Subject: Backdrop
Posted by Gen_Blacky on Sun, 22 Mar 2009 00:39:16 GMT
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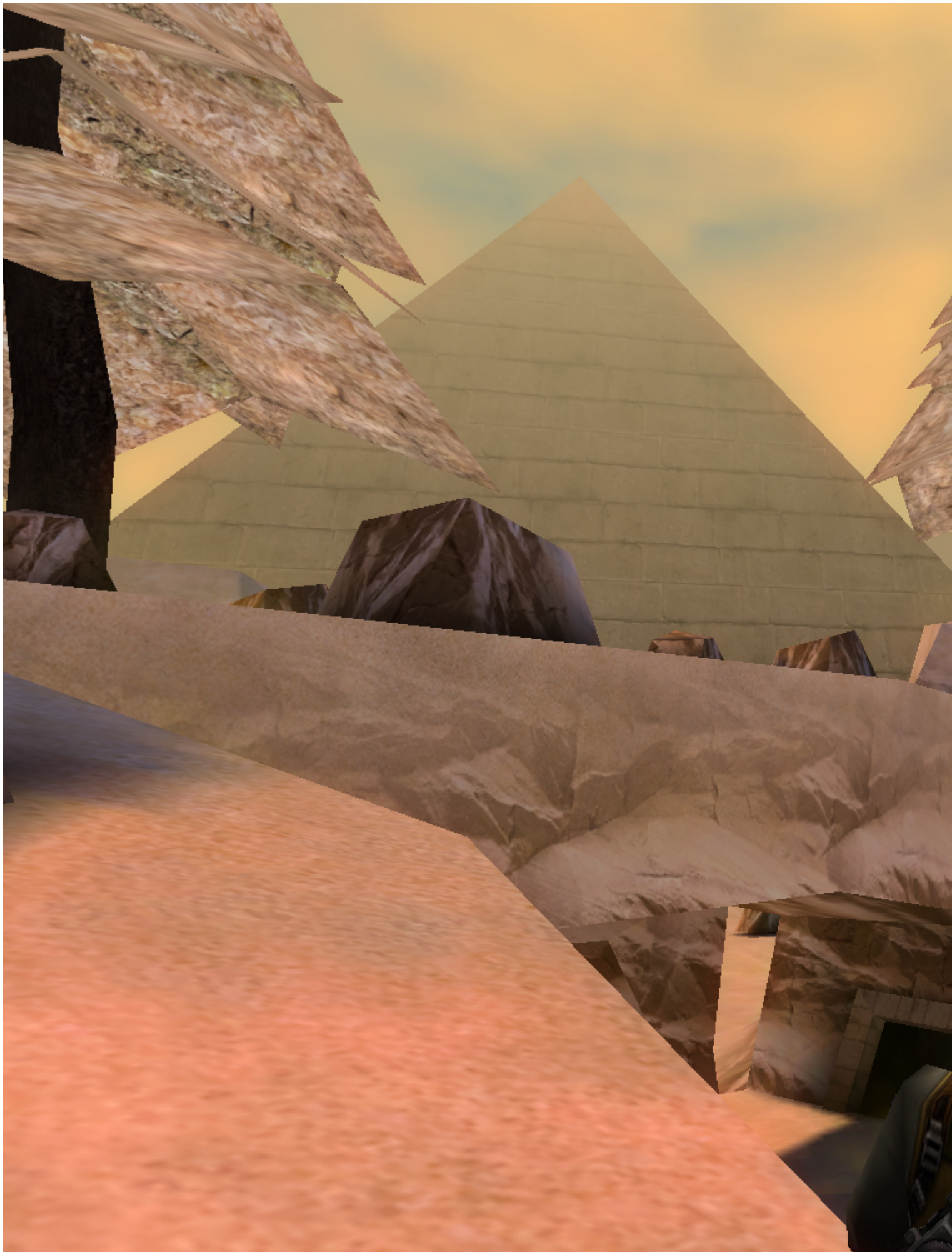
I don't like the backdrop that i currently have on Under. does anyone have a texture that would go good with my map I cant find any.

File Attachments

1) underv2.jpg, downloaded 426 times



Subject: Re: Backdrop
Posted by BlueThen on Sun, 22 Mar 2009 00:53:21 GMT
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Wow. That looks pretty bad-ass. You going to release that when it's done?

Subject: Re: Backdrop
Posted by Brandon on Sun, 22 Mar 2009 02:45:18 GMT
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The tress definitely do not fit the scene. Is it possible just to replace the model with palm trees to make it work? I've seen it done server-side on objects, it should work for tiles too, but I don't know for sure.

Subject: Re: Backdrop
Posted by Gen_Blacky on Sun, 22 Mar 2009 03:45:11 GMT
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New Trees Good Idea

File Attachments
1) trees.JPG, downloaded 292 times

Subject: Re: Backdrop
Posted by Brandon on Sun, 22 Mar 2009 03:47:39 GMT
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Glad to see that I could be of help. Now it doesn't look as weird - it looks rather awesome now.

Subject: Re: Backdrop
Posted by Genesis2001 on Sun, 22 Mar 2009 04:13:23 GMT
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Brandon wrote on Sat, 21 March 2009 19:45The tress definitely do not fit the scene. Is it possible just to replace the model with palm trees to make it work? I've seen it done server-side on objects, it should work for tiles too, but I don't know for sure.

!define thress ?

nice work blacky