
Subject: [Texture]GDI Base Re-Texture

Posted by [LeeumDee](#) on Thu, 09 Apr 2009 23:23:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

hey

Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached.

Enjoy

File Attachments

1) [GDI Base - ReTexture by LeeumDee.zip](#), downloaded 453 times

Subject: Re: [Texture]GDI Base Re-Texture

Posted by [Porky](#) on Thu, 09 Apr 2009 23:48:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

wow really nice m8, gj

Subject: Re: [Texture]GDI Base Re-Texture

Posted by [kill](#) on Fri, 10 Apr 2009 00:17:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

i like the wf nj

Subject: Re: [Texture]GDI Base Re-Texture

Posted by [slosha](#) on Fri, 10 Apr 2009 00:28:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

that's uber sexy

Subject: Re: [Texture]GDI Base Re-Texture

Posted by [Porky](#) on Fri, 10 Apr 2009 00:42:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

im more sexy

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [slosha](#) on Fri, 10 Apr 2009 04:56:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

if by more you mean less.. heh

WUD DA FX GAH MTHRFUX0R.. lol that's the camouflage skin i used for scrins ramjet on the first picture there

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [mr£Ä\\$Ä-z](#) on Fri, 10 Apr 2009 08:20:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

Now thats a really nice Base skin , i see the new Forum members posting some really nice skins here

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [ArtyWh0re](#) on Fri, 10 Apr 2009 10:23:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

Just comented on Jelly and am guna comment again, they look good.

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [ErroR](#) on Fri, 10 Apr 2009 15:53:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

w00t! it's awesome, good job

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [Scrin](#) on Fri, 10 Apr 2009 16:09:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

LeeumDee wrote on Thu, 09 April 2009 18:23hey
Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached.
Enjoy
not my style

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [crysis992](#) on Fri, 10 Apr 2009 17:56:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Mr. Selfish wrote on Fri, 10 April 2009 11:09LeeumDee wrote on Thu, 09 April 2009 18:23hey
Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached.
Enjoy
not my style

True.

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [ArtyWh0re](#) on Fri, 10 Apr 2009 18:10:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

Mr. Selfish wrote on Fri, 10 April 2009 11:09LeeumDee wrote on Thu, 09 April 2009 18:23hey
Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached.
Enjoy
not my style
Same for me I just forgot to say it, but netherless they are pretty good.

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [NZ](#) on Sun, 12 Apr 2009 22:39:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

Do you have any screen shots guys as yet >?

Thx NZ

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [LeeumDee](#) on Mon, 13 Apr 2009 12:18:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

NZ wrote on Sun, 12 April 2009 17:39Do you have any screen shots guys as yet >?

Thx NZ

They're in my first post.

<http://syckaudio.com/files/images/gdibase-retexture.jpg>
<http://syckaudio.com/files/images/Game2%202009-04-09%2023-24-21-43.jpg>

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [NZ](#) on Thu, 16 Apr 2009 23:52:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks looks great nice work i should get round to attempting some my self i will use these ones

NZ-st0rm

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [argathol3](#) on Sat, 18 Apr 2009 00:06:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

the agt looks dead
