
Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 14:51:00 GMT

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I think a HACKer BANNED ME FROM WOL, I cant get into the regular disscusion board, WHATS GOIN ON HERE... I was just about to get a tryout for a clan..

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 14:52:00 GMT

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Nah...the board's not working at the moment. Just give it some time.

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 14:52:00 GMT

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Whats the difference between Hotwire and the generic enginier? :rolleyes:

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 15:08:00 GMT

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hotwires repair gun has a longer range it repairs twice as fast AND she has 2 timed c4 wich means they can take outa building by themselves. gheeze i cant beleive you havent noticed anyt of this.

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 15:18:00 GMT

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hey, maybe he's a new player and didn't know. anyway, yah it's what he said. oh, and if you're new be sure to ask about the secret handshake of the nod techs. it's really cool...

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 15:22:00 GMT

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Dont forget that hotwire also has 6 proximity mines

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 15:26:00 GMT

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Aaaaand,Most importantly, the Hotwire has that really cool beret. I can't believe no one has discovered that you can use the beret as a weapon with secondary fire mode.Bunch of n00bs.

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 15:41:00 GMT

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quote: Dont forget that hotwire also has 6 proximity mines 5 i think

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 15:42:00 GMT

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When I'm behind an hotwire, I'm not looking at her beret

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 15:52:00 GMT

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first of all no one can go on the general discusion boards and second of all no one even if they were smoking pot would put you in a clan n00b.JK lol

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 16:06:00 GMT

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It's 6 proxies. For some reason Hotwire/technician starts out with 5, but when you do a refill you get 6. Minor bug.

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 16:42:00 GMT

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Dang,I never noticed that. I guess I'm gonna hafta immediately refill when I get a Hotwire/Tech.

Subject: I need sum HELP

Posted by [Anonymous](#) on Wed, 03 Apr 2002 18:25:00 GMT

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Im not new, i just dont notice these things. Im pretty much an idiot.

Subject: I need sum HELP

Posted by [Anonymous](#) on Thu, 04 Apr 2002 01:23:00 GMT

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why does everyone think hotwire is fit? The techie is so much hotter!

Subject: I need sum HELP

Posted by [Anonymous](#) on Thu, 04 Apr 2002 10:18:00 GMT

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So --- i got taken out by the beret?hmmm -- GDI has all the cool weapons.....LOL

Subject: I need sum HELP

Posted by [Anonymous](#) on Thu, 04 Apr 2002 10:52:00 GMT

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hotwires can trick the techs to spend all their money on them... oops wrong subjectLoL
