdi logos, better edit the original logo, the there are no missles in at the missile launchers, but the rest is good

here is it wih missiles;)

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### File Attachments

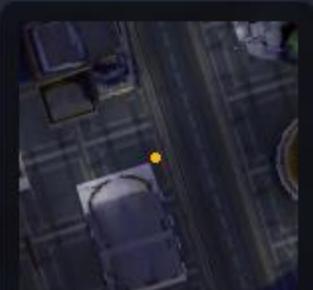
1) [mammy.JPG](#), downloaded 952 times

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? Mam

E



+ 200

● 100

Subject: Re: comment to skin  
Posted by [Gohax](#) on Sat, 25 Apr 2009 12:30:12 GMT  
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Looks pretty nice. I'd say add some textures to it. Maybe some dirt marks or something. Looking good so far

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Subject: Re: comment to skin  
Posted by [ErroR](#) on Sat, 25 Apr 2009 12:44:25 GMT  
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add some black around the missles to look like holes..

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Subject: Re: comment to skin  
Posted by [Tupolev TU-95 Bear](#) on Sat, 25 Apr 2009 12:57:39 GMT  
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i wonder if its possible to have a cnc 3 mammoth tank into renegade

as i seen loads of videos beta vehicles used ingame

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Subject: Re: comment to skin  
Posted by [mr£ÄŞÄ-z](#) on Sat, 25 Apr 2009 13:00:04 GMT  
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Sure its possible

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Subject: Re: comment to skin  
Posted by [ArtyWh0re](#) on Sat, 25 Apr 2009 18:35:15 GMT  
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Thats a good effort. Mammoth tanks are hard to skin.

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Subject: Re: comment to skin  
Posted by [The Party](#) on Sun, 26 Apr 2009 05:37:11 GMT  
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Yes make the missles look more rounded like missles. Also make the edges around the corners so smooth, the textures kinda makes the tank look blocky.

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Subject: Re: comment to skin  
Posted by [\\_SSnipe\\_](#) on Sun, 26 Apr 2009 07:44:13 GMT  
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I think its fucking awesome

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Subject: Re: comment to skin  
Posted by [dirtycop](#) on Sun, 26 Apr 2009 19:51:15 GMT  
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A respectable effort! I give it a solid 6, fix the missile pods and add some shadow around and it just might get an 8.

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