Subject: mip maps
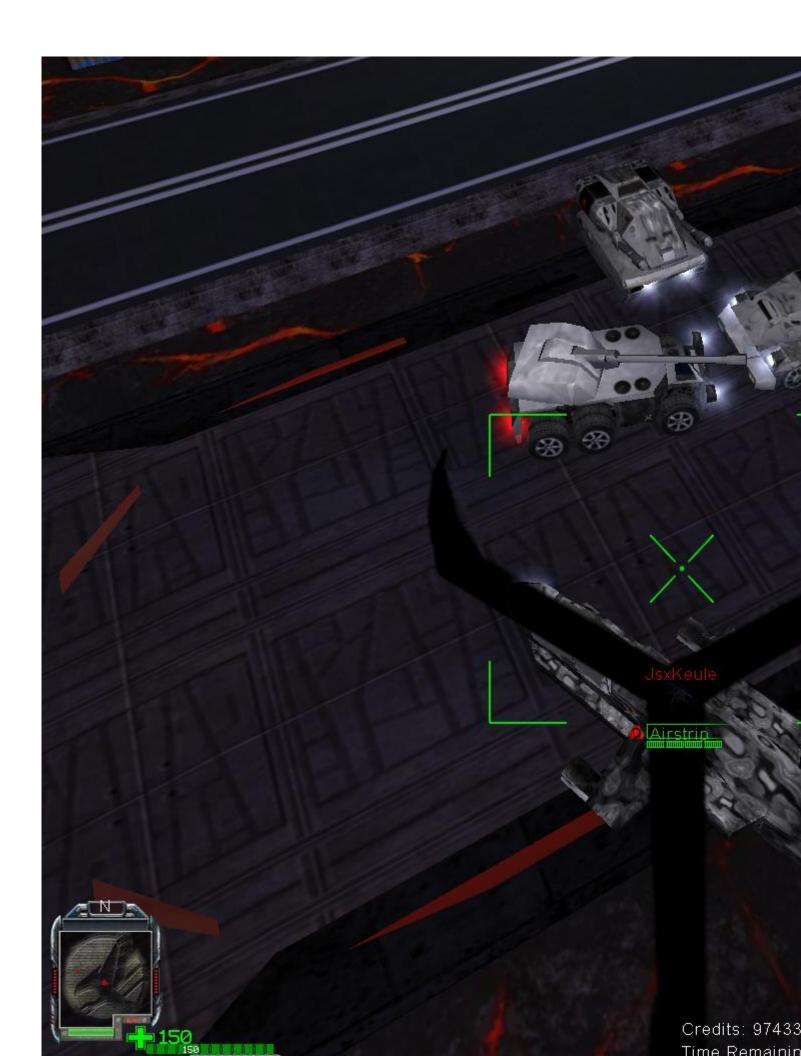Posted by JsxKeule on Thu, 19 Mar 2009 22:12:22 GMT

maybe its not the right forum
but i experimented a little with mip maps and have now this one can you say me if you like it
and the white looks like a reflection

File Attachments
1) mip maps.JPG, downloaded 215 times

JsxKeule

Airstrip

N

150
150

Credits: 97433
Time Remainin

Subject: Re: mip maps
Posted by MGamer on Fri, 20 Mar 2009 01:06:00 GMT
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i may sound ignorant but whats a mip map?

Subject: Re: mip maps
Posted by Craziac on Fri, 20 Mar 2009 01:08:00 GMT
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Essentially low-res (or low-intensity) reproductions of images to improve performance.

Ugh, Wikipedia owns me again: "In 3D computer graphics texture filtering, MIP maps (also mipmaps) are pre-calculated, optimized collections of images that accompany a main texture, intended to increase rendering speed and reduce aliasing artifacts."