
Subject: FDS & Brenbot Questions

Posted by [T0tNI](#) on Mon, 16 Mar 2009 03:33:04 GMT

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Questions about Fds and Brenbot:

#1-Whenever someone try's to donate player has not finished loading the map and the game is almost over.

#2- Nobody receives recs for destroying turrets buildings, how can i make so they do?

#3-Whoever kills whoever with what weapons vehicle etc.. won't show in irc admin channel or public and i set it to 2. So it shows in both?>

and !foretc [nick] says player is still loading map or has not loaded map yet

Subject: Re: FDS & Brenbot Questions

Posted by [danpaul88](#) on Mon, 16 Mar 2009 07:47:38 GMT

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All of those things rely on SSGM logging to be working properly, so either your SSGM logging settings are wrong or BRenBot can't find the SSGM log file. Also make sure the SSGM and gamelog modules are turned on in BRenBot.

Subject: Re: FDS & Brenbot Questions

Posted by [T0tNI](#) on Tue, 17 Mar 2009 04:09:10 GMT

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Thanks Dan fixed problem!

Subject: Re: FDS & Brenbot Questions

Posted by [ardwann19](#) on Sun, 18 Oct 2009 03:24:10 GMT

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help!!!!!!1 everytime i load brebot it says ssgm logfile not found how do i fix problem..pls help

Subject: Re: FDS & Brenbot Questions

Posted by [danpaul88](#) on Thu, 22 Oct 2009 14:19:28 GMT

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Install and setup SSGM? If you don't give us any information about what you have and have not tried etc we can't really help you.

Subject: Re: FDS & Brenbot Questions
Posted by [Omar007](#) on Thu, 22 Oct 2009 15:30:33 GMT
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EDIT: nvm what i said was biatch log related
