
Subject: Questions!

Posted by [T0tNI](#) on Wed, 18 Mar 2009 23:22:23 GMT

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Hello,

Thanks for your support renegade forums!

I still got a few more question

how can i setup !donate and !d for team chat so tehy both work in team chat because they work only in public.?

Also is their a way i can setup recs for base defence kills like turrets ? towers?

Edit: ANtoher prob !warn isen't working i looked in my commands.xml theirs no !warn in their so..

can someone help me with that also.. is their a way to add who killed who and with what

weapon/vechile as a message in-game? We have a bot that displays teh messages of who killed what building/vechile thats it. When we try to add the character they killed it with for instance:error can't find \$chr(40)

Subject: Re: Questions!

Posted by [Aucun](#) on Thu, 19 Mar 2009 00:39:53 GMT

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About the bot that is mirc scripting and i will take care of it for now it stays as is talk to ossy about it i did already.

Subject: Re: Questions!

Posted by [danpaul88](#) on Thu, 19 Mar 2009 08:46:14 GMT

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The !warn command is part of the warnings plugin from <http://new.brenbot.com>, if the plugin is not installed the command will not exist. If it is installed you can configure the commands for that plugin through it's own xml file, plugins/warnings.xml.

Subject: Re: Questions!

Posted by [Aucun](#) on Thu, 19 Mar 2009 08:47:07 GMT

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That link doesn't work BTW

Subject: Re: Questions!

Posted by [danpaul88](#) on Thu, 19 Mar 2009 08:48:01 GMT

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Stupid forum software included the , after the address as part of the URL, fixed it now.

Subject: Re: Questions!

Posted by [Genesis2001](#) on Thu, 19 Mar 2009 15:23:18 GMT

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danpaul88 wrote on Thu, 19 March 2009 01:46The !warn command is part of the warnings plugin from <http://new.brenbot.com>, if the plugin is not installed the command will not exist. If it is installed you can configure the commands for that plugin through it's own xml file, plugins/warnings.xml.

Speaking of the warning plugin, is it supposed to warn people @ IRC for using disallowed words/phrases? I was testing it the other day and noticed that I got a warning when I used "!msg fuck" and got a warning. xD

Subject: Re: Questions!

Posted by [danpaul88](#) on Thu, 19 Mar 2009 16:10:13 GMT

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It does if IRC warnings are turned on It will also kick and eventually ban you from the channel if you annoy it enough ^^ All of which is in the configuration settings.

Subject: Re: Questions!

Posted by [Genesis2001](#) on Thu, 19 Mar 2009 17:42:37 GMT

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danpaul88 wrote on Thu, 19 March 2009 09:10It does if IRC warnings are turned on It will also kick and eventually ban you from the channel if you annoy it enough ^^ All of which is in the configuration settings.

o.0

Interesting. I didn't see anything like that in the config. But now that I think about it, I never opened the config.

Subject: Re: Questions!

Posted by [T0tNI](#) on Fri, 20 Mar 2009 02:39:13 GMT

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Nvm, Is anyone good at adding map boundires red glass or whatever it's called so people stay restricted in the mpa can someone tell me how to do it threw renegademodtools?also what about no reload can someone tell me about that or add that for me for the best sniper maps =]
