
Subject: comment to skin

Posted by [JsxKeule](#) on Sat, 25 Apr 2009 10:02:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

like Zeratul i would like to ask how you like my new mammy skin
and whether i should make a pack

here is it:

File Attachments

1) [mammy.JPG](#), downloaded 620 times



SW

+ 81

● 100

Subject: Re: comment to skin
Posted by [Scrin](#) on Sat, 25 Apr 2009 10:08:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

JsxKeule wrote on Sat, 25 April 2009 05:02like Zeratul i would like to ask how you like my new mammy skin
and whether i should make a pack

here is it:

ehh, looks cool, (my bloom will eat it!)

Subject: Re: comment to skin
Posted by [ErroR](#) on Sat, 25 Apr 2009 10:40:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

for start, it has 2 gdi logos, better edit the original logo, the there are no missles in at the missile launchers, but the rest is good

Subject: Re: comment to skin
Posted by [JsxKeule](#) on Sat, 25 Apr 2009 12:17:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Sat, 25 April 2009 12:40for start, it has 2 gdi logos, better edit the original logo, the there are no missles in at the missile launchers, but the rest is good

here is it wih missiles;)

File Attachments

1) [mammy.JPG](#), downloaded 515 times



? Mam

E



200

100

Subject: Re: comment to skin
Posted by [Gohax](#) on Sat, 25 Apr 2009 12:30:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Looks pretty nice. I'd say add some textures to it. Maybe some dirt marks or something. Looking good so far

Subject: Re: comment to skin
Posted by [ErroR](#) on Sat, 25 Apr 2009 12:44:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

add some black around the missles to look like holes..

Subject: Re: comment to skin
Posted by [Tupolev TU-95 Bear](#) on Sat, 25 Apr 2009 12:57:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

i wonder if its possible to have a cnc 3 mammoth tank into renegade

as i seen loads of videos beta vehicles used ingame

Subject: Re: comment to skin
Posted by [mr£Ä\\$Ä-z](#) on Sat, 25 Apr 2009 13:00:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sure its possible

Subject: Re: comment to skin
Posted by [ArtyWh0re](#) on Sat, 25 Apr 2009 18:35:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thats a good effort. Mammoth tanks are hard to skin.

Subject: Re: comment to skin
Posted by [The Party](#) on Sun, 26 Apr 2009 05:37:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes make the missles look more rounded like missles. Also make the edges around the corners so smooth, the textures kinda makes the tank look blocky.

Subject: Re: comment to skin
Posted by [_SSnipe_](#) on Sun, 26 Apr 2009 07:44:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think its fucking awesome

Subject: Re: comment to skin
Posted by [dirtycop](#) on Sun, 26 Apr 2009 19:51:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

A respectable effort! I give it a solid 6, fix the missile pods and add some shadow around and it just might get an 8.
