
Subject: Allow Some Objects.?

Posted by [_SSnipe_](#) on Tue, 10 Feb 2009 00:17:38 GMT

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Maybe as part of the built in anit cheat make it so server owners can limit what changes to objects. are allowed into the server?

like lets say that theres a setting to allow objects.
that have changes only in

- laser beam color (ob and laser rifle)
- radio commands
- etc

well no matter what it blocks things such as

- damage hacks
- splash damage
- no screen shack
- ammo hack
- ect

so use modders that want some custom stuff ingame can have it without it being a cheat

Subject: Re: Allow Some Objects.ddb?

Posted by [Lone0001](#) on Tue, 10 Feb 2009 00:27:57 GMT

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This would be a very hard if not impossible to implement it's better just to block Objects.

Subject: Re: Allow Some Objects.ddb?

Posted by [Reaver11](#) on Tue, 10 Feb 2009 08:43:33 GMT

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Although I really like the suggestion I think it shouldnt be done.

I think it will just introduce many risks to it.

Subject: Re: Allow Some Objects.?

Posted by [Ghostshaw](#) on Tue, 10 Feb 2009 10:21:02 GMT

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Not gonna happen.
