

Subject: [Skin] Matrix Sleath Affects

Posted by [Good-One-Driver](#) on Tue, 03 Mar 2009 04:51:37 GMT

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File Attachments

1) [matrix2.jpg](#), downloaded 685 times



Created By [Good-One-Driver](#)

Ver.1- Goes up and down the matrix thingy.



Created By [Good-One-Driver](#)

Ver.1.5- Goes side to side the matrix thingy.

2) [Matrix Sleath Affects 2.zip](#), downloaded 128 times

Subject: Re: [Skin] Matrix Sleath Affects

Posted by [ChewML](#) on Tue, 03 Mar 2009 04:53:10 GMT

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Is you stealth tank flat black, or is that part of the effect?

Subject: Re: [Skin] Matrix Sleath Affects
Posted by [Good-One-Driver](#) on Tue, 03 Mar 2009 04:55:21 GMT
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flat black lol

Subject: Re: [Skin] Matrix Sleath Affects
Posted by [Di3HardNL](#) on Tue, 03 Mar 2009 11:02:13 GMT
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to be honest it doesn't matter which direction it goes it both looks kinda ugly :s sorry.

Subject: Re: [Skin] Matrix Sleath Affects
Posted by [ErroR](#) on Tue, 03 Mar 2009 11:15:08 GMT
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before releasing something look at it yourself and think.. might people like it? i made many skins from which i released only about 60% (others sucked badly)

Subject: Re: [Skin] Matrix Sleath Affects
Posted by [Reaver11](#) on Tue, 03 Mar 2009 11:34:43 GMT
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I'm sending you a pm Goodone check it out

Subject: Re: [Skin] Matrix Sleath Affects
Posted by [JsxKeule](#) on Tue, 03 Mar 2009 15:32:07 GMT
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and you know that there already exist a matrix stealth skin
and think 1000 of people said it to you
and im not the best skinner too
but
dont spam all the ren forum with easy skins like all your doors
you can make a cool skin PACK for the bases or vehicles

Subject: Re: [Skin] Matrix Sleath Affects
Posted by MGamer on Tue, 03 Mar 2009 22:27:55 GMT
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well actualy the matrix thing goes up-down
