Subject: Forwarding Ports
Posted by DarkXc on Sun, 15 Feb 2009 19:56:37 GMT
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Hey all. I've recently begun to play C&C III: Kane's Wrath. My problem is, most of the times I fail to connect to most of the players. So I assumed I had to forward some ports. I went to www.portforward.com to look up what ports I had to open, and I found like 20 ports.

So I read what I had to do, and that's add them in my Virtual Server list, and that's what I did, but thing is, he can't add all of it, since I get the error: "Can't add new entry". I think I have 20 entries or so. That's when it says it can't add any more.

My router is a D-link, DI 524 btw.

I have to add 20 for KW, but I've already other entries for other stuff, so how do I solve this?

I already posted my issue on their forum, but am awaiting response, so I didn't see any hurt to ask some information here since I know there are smart people here.

Excuse me for my noobish explination since I'm no expert in this area.

Thanks for reading,

The Darkz

Subject: Re: Forwarding Ports
Posted by Goztow on Sun, 15 Feb 2009 21:32:23 GMT
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Easiest, but less secure, is putting your router in DMZ (demilitarized zone), so all ports are open and run a software firewall.

Subject: Re: Forwarding Ports
Posted by Omar007 on Sun, 15 Feb 2009 22:12:08 GMT
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I would do what Goztow said too.
Turn off my routers Firewall module and use a software firewall. A good one is ESET if you don't have one already

Subject: Re: Forwarding Ports
Posted by DarkXc on Mon, 16 Feb 2009 10:42:16 GMT

What are the risks if I do that?

And I had a reply on another forum and he said I could put those 20 entries in only a few entries by opening them through a range. A few ports of KW are: 8089, 8090, 8091, 8092, 8093...etc

So if I do: "8089 - 8099" in one entry, it will forward all those ports?

This is the reply I got:

"Some of them should have a range, meaning like '10,000-10,019', which is 19 ports that can be forwarded in just 1 entry, which is what the firewall page can do.
From the advanced menu of the router, go to Firewall. The website should have taken you to a page that started off saying (about ¼ down the page),
" How do I open a range of ports on my DI series router using Firewall rules?"

So this would work too? What is preferable? Thanks for the help so far.

The Darkz

Subject: Re: Forwarding Ports
Posted by Omar007 on Mon, 16 Feb 2009 10:54:13 GMT

DarkXc wrote on Mon, 16 February 2009 11:42What are the risks if I do that?

And I had a reply on another forum and he said I could put those 20 entries in only a few entries by opening them through a range. A few ports of KW are: 8089, 8090, 8091, 8092, 8093...etc

So if I do: "8089 - 8099" in one entry, it will forward all those ports?

...

The Darkz

That should work indeed. If i were you i would do it this way. I only didn't knew if your router could do this

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Subject: Re: Forwarding Ports
Posted by DarkXc on Mon, 16 Feb 2009 11:34:02 GMT

Alright, I'll let you know how it went later on the day. Thanks for the info!

The Darkz

Subject: Re: Forwarding Ports
Posted by Goztow on Mon, 16 Feb 2009 13:17:09 GMT
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Unless you pissed off a 1337 hackz0r, the risks are about nill.

Subject: Re: Forwarding Ports
Posted by DarkXc on Mon, 16 Feb 2009 20:14:42 GMT
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Well, I've chosen to be lazy and do that DMZ thing, I went on KW online, and it's a world of difference now, no more waiting for the right players.

I thank you for your time and information.

One more thing, so I need a new software firewall? Something like Zonealarm? Never heard of that ESET thing you mention, but that could be my lack of knowledge of software lol.

The Darkz

Subject: Re: Forwarding Ports
Posted by Omar007 on Mon, 16 Feb 2009 21:33:48 GMT
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Well you got a few big titles (not arranged):

ZoneAlarm
McAfee
Norton
ESET (Nod32)

the first 3 are also known about there usage of perfomance. Especially on some older systems you will notice a BIG performance leech.

That's why i recomment using ESET. This is the expanded version of Nod32 actually. It leeches ~20mb less RAM and you will notice a lot less performance leech on older systems!!!
It is a Firewall+Spamfilter+Nod32 AntiVirus.

Get a trial at http://www.eset.com/download/free_trial_download_int.php

PS. Mail me!!! (no really do!!!) MAIL!!!

Subject: Re: Forwarding Ports
Posted by Lone0001 on Mon, 16 Feb 2009 23:31:17 GMT
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Yes Nod32 Ftw(For the Anti-Virus), though imho you're fine with a good anti-virus(that would be Nod32), the windows firewall, and a router firewall, Security packages that Norton and other companies sell are pretty useless considering they are just including things that really are useless and slow your computer down to a halt(and windows has some of those things already too).

Subject: Re: Forwarding Ports
Posted by Goztow on Tue, 17 Feb 2009 07:26:41 GMT
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Do it the easy way and get zonealarm, it's free, legal and does a good job.

Subject: Re: Forwarding Ports
Posted by DarkXc on Tue, 17 Feb 2009 08:46:09 GMT
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So I just download it, start it up and I'm set? So I don't have to do anything about ports anymore or what else?

The Darkz

Subject: Re: Forwarding Ports
Posted by Goztow on Tue, 17 Feb 2009 08:51:35 GMT
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No ports but individual programs. It will ask you every time a program it doesn't know yet wants to start, if you want to allow it.

Beware: first time you start a game, this may cause the screen to freeze because the firewall blocks the program from accessing the net and the program doesn't allow you to alt-tab back out. In this case you'll need to manually allow the game to connect to the net through "program control".

Subject: Re: Forwarding Ports
Posted by DarkXc on Tue, 17 Feb 2009 10:48:42 GMT
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Ok, I'll try that out, thanks for the information.

The Darkz

Subject: Re: Forwarding Ports
Posted by Caveman on Tue, 17 Feb 2009 12:02:39 GMT
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Just speaking from previous experiences.. I used Zone Alarm about 2 years ago and sometimes the firewall would glitch? Causing the internet to not work at all... Basically everything got blocked and I had to restart ZA to gain access back to the net. I don't know if this has been fixed over the years but I thought i'd let you know anyhow.

Subject: Re: Forwarding Ports
Posted by DarkXc on Tue, 17 Feb 2009 20:17:38 GMT
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Everything got fixed now. No problems with ZoneAlarm yet. If there is, I'll be back here.

Anyway, I thank you guys for your time & help. Greatly appreciated! Keep on rockin' btw.

You may close this topic.

The Darkz