Subject: Scrin's Another Ramjet Replacement Posted by Scrin on Mon, 06 Apr 2009 11:24:52 GMT

View Forum Message <> Reply to Message

ok, i found that ramjet on damned turbo squid in 2007, but now have the time to add effects on it and fix bugs, (i have remade animated beta hud-scope from E3 on it, so test it first)

p.s.1 no video because i'm the lazy gay!!2

p.s.2 you can see the 2007 version on my old signature

DOWNLOAD LINK!---> http://www.divshare.com/download/7025276-3a3

Subject: Re: Scrin's Another Ramjet Replacement

Posted by JsxKeule on Mon, 06 Apr 2009 11:35:18 GMT

View Forum Message <> Reply to Message

really nice i love it

Subject: Re: Scrin's Another Ramjet Replacement Posted by ErroR on Mon, 06 Apr 2009 13:09:22 GMT

View Forum Message <> Reply to Message

upload it here why use a site to upload

Subject: Re: Scrin's Another Ramjet Replacement Posted by Goztow on Mon, 06 Apr 2009 13:41:27 GMT

View Forum Message <> Reply to Message

Is it just me or is 2,2 MB for a texture a bit much? :S

Looks cool, btw!

Subject: Re: Scrin's Another Ramjet Replacement

Posted by ArtyWh0re on Mon, 06 Apr 2009 13:42:19 GMT

View Forum Message <> Reply to Message

Nice, I love it.

Subject: Re: Scrin's Another Ramjet Replacement

Posted by Boofst0rm on Mon, 06 Apr 2009 13:49:14 GMT

nice scrin
i love it looks great

Subject: Re: Scrin's Another Ramjet Replacement Posted by Omar007 on Mon, 06 Apr 2009 14:51:35 GMT

View Forum Message <> Reply to Message

/me is shocked about scrin releasing stuff again

/me really likes it

Subject: Re: Scrin's Another Ramjet Replacement Posted by Di3HardNL on Mon, 06 Apr 2009 15:35:16 GMT View Forum Message <> Reply to Message

Thats a nice update of the weapon mate! Thanks for sharing.

Subject: Re: Scrin's Another Ramjet Replacement Posted by Dreganius on Mon, 06 Apr 2009 16:06:55 GMT View Forum Message <> Reply to Message

Goztow wrote on Mon, 06 April 2009 23:41Is it just me or is 2,2 MB for a texture a bit much? :S

Looks cool, btw!

It's probably a large texture file. The larger texture files give a higher quality of the texture, although in Renegade, textures are often taken down in quality simply because of the engine/whatever. In short, Renegade textures aren't as good as say, CoD4 or Fallout 3. Although this one turned out nice.

I'm actually considering using this, no matter how much Scrin's annoyed me in the past. And the fact that there's only one laser pointer is realistic.

Subject: Re: Scrin's Another Ramjet Replacement Posted by slosha on Mon, 06 Apr 2009 20:06:09 GMT

View Forum Message <> Reply to Message

thank you scrin.. im anxious to see how this scope thing works.. i'm thinking it's just like a radar?

Subject: Re: Scrin's Another Ramjet Replacement Posted by Dreganius on Mon, 06 Apr 2009 22:31:29 GMT

View Forum Message <> Reply to Message

2GLOCK9S wrote on Tue, 07 April 2009 06:06thank you scrin.. im anxious to see how this scope thing works.. i'm thinking it's just like a radar?

Yep, it moves in a circle. Kinda wierd for a Scope.

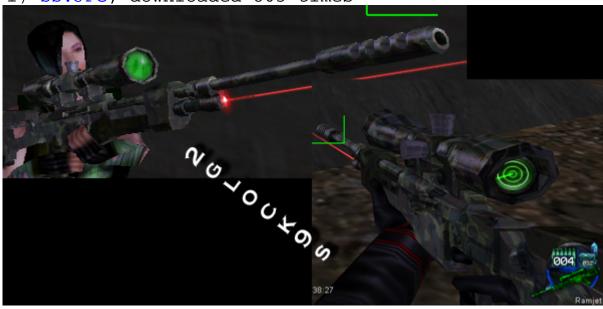
Subject: Re: Scrin's Another Ramjet Replacement Posted by slosha on Mon, 06 Apr 2009 22:53:21 GMT

View Forum Message <> Reply to Message

Here's a camouflage skin for it

File Attachments

1) ss.JPG, downloaded 863 times



2) f_gm_ramj_scopetexture.tga, downloaded 182 times

Subject: Re: Scrin's Another Ramjet Replacement Posted by Gohax on Tue, 07 Apr 2009 01:46:03 GMT

View Forum Message <> Reply to Message

Wow nice skin you put on it bro. Looks really nice.

And thanks for the release scrin. Really nice ramjet

Subject: Re: Scrin's Another Ramjet Replacement Posted by slosha on Tue, 07 Apr 2009 02:57:11 GMT

View Forum Message <> Reply to Message

thanks

Subject: Re: Scrin's Another Ramjet Replacement Posted by Scrin on Tue, 07 Apr 2009 04:26:07 GMT

View Forum Message <> Reply to Message

2GLOCK9S wrote on Mon, 06 April 2009 17:53Here's a camouflage skin for it

this is damn sweet texture!! and how do you attach 4 meg size file??

Subject: Re: Scrin's Another Ramjet Replacement Posted by anant on Tue, 07 Apr 2009 04:27:50 GMT

View Forum Message <> Reply to Message

THANKS SCRIN!

Subject: Re: Scrin's Another Ramjet Replacement Posted by Lone0001 on Tue, 07 Apr 2009 05:03:24 GMT View Forum Message <> Reply to Message

Mr. Selfish wrote on Tue, 07 April 2009 00:262GLOCK9S wrote on Mon, 06 April 2009 17:53Here's a camouflage skin for it

this is damn sweet texture!! and how do you attach 4 meg size file??

The max file size for the Mod Release Forum was increased:

Quote: Maximum File Size: 16384Kb Maximum Files Per Message: 10

Subject: Re: Scrin's Another Ramjet Replacement Posted by ArtyWh0re on Tue, 07 Apr 2009 14:18:16 GMT

View Forum Message <> Reply to Message

2GLOCK9S wrote on Mon, 06 April 2009 17:53Here's a camouflage skin for it

Wow, thats superb. Just downloaded

Subject: Re: Scrin's Another Ramjet Replacement Posted by ErroR on Tue, 07 Apr 2009 14:20:27 GMT

View Forum Message <> Reply to Message

i don't like the scope...

Subject: Re: Scrin's Another Ramjet Replacement Posted by ArtyWh0re on Tue, 07 Apr 2009 14:27:25 GMT

View Forum Message <> Reply to Message

To me the scope is the main reason why I downloaded and am using it. The gun also just seems smaller and easier to use lol.

Subject: Re: Scrin's Another Ramjet Replacement Posted by Scrin on Tue, 07 Apr 2009 15:46:29 GMT

View Forum Message <> Reply to Message

m00nLiTe wrote on Tue, 07 April 2009 09:27To me the scope is the main reason why I downloaded and am using it. The gun also just seems smaller and easier to use lol. its take 2 min for me to increase the model's size (and all parts) i need new ideas ok?

Subject: Re: Scrin's Another Ramjet Replacement Posted by slosha on Tue, 07 Apr 2009 22:11:05 GMT

View Forum Message <> Reply to Message

thanks for the positive feedback on my skin for it.. but it's very simple really lol

- 1. Google Search camouflage texture
- 2. Copy & Paste, the one i found was a lot smaller so I just duplicated it to fill in the gaps and hoped it wouldn't be noticable.
- 3. Merge all the camouflage layers, and set the blending mode to overlay. That gives the gun the

design of the texture, but keeps the gun's details still visible.

heh

Subject: Re: Scrin's Another Ramjet Replacement Posted by Scrin on Thu, 09 Apr 2009 05:27:28 GMT

View Forum Message <> Reply to Message

video updated ok>?

http://www.youtube.com/watch?v=wWi4FS4QTWQ