Subject: Comment on mod pics Posted by zeratul on Sat, 18 Apr 2009 22:20:33 GMT View Forum Message <> Reply to Message

Here are some skins im not going to release i just want some comments on them.

File Attachments

1) Sam Site.png, downloaded 160 times



2) Sam Site (2).png, downloaded 164 times

Page 1 of 4 ---- Generated from Command and Conquer: Renegade Official Forums



3) Stealth Effect.png, downloaded 166 times

Page 2 of 4 ---- Generated from Command and Conquer: Renegade Official Forums



Subject: Re: Comment on mod pics Posted by crysis992 on Sat, 18 Apr 2009 22:42:21 GMT View Forum Message <> Reply to Message

Sam Site is ugly but the stealth looks good.

Subject: Re: Comment on mod pics Posted by <u>SSnipe</u> on Sat, 18 Apr 2009 22:52:36 GMT View Forum Message <> Reply to Message Subject: Re: Comment on mod pics Posted by mrãçÄ·z on Sat, 18 Apr 2009 23:06:53 GMT View Forum Message <> Reply to Message

Gay Tron, why dont you use a Line Detection Shader with the Direct3D function? that will save alot of time/work lol

Subject: Re: Comment on mod pics Posted by zeratul on Sat, 18 Apr 2009 23:17:15 GMT View Forum Message <> Reply to Message

First off because i had no idea it existed second off i like it being done line by line so it is actually my work

Subject: Re: Comment on mod pics Posted by ErroR on Mon, 20 Apr 2009 12:13:55 GMT View Forum Message <> Reply to Message

i'd make it a bit different. Try creating a new layer over the normal one. Draw all the lines and black background there, then make the opacity lower so it still keeps the color just darkened and some of the details

Subject: Re: Comment on mod pics Posted by Goobers on Mon, 20 Apr 2009 14:38:04 GMT View Forum Message <> Reply to Message

the second picture looks like a nort's and crosses game XD, i dont like the sam-site tbh, i do like the sbh though very delicious

Page 4 of 4 ---- Generated from Command and Conquer: Renegade Official Forums