
Subject: [Skin] [U-WBG] Nod Transport Helicopter
Posted by [UnitXc](#) on Fri, 06 Mar 2009 17:40:57 GMT
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for an unknown reason Instead of doing the arty like i planned i wound up doing the Transport instead, GOD i wish this had duel miniguns like it was supposed to have.

anyway, keeping in the same style as the light tank, here she is,

Short video here too,

<http://startdownload.filefront.com/13418242//c9b4441b6def48d5b25ca50d8a871f356437aa21cb09c6c697489493db6cb56508575f31e43f6b04>

this skin unlike many if not all the other vehicle skins in the renegade file, is 256 x 256, instead of 512 x 512, so the quality isnt as clear, but still i love it.

The skin comes in two halves, the body skin and the rotor skin, i made the rotor from scratch, but also anything that uses a rotor will have this skin, so both trans and apache (commanche single player mode) try it with and if you dont like it remove it.

Files:

v_nod_trnspt.dds - Main body skin
v_blurblade.dds - Rotor skin

File Attachments

- 1) [v_nod_trnspt.dds](#), downloaded 142 times
 - 2) [v_blurblade.dds](#), downloaded 193 times
-

Subject: Re: [skin]UnitXc's Nod Transport Helicopter
Posted by [Goztow](#) on Fri, 06 Mar 2009 18:09:16 GMT
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Please use tags in the title when posting . I added them now. Nice work.

Subject: Re: [skin]UnitXc's Nod Transport Helicopter

Posted by [ErroR](#) on Fri, 06 Mar 2009 18:09:49 GMT

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nice

Subject: Re: [skin]UnitXc's Nod Transport Helicopter

Posted by [Killgeak](#) on Fri, 06 Mar 2009 18:33:39 GMT

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nice skin you should make a skin pack and release that

Subject: Re: [skin]UnitXc's Nod Transport Helicopter

Posted by [UnitXc](#) on Fri, 06 Mar 2009 18:48:39 GMT

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oh sorry about the tag, i forgot

I am currently making a nod skinpack.
currently completed

-Vehicles-

Light Tank

Transport Helicopter

-Infantry-

SBH

LCG

Unit

Subject: Re: [skin]UnitXc's Nod Transport Helicopter

Posted by [ArtyWh0re](#) on Fri, 06 Mar 2009 19:25:01 GMT

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Again, nice work.

Subject: Re: [skin]UnitXc's Nod Transport Helicopter

Posted by [Starbuzz](#) on Fri, 06 Mar 2009 19:29:14 GMT

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awesome man keep em' comin...!

Subject: Re: [skin]UnitXc's Nod Transport Helicopter
Posted by [ChewML](#) on Fri, 06 Mar 2009 22:16:11 GMT
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I like this color scheme you got going on there. Also nice touch on the blades, post apache next.

Subject: Re: [skin]UnitXc's Nod Transport Helicopter
Posted by [Altzan](#) on Sat, 07 Mar 2009 07:12:23 GMT
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I might get the eventual pack and see if I can change the colorscheme... if that's all right with you

Subject: Re: [skin]UnitXc's Nod Transport Helicopter
Posted by [UnitXc](#) on Sat, 07 Mar 2009 21:10:30 GMT
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Altzan wrote on Sat, 07 March 2009 01:12 I might get the eventual pack and see if I can change the colorscheme... if that's all right with you

then you may aswell just start from scratch like i did...

thank you all for you comments and support as usual, im honestly not sure what to do next, i might do a structure for a bit of a change.

dunno tho,

Subject: Re: [skin]UnitXc's Nod Transport Helicopter
Posted by [Altzan](#) on Sat, 07 Mar 2009 21:29:15 GMT
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UnitXc wrote on Sat, 07 March 2009 15:10 then you may aswell just start from scratch like i did...

My best effort was my Tron skins. I was able to recolor those by changing the hue.

Subject: Re: [Skin] [U-WBG] Nod Transport Helicopter
Posted by [Jerad2142](#) on Sun, 08 Mar 2009 06:17:54 GMT
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Unsurprisingly I love it lol
