
Subject: solved
Posted by [slosha](#) on Sat, 18 Apr 2009 19:56:39 GMT
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Texture for treads and wf smoke stacks

Subject: Re: Multiple Skin ?'s
Posted by [slosha](#) on Tue, 21 Apr 2009 19:49:22 GMT
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bump

Subject: Re: Multiple Skin ?'s
Posted by [ErroR](#) on Tue, 21 Apr 2009 21:01:33 GMT
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threadsandsuch & v1_threads (or something simmilar for both of them, not sure) just search

Subject: Re: Multiple Skin ?'s
Posted by [Di3HardNL](#) on Tue, 21 Apr 2009 21:04:17 GMT
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wf smoke stacks = ref_pipe.dds i believe (not sure)

Subject: Re: Multiple Skin ?'s
Posted by [slosha](#) on Wed, 22 Apr 2009 00:31:31 GMT
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thank you
