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Subject: v\_blurblade.dds

Posted by [DarkKnight](#) on Tue, 14 Apr 2009 12:56:01 GMT

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This skin is for both gdi and nod. Anyway to make it separate so you can have different blade skins for each side?

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Subject: Re: v\_blurblade.dds

Posted by [Scrin](#) on Tue, 14 Apr 2009 12:57:23 GMT

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Darkknight wrote on Tue, 14 April 2009 07:56 This skin is for both gdi and nod. Anyway to make it separate so you can have different blade skins for each side?  
nope, 1 .dds file for trans heli and apache

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Subject: Re: v\_blurblade.dds

Posted by [DarkKnight](#) on Tue, 14 Apr 2009 13:29:27 GMT

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well you do have a trans heli on both sides. was hoping you could, but ohh well

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Subject: Re: v\_blurblade.dds

Posted by [ErroR](#) on Tue, 14 Apr 2009 15:41:36 GMT

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Darkknight wrote on Tue, 14 April 2009 16:29 well you do have a trans heli on both sides. was hoping you could, but ohh well  
you'll need to reskin the models in gmax.. but in that way there will be another model, which can't be used online

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